VIT®

Vellore Institute of Technology

(Deemed to be University under section 3 of UGC Act, 1956)

School of Computer Science Engineering and Information Systems

CURRICULUM AND SYLLABI

(2024-2025)

B. Tech. Computer Science and Engineering

(CyberSecurity)

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School of Computer Science Engineering and Information Systems

B.Tech. CSE (Cyber Security)

VISION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY

Transforming life through excellence in education and research.

MISSION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY

World class Education: Excellence in education, grounded in ethics and critical thinking, for improvement of life.

Cutting edge Research: An innovation ecosystem to extend knowledge and solve critical problems.

Impactful People: Happy, accountable, caring and effective workforce and students.

Rewarding Co-creations: Active collaboration with national & international industries & universities for productivity and economic development.

Service to Society: Service to the region and world through knowledge and compassion.

School of Computer Science Engineering and Information Systems

B.Tech. CSE (Cyber Security)

VISION STATEMENT OF THE SCHOOL OF COMPUTER SCIENCE ENGINEERING AND INFORMATION SYSTEMS

- To provide transformative education through innovative teaching, extensive research and services in computer science and information systems**.**

MISSION STATEMENT OF THE SCHOOL OF COMPUTER SCIENCE ENGINEERING AND INFORMATION SYSTEMS

- Strengthen the core competency to solve real world problems and instill the notion of lifelong learning in the field of computer science and information systems.

- Sustain an ecosystem for impactful research and innovation through collaborations and extension activities.

- Create ethically strong leaders and entrepreneurs for the advancement of the society.

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School of Computer Science Engineering and Information Systems

B.Tech. CSE (Cyber Security)

PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

1. Graduates will be engineering practitioners and leaders, who would help solve industry's technological problems.
2. Graduates will be engineering professionals, innovators or entrepreneurs engaged in technology development, technology deployment, or engineering system implementation in industry.
3. Graduates will function in their profession with social awareness and responsibility.
4. Graduates will interact with their peers in other disciplines in industry and society and contribute to the economic growth of the country.
5. Graduates will be successful in pursuing higher studies in engineering or management.
6. Graduates will pursue career paths in teaching or research.

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School of Computer Science Engineering and Information Systems

PROGRAMME OUTCOMES (POs)

B.Tech. CSE (Cyber Security)

PO_01: Having an ability to apply mathematics and science in engineering applications.

PO_02: Having a clear understanding of the subject related concepts and of contemporary issues and apply them to identify, formulate and analyse complex engineering problems.

PO_03: Having an ability to design a component or a product applying all the relevant standards and with realistic constraints, including public health, safety, culture, society and environment.

PO_04: Having an ability to design and conduct experiments, as well as to analyse and interpret data, and synthesis of information.

PO_05: Having an ability to use techniques, skills, resources and modern engineering and IT tools necessary for engineering practice.

PO_06: Having problem solving ability- to assess social issues (societal, health, safety, legal and cultural) and engineering problems.

PO_07: Having adaptive thinking and adaptability in relation to environmental context and sustainable development.

PO_08: Having a clear understanding of professional and ethical responsibility.

PO_09: Having cross cultural competency exhibited by working as a member or in teams.

PO_10: Having a good working knowledge of communicating in English – communication with engineering community and society.

PO_11: Having a good cognitive load management skills related to project management and finance.

PO_12: Having interest and recognise the need for independent and lifelong learning.

School of Computer Science Engineering and Information Systems

B.Tech. CSE (Cyber Security)

PROGRAMME SPECIFIC OUTCOMES (PSOs)

PSO1: Apply cybersecurity principles to analyse the security needs of an organisation.

PSO2 : Develop skills to mitigate cyber risks and vulnerabilities in real-world scenarios.

PSO3 : Comply with cybersecurity standards and use technologies to secure systems and applications.

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B.Tech. CSE (Cyber Security)

CREDIT STRUCTURE

CREDIT INFO		
S.no	**Category**	**Credits**
1	Foundation Core	53
2	Discipline-linked Engineering Sciences	12
3	Discipline Core	47
4	Specialization Elective	21
5	Projects and Internship	9
6	Open Elective	9
7	Bridge Course	0
8	Non-graded Core Requirement	11
	Total Credits	162

Foundation Core									
sl.no	Course Code	Course Title	Course Type	Version	L	T	P	J	Credits
1	BCHY101L	Engineering Chemistry	Theory Only	1.0	3	0	0	0	3.0
2	BCHY101P	Engineering Chemistry Lab	Lab Only	1.0	0	0	2	0	1.0
3	BCSE101E	Computer Programming: Python	Embedded Theory and Lab	1.0	1	0	4	0	3.0
4	BCSE102L	Structured and Object-Oriented Programming	Theory Only	1.0	2	0	0	0	2.0
5	BCSE102P	Structured and Object-Oriented Programming Lab	Lab Only	1.0	0	0	4	0	2.0
6	BCSE103E	Computer Programming: Java	Embedded Theory and Lab	1.0	1	0	4	0	3.0
7	BEEE102L	Basic Electrical and Electronics Engineering	Theory Only	1.0	3	0	0	0	3.0
8	BEEE102P	Basic Electrical and Electronics Engineering Lab	Lab Only	1.0	0	0	2	0	1.0
9	BENG101L	Technical English Communication	Theory Only	1.0	2	0	0	0	2.0
10	BENG101P	Technical English Communication Lab	Lab Only	1.0	0	0	2	0	1.0
11	BENG102P	Technical Report Writing	Lab Only	1.0	0	0	2	0	1.0
12	BFLE200L	B.Tech. Foreign Language - 2021onwards	Basket	1.0	0	0	0	0	2.0
13	BHSM200L	B.Tech. HSM Elective - 2021 onwards	Basket	1.0	0	0	0	0	3.0
14	BMAT101L	Calculus	Theory Only	1.0	3	0	0	0	3.0
15	BMAT101P	Calculus Lab	Lab Only	1.0	0	0	2	0	1.0
16	BMAT102L	Differential Equations and Transforms	Theory Only	1.0	3	1	0	0	4.0
17	BMAT201L	Complex Variables and Linear Algebra	Theory Only	1.0	3	1	0	0	4.0
18	BMAT202L	Probability and Statistics	Theory Only	1.0	3	0	0	0	3.0
19	BMAT202P	Probability and Statistics Lab	Lab Only	1.0	0	0	2	0	1.0
20	BPHY101L	Engineering Physics	Theory Only	1.0	3	0	0	0	3.0
21	BPHY101P	Engineering Physics Lab	Lab Only	1.0	0	0	2	0	1.0
22	BSTS101P	Quantitative Skills Practice I	Soft Skill	1.0	0	0	3	0	1.5
23	BSTS102P	Quantitative Skills Practice II	Soft Skill	1.0	0	0	3	0	1.5
24	BSTS201P	Qualitative Skills Practice I	Soft Skill	1.0	0	0	3	0	1.5
25	BSTS202P	Qualitative Skills Practice II	Soft Skill	1.0	0	0	3	0	1.5

Discipline-linked - Engineering Sciences									
sl.no	**Course Code**	**Course Title**	**Course Type**	**Version**	**L**	**T**	**P**	**J**	**Credits**
1	BECE102L	Digital Systems Design	Theory Only	1.0	3	0	0	0	3.0
2	BECE102P	Digital Systems Design Lab	Lab Only	1.0	0	0	2	0	1.0
3	BECE204L	Microprocessors and Microcontrollers	Theory Only	1.0	3	0	0	0	3.0
4	BECE204P	Microprocessors and Microcontrollers Lab	Lab Only	1.0	0	0	2	0	1.0
5	BMAT205L	Discrete Mathematics and Graph Theory	Theory Only	1.0	3	1	0	0	4.0

Discipline Core									
sl.no	**Course Code**	**Course Title**	**Course Type**	**Version**	**L**	**T**	**P**	**J**	**Credits**
1	BCSE202L	Data Structures and Algorithms	Theory Only	1.0	3	0	0	0	3.0
2	BCSE202P	Data Structures and Algorithms Lab	Lab Only	1.0	0	0	2	0	1.0
3	BCSE203E	Web Programming	Embedded Theory and Lab	1.0	1	0	4	0	3.0
4	BCSE204L	Design and Analysis of Algorithms	Theory Only	1.0	3	0	0	0	3.0
5	BCSE204P	Design and Analysis of Algorithms Lab	Lab Only	1.0	0	0	2	0	1.0
6	BCSE205L	Computer Architecture and Organization	Theory Only	1.0	3	0	0	0	3.0
7	BCSE301L	Software Engineering	Theory Only	1.0	3	0	0	0	3.0
8	BCSE301P	Software Engineering Lab	Lab Only	1.0	0	0	2	0	1.0
9	BCSE302L	Database Systems	Theory Only	1.0	3	0	0	0	3.0
10	BCSE302P	Database Systems Lab	Lab Only	1.0	0	0	2	0	1.0
11	BCSE303L	Operating Systems	Theory Only	1.0	3	0	0	0	3.0
12	BCSE303P	Operating Systems Lab	Lab Only	1.0	0	0	2	0	1.0
13	BCSE304L	Theory of Computation	Theory Only	1.0	3	0	0	0	3.0
14	BCSE305L	Embedded Systems	Theory Only	1.0	3	0	0	0	3.0
15	BCSE306L	Artificial Intelligence	Theory Only	1.0	3	0	0	0	3.0
16	BCSE308L	Computer Networks	Theory Only	1.0	3	0	0	0	3.0
17	BCSE308P	Computer Networks Lab	Lab Only	1.0	0	0	2	0	1.0
18	BCSE309L	Cryptography and Network Security	Theory Only	1.0	3	0	0	0	3.0
19	BCSE309P	Cryptography and Network Security Lab	Lab Only	1.0	0	0	2	0	1.0
20	BCSE338L	Fundamentals of Cyber Security	Theory Only	1.0	3	0	0	0	3.0
21	BCSE338P	Fundamentals of Cyber Security Lab	Lab Only	1.0	0	0	2	0	1.0

Specialization Elective									
sl.no	**Course Code**	**Course Title**	**Course Type**	**Version**	**L**	**T**	**P**	**J**	**Credits**
1	BCSE340L	Penetration Testing and Vulnerability Assessment	Theory Only	1.0	3	0	0	0	3.0
2	BCSE340P	Penetration Testing and Vulnerability Assessment Lab	Lab Only	1.0	0	0	2	0	1.0
3	BCSE437L	Cybercrimes and Forensics	Theory Only	1.0	3	0	0	0	3.0
4	BCSE437P	Cybercrimes and Forensics Lab	Lab Only	1.0	0	0	2	0	1.0
5	BCSE438L	Malware Analysis and Mitigation Techniques	Theory Only	1.0	3	0	0	0	3.0
6	BCSE438P	Malware Analysis and Mitigation Techniques Lab	Lab Only	1.0	0	0	2	0	1.0
7	BCSE439L	DevOps Security	Theory Only	1.0	2	0	0	0	2.0
8	BCSE439P	DevOps Security Lab	Lab Only	1.0	0	0	2	0	1.0
9	BCSE440L	System Security	Theory Only	1.0	3	0	0	0	3.0
10	BCSE341L	Enterprise Security	Theory Only	1.0	3	0	0	0	3.0
11	BCSE441L	AI for Cybersecurity	Theory Only	1.0	2	0	0	0	2.0
12	BCSE441P	AI for Cybersecurity Lab	Lab Only	1.0	0	0	2	0	1.0
13	BCSE442L	Cyber Threat Intelligence	Theory Only	1.0	3	0	0	0	3.0
14	BCSE307L	Compiler Design	Theory Only	1.0	3	0	0	0	3.0
15	BCSE307P	Compiler Design Lab	Lab Only	1.0	0	0	2	0	1.0

Projects and Internship									
sl.no	**Course Code**	**Course Title**	**Course Type**	**Version**	**L**	**T**	**P**	**J**	**Credits**
1	BCSE399J	Summer Industrial Internship	Project	1.0	0	0	0	0	1.0
2	BCSE497J	Project - I	Project	1.0	0	0	0	0	3.0
3	BCSE498J	Project - II / Internship	Project	1.0	0	0	0	0	5.0
4	BCSE499J	One Semester Internship	Project	1.0	0	0	0	0	14.0

Open Elective									
sl.no	**Course Code**	**Course Title**	**Course Type**	**Version**	**L**	**T**	**P**	**J**	**Credits**
1	BECE320E	Embedded C Programming	Embedded Theory and Lab	1.0	2	0	2	0	3.0
2	BHUM201L	Mass Communication	Theory Only	1.0	3	0	0	0	3.0
3	BHUM202L	Rural Development	Theory Only	1.0	3	0	0	0	3.0
4	BHUM203L	Introduction to Psychology	Theory Only	1.0	3	0	0	0	3.0
5	BHUM204L	Industrial Psychology	Theory Only	1.0	3	0	0	0	3.0
6	BHUM205L	Development Economics	Theory Only	1.0	3	0	0	0	3.0
7	BHUM206L	International Economics	Theory Only	1.0	3	0	0	0	3.0
8	BHUM207L	Engineering Economics	Theory Only	1.0	3	0	0	0	3.0
9	BHUM208L	Economics of Strategy	Theory Only	1.0	3	0	0	0	3.0
10	BHUM209L	Game Theory	Theory Only	1.0	3	0	0	0	3.0
11	BHUM210E	Econometrics	Embedded Theory and Lab	1.0	2	0	2	0	3.0
12	BHUM211L	Behavioral Economics	Theory Only	1.0	3	0	0	0	3.0
13	BHUM212L	Mathematics for Economic Analysis	Theory Only	1.0	3	0	0	0	3.0
14	BHUM213L	Corporate Social Responsibility	Theory Only	1.0	3	0	0	0	3.0
15	BHUM214L	Political Science	Theory Only	1.0	3	0	0	0	3.0
16	BHUM215L	International Relations	Theory Only	1.0	3	0	0	0	3.0
17	BHUM216L	Indian Culture and Heritage	Theory Only	1.0	3	0	0	0	3.0
18	BHUM217L	Contemporary India	Theory Only	1.0	3	0	0	0	3.0
19	BHUM218L	Financial Management	Theory Only	1.0	3	0	0	0	3.0
20	BHUM219L	Principles of Accounting	Theory Only	1.0	3	0	0	0	3.0
21	BHUM220L	Financial Markets and Institutions	Theory Only	1.0	3	0	0	0	3.0

22	BHUM221L	Economics of Money, Banking and Financial Markets	Theory Only	1.0	3	0	0	0	3.0
23	BHUM222L	Security Analysis and Portfolio Management	Theory Only	1.0	3	0	0	0	3.0
24	BHUM223L	Options , Futures and other Derivatives	Theory Only	1.0	3	0	0	0	3.0
25	BHUM224L	Fixed Income Securities	Theory Only	1.0	3	0	0	0	3.0
26	BHUM225L	Personal Finance	Theory Only	1.0	3	0	0	0	3.0
27	BHUM226L	Corporate Finance	Theory Only	1.0	3	0	0	0	3.0
28	BHUM227L	Financial Statement Analysis	Theory Only	1.0	3	0	0	0	3.0
29	BHUM228L	Cost and Management Accounting	Theory Only	1.0	3	0	0	0	3.0
30	BHUM229L	Mind, Embodiment and Technology	Theory Only	1.0	3	0	0	0	3.0
31	BHUM230L	Health Humanities in Biotechnological Era	Theory Only	1.0	3	0	0	0	3.0
32	BSTS301P	Advanced Competitive Coding - I	Soft Skill	1.0	0	0	3	0	1.5
33	BSTS302P	Advanced Competitive Coding - II	Soft Skill	1.0	0	0	3	0	1.5

Bridge Course									
sl.no	**Course Code**	**Course Title**	**Course Type**	**Version**	**L**	**T**	**P**	**J**	**Credits**
1	BENG101N	Effective English Communication	Lab Only	1.0	0	0	4	0	2.0

Non-graded Core Requirement									
sl.no	**Course Code**	**Course Title**	**Course Type**	**Version**	**L**	**T**	**P**	**J**	**Credits**
1	BCHY102N	Environmental Sciences	Online Course	1.0	0	0	0	0	2.0
2	BCSE101N	Introduction to Engineering	Project	1.0	0	0	0	0	1.0
3	BEXC100N	Extracurricular Activities / Co-Curricular Activities -B.Tech. Programmes	Basket	1.0	0	0	0	0	2.0
4	BHUM101N	Ethics and Values	Online Course	1.0	0	0	0	0	2.0
5	BSSC101N	Essence of Traditional Knowledge	Online Course	1.0	0	0	0	0	2.0
6	BSSC102N	Indian Constitution	Online Course	1.0	0	0	0	0	2.0