

School of Computer Science and Engineering

CURRICULUM AND SYLLABI

(2021-2022)

M.Tech (CSE) - Specialization in Data Science – 5 year Integrated

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M.Tech (CSE) - Specialization in Data Science - 5 Year Integrated

CURRICULUM AND SYLLABUS

(2021-2022 Admitted Students)





VISION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY

Transforming life through excellence in education and research.

MISSION STATEMENT OF VELLORE INSTITUTE OF TECHNOLOGY

World class Education: Excellence in education, grounded in ethics and critical thinking, for improvement of life.

Cutting edge Research: An innovation ecosystem to extend knowledge and solve critical problems.

Impactful People: Happy, accountable, caring and effective workforce and students.

Rewarding Co-creations: Active collaboration with national & international industries & universities for productivity and economic development.

Service to Society: Service to the region and world through knowledge and compassion.

VISION STATEMENT OF THE SCHOOL OF COMPUTER SCIENCE AND ENGINEERING

To be a world-renowned centre of education, research and service in computing and allied domains.

MISSION STATEMENT OF THE SCHOOL OF COMPUTER SCIENCE AND ENGINEERING

- To offer computing education programs with the goal that the students become technically competent and develop lifelong learning skill.
- To undertake path-breaking research that creates new computing technologies and solutions for industry and society at large.
- To foster vibrant outreach programs for industry, research organizations, academia and society.



School of Computer Science and Engineering

M.Tech (CSE) - Specialization in Data Science – 5 year Integrated

PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

- 1. Graduate will acquire fundamental knowledge and expertise essential for professional practice in computer engineering.
- 2. Graduates will use suitable principle, hypothesis, mathematics and computational technology to analyze and solve problems encountered in the applications of computer systems.
- 3. Graduates will own a professional attitude as an individual or a team member with contemplation for society, professional ethics, environmental factors and motivation for lifelong learning.
- 4. Graduates will communicate, using oral, written and computer based communication technology, as well as function effectively as an individual and a team member in professional environment.
- 5. Graduates will realise the local, national and global issues related to the growth and applications of computer systems and to be solicitous of the impact of these issues on different cultures.



M. Tech Computer Science and Engineering Specialization in Data Science 5-Year Integrated

PROGRAMME OUTCOMES (POs)

- PO_1 Having an ability to apply mathematics and science in engineering applications
- PO_2 Having a clear understanding of the subject related concepts and of contemporary issues
- PO_3 Having an ability to design a component or a product applying all the relevant standards and with realistic constraints
- PO_4 Having an ability to design and conduct experiments, as well as to analyze and interpret data
- PO_5 Having an ability to use techniques, skills and modern engineering tools necessary for engineering practice
- PO_6 Having problem solving ability-solving social issues and engineering problems
- PO_7 Having adaptive thinking and adaptability
- PO_8 Having a clear understanding of professional and ethical responsibility
- PO_9 Having cross cultural competency exhibited by working in teams
- PO_10 Having a good working knowledge of communicating in English
- PO_11 Having a good cognitive load management [discriminate and filter the available data] skills
- PO_12 Having interest in lifelong learning



School of Computer Science and Engineering

M.Tech (CSE) - Specialization in Data Science – 5 year Integrated

PROGRAMME SPECIFIC OUTCOMES (PSOs)

- 1. Employ mathematical models with indispensable engineering and scientific principles to unravel solutions for life problems using appropriate data structures and algorithms.
- 2. Design storage structures to represent huge data and apply artificial statistics and computational analysis for data to predict and represent knowledge.
- 3. Evaluate the use of data from acquisition through cleansing, warehousing, analytics, and visualization to the ultimate business decision.
- 4. Utilize the core concepts of computer science and engage in research methods to interpret, process, experiment and conclude the investigations.



SCHOOL OF COMPUTER SCIENCE AND ENGINEERING 5 Year integrated M.Tech CSE with Spl. in Data Science Curriculum for 2021-2022 Batch

Sl.NO	Category	Total No. of Credits
1	University Core	61
2	Programme Core	81
3	University Elective	12
4	Programme Elective	66
	Total	220

University Core (61 Credits)

Sl.No	Course Code	Course Title	L	Т	P	J	C	Pre Requisite	Category
1.	ENG1002	Effective English(bridge course)	0	0	4	0	Pass		Н
2.	FLC4097	Foreign Language	2	0	0	0	2		Н
3.	CHY1701	Engineering Chemistry	3	0	2	0	4		S
4.	PHY1701	Engineering Physics	3	0	2	0	4		S
5.	MAT2001	Statistics for Engineers	3	0	2	0	4		S
6.	HUM1021	Ethics and Values	2	0	0	0	2		Н
7.	CSE1001	Problem Solving and Programming	0	0	6	0	3		Е
8.	CSE1002	Problem Solving and Object Oriented Programming	0	0	6	0	3		Е
9.	CSI4099	Capstone Project	0	0	0	0	18		Е
10.	CSI4098	Comprehensive Examination	0	0	0	0	1		Е
11.	STS5097	Soft Skills(8 courses)	24	0	0	0	8		Н
12.	ENG1901	English	0	0	4	0	2		Н
13.	MAT1011	Calculus for Engineers	3	0	2	0	4		S
14.	PHY1901	Introduction to Innovative Projects	1	0	0	0	1		S
15.	MGT1022	Lean Start-up Management	1	0	0	4	2		M
16.	CSI3999	Technical Answers for Real World Problems (TARP)	1	0	0	4	2	PHY1901	Е

17.	CSI3099	Industrial Internship	0	0	0	0	1	E
18.	EXC4097	Co-Extra Curricular Basket	0	0	0	0	0	M
19.	CHY1002	Environmental Sciences	3	0	0	0	3	S
		Total		6	1 credi	ts		

Programme Core (Total 81 Credits)

Sl. No	Course Code	Course Title	L	T	P	J	С	Pre-Req	Category
1.	CSI2003	Advanced Algorithms	2	0	2	0	3	CSE2003	Е
2.	CSI2004	Advanced Database Management Systems	3	0	0	0	3	CSI1001	Е
3.	MDI1001	Advances in Web Technologies	3	0	2	0	4		Е
4.	CSI3002	Applied Cryptography and Network Security	2	0	2	0	3		Е
5.	CSI3003	Artificial Intelligence and Expert Systems	3	0	0	0	3		Е
6.	CSI3001	Cloud Computing Methodologies	3	0	2	0	4		Е
7.	CSI1004	Computer Organization and Architecture	3	0	0	0	3	CSE1003	Е
8.	CSI2007	Data Communication and Networks	3	0	2	0	4		Е
9.	CSI2002	Data Structures and Algorithm Analysis	3	0	2	0	4		Е
10.	CSI2001	Digital logic and Computer Design	3	0	2	0	4		Е
11.	MAT1014	Discrete Mathematics and Graph Theory	3	2	0	0	4		S
12.	CSI1003	Formal Languages and Automata Theory	3	0	0	0	3		Е
13.	EEE1024	Fundamentals of Electrical and Electronics Engineering	2	0	2	0	3		Е
14.	MAT1022	Linear Algebra	3	0	0	0	3		S
15.	CSI2006	Microprocessor and Interfacing Techniques	2	0	2	0	3		Е
16.	CSI1002	Operating System Principles	2	0	2	0	3		Е
17.	CSI2005	Principles of Compiler Design	3	0	0	0	3		Е
18.	CSI1001	Principles of Database Systems	2	0	2	0	3		Е
19.	CSI2008	Programming in Java	3	0	2	0	4		Е
20.	CSI1007	Software Engineering Principles	2	0	2	0	3		Е
		Total	67	67 Credits					

Data Science Core (14 Credits)

Sl.No	Course Code	Course Title	L	T	P	J	С	Pre-Req	Category
1	MDI3002	Foundations of Data Science	3	0	0	0	3		E
2	CSI3004	Data Science Programming	2	0	2	0	3		Е
3	MDI4001	Machine Learning for Data Science	3	0	2	0	4		E
4	CSI3005	Advanced Data Visualization Techniques	3	0	2	0	4		E
		Total		14 Credits					

Program Electives (Total 66 Credits)

CSE Electives (Min 33 Credits)

Sl. No	Course Code	Course Title	L	Т	P	J	С	Pre-Req	Category
1	CSI3021	Advanced Computer Architecture	3	0	0	0	3	The Req	Е
2	CSI3019	Advanced Data Compression Techniques	3	0	0	0	3		Е
3	CSI3020	Advanced Graph Algorithms	3	0	0	0	3		Е
4	CSI3018	Advanced Java	2	0	2	0	3	CSI2008	Е
5	CSI3009	Advanced Wireless Networks	3	0	2	0	4		Е
6	CSI1032	Advances in Pervasive Computing	3	0	0	0	3		Е
7	CSI1027	Augmented Reality and Virtual Reality	3	0	0	4	4		Е
8	MAT2002	Applications of Differential and Difference Equations	3	0	2	0	4	MAT1011	S
9	CSI3013	Block chain Technologies	3	0	0	4	4	1,111111111	Е
10	CSI3011	Computer Graphics and Multimedia	3	0	2	0	4		Е
11	CSI1021	Computer Oriented Numerical Methods	3		2	0	4		Е
12	CSI3022	Cyber Security and Application Security	3	0	2	0	4		Е
13	CSI3012	Distributed Systems	3	0	2	0	4		Е
14	CSI1033	Game Theory	3	0	0	0	3		Е
15	CSI1034	GPU Programming	3	0	0	0	3		Е
16	CSI3008	Internet of Everything	3	0	2	0	4		Е
17	CSI1017	Internetworking with TCP/IP	3	0	0	0	3		Е
18	CSI1019	Logic and Combinatorics for Computer Science	3	0	0	0	3		Е
19	CSI1042	Mathematical Modeling and Simulation	3	0	0	0	3		Е
20	CSI1018	Natural Language Processing and Computational Linguistics	3	0	0	4	4		E
21	CSI1037	Programming Paradigms	3	0	2	0	4		Е
22	CSI1035	Advanced Python Programming	2	0	4	0	4	CSE1001	Е
23	CSI1029	Quantum Computing Techniques	3	0	0	0	3		Е
24	CSI1041	Robotics: Machines and Controls	3	0	0	0	3		Е
25	CSI1025	Soft Computing Techniques	3	0	0	4	4		Е
26	CSI1040	Software Project Management	3	0	0	0	3		Е
27	CSI1030	Software verification and validation	3	0	0	0	3		Е
28	CSI1023	Text Mining	3	0	0	0	3		Е

Data Science Electives (Min 18 Credits)

									Category
Sl.No	Course Code	Course Title	L	T	P	J	C	Pre-Req	
									Е
1.	CSE2010	Advanced C Programming	2	0	2	0	3	CSE1001	
									Е
2.	MDI1013	Advanced Data Analytics	3	0	0	0	3		
									Е
3.	CSI1043	Advanced Predictive Analytics	3	0	2	0	4		

4.	MDI010	Advances in Data Engineering	3	0	0	4	4	Е
4.	MIDIOTO	Advances in Data Engineering	3	U	U	4	4	Е
5.	CSI1046	Advances in Database Administration and Security	3	0	0	0	3	
	MDI1014							Е
6.	MDI1014	Bayesian Statistical Methods	3	0	0	4	4	E
7.	MDI1006	Business Intelligence	3	1	0	0	4	Ľ
8.	CSI1045	Cognitive Science and Decision making	3	0	0	0	3	Е
0.	C511043	Cognitive Science and Decision making	3	0	0	U	3	Е
9.	CSI1044	Data warehousing and Data Mining	3	0	2	0	4	_
								E
10	MDI1012	Image and Video Analytics	3	0	0	4	4	Е
11	MDI1007	Intelligent Database Systems	3	0	0	4	4	E
								Е
12	MDI1011	Knowledge Engineering and Management	3	0	0	4	4	-
13	MDI1008	Medical Informatics	3	0	0	0	3	Е
								Е
14	MDI1016	Nature Inspired Optimization Techniques	3	1	0	0	4	
15	MDI1015	Neural Networks and Deep Learning	3	0	0	0	3	Е
		, ,						Е
16	MDI1009	Statistical Inference and Modelling	3	0	2	0	4	
17	MDI1017	Statistics and Exploratory Analytics	3	0	0	0	3	Е
		F					_	Е
18	CSI1005	User Interface Design	2	0	2	0	3	
1.0	CCI1047	Web mining and Social Network Archeric	2	0	0	1	4	E
19	CSI1047	Web mining and Social Network Analysis	3	0	0	4	4	

CSE1001	Problem solving and programming	L	T	P	J	С
		0	0	6	0	3
Pre-requisite	NIL	Sy v.1		ıs ve	rsio	1

- 1. To develop broad understanding of computers, programming languages and their generations
- 2. Introduce the essential skills for a logical thinking for problem solving
- 3. To gain expertise in essential skills in programming for problem solving using computer

Expected Course Outcome:

- 1. Understand the working principle of a computer and identify the purpose of a computer programming language.
- 2. Learn various problem solving approaches and ability to identify an appropriate approach to solve the problem
- 3. Differentiate the programming Language constructs appropriately to solve any problem
- 4. Solve various engineering problems using different data structures
- 5. Able to modulate the given problem using structural approach of programming
- 6. Efficiently handle data using flat files to process and store data for the given problem

List of Challenging Experiments (Indicative)

1	Steps in Problem Solving Drawing flowchart using yEd tool/Raptor Tool	4 Hours
2	Introduction to Python, Demo on IDE, Keywords, Identifiers, I/O Statements	4 Hours
3	Simple Program to display Hello world in Python	4 Hours
4	Operators and Expressions in Python	4 Hours
5	Algorithmic Approach 1: Sequential	4 Hours
6	Algorithmic Approach 2: Selection (if, elif, if else, nested if else)	4 Hours
7	Algorithmic Approach 3: Iteration (while and for)	6 Hours
8	Strings and its Operations	6 Hours
9	Regular Expressions	6 Hours
10	List and its operations	6 Hours
11	Dictionaries: operations	6 Hours

12	Tuples and its operations				6 Hours				
13	Set and its operations				6 Hours				
14	4 Functions, Recursions								
15	Sorting Techniques (Bubble/Selec	tion/Insertion)			6 Hours				
16	Searching Techniques: Sequential	Search and Binar	y Search		6 Hours				
17	Files and its Operations				6 Hours				
				Total hours:	90 hours				
Tex	xt Book(s)								
1.	John V. Guttag., 2016. Introduction to understanding data. PHI Publisher.		rogramming	g using python: with	applications				
Ref	ference Books								
1.	Charles Severance.2016.Python fo Severance.	r everybody: expl	oring data	in Python 3, Charl	es				
2.	Charles Dierbach.2013.Introduction to computer science using python: a computational problem-solving focus. Wiley Publishers.								
Mo	de of Evaluation: PAT/CAT/F	AT							
Red	commended by Board of Studies	04-04-2014							
Ap	proved by Academic Council	No. 37	Date	16-06-2015					

CSE1002		L	T	P	J	С
	Problem solving and object orientedprogramming					
		0	0	6	0	3
Pre-requisite	Nil		ıllabı 1.0	us ve	ersio	n
						1.0

- 1. To emphasize the benefits of object oriented concepts.
- 2.To enable students to solve the real time applications using object oriented programming features
- 3.To improve the skills of a logical thinking and to solve the problems using any processing elements

Expected Course Outcome:

- 1. Demonstrate the basics of procedural programming and to represent the real world entities as programming constructs.
- 2.Enumerate object oriented concepts and translate real-world applications into graphical representations.
- 3.Demonstrate the usage of classes and objects of the real world entities in applications.
- 4.Discriminate the reusability and multiple interfaces with same functionality based features to solve complex computing problems.
- 5. Illustrate possible error-handling constructs for unanticipated states/inputs and to use generic programming constructs to accommodate different datatypes.
- 6. Validate the program against file inputs towards solving the problem..

List	of Challenging Experiments (Indicative)		
1.	Postman Problem		10 hours
	A postman needs to walk down every street in his area in o mail. Assume that the distances between the streets along to given. The postman starts at the post office and returns bac office after delivering all the mails. Implement an algorithm man to walk minimum distance for the purpose.	ne roads are k to the post	
2.	Budget Allocation for Marketing Campaign		15 hours
	A mobile manufacturing company has got several marketin	g options such as	

3.	Radio advertisement campaign, TV non peak hours campaign, City top paper network, Viral marketing campaign, Web advertising. From their previous experience, they have got a statistics about paybacks for each marketing option. Given the marketing budget (rupees in crores) for the current year and details of paybacks for each option, implement an algorithm to determine the amount that shall spent on each marketing option so that the company attains the maximum profit. Missionaries and Cannibals Three missionaries and three cannibals are on one side of a river, along with a boat that can hold one or two people. Implement an algorithm to find a way to get everyone to the other side of the river, without ever leaving a group of missionaries in one place outnumbered by the cannibals in that place.	10 hours
4.	Register Allocation Problem	15 hours
	A register is a component of a computer processor that can hold any type of data and can be accessed faster. As registers are faster to access, it is desirable to use them to the maximum so that the code execution is faster. For each code submitted to the processor, a register interference graph (RIG) is constructed. In a RIG, a node represents a temporary variable and an edge is added between two nodes (variables) t1 and t2 if they are live simultaneously at some point in the program. During register allocation, two temporaries can be allocated to the same register if there is no edge connecting them. Given a RIG representing the dependencies between variables in a code, implement an algorithm to determine the number of registers required to store the variables and speed up the code execution	
5.	Selective Job Scheduling Problem	15 hours
	A server is a machine that waits for requests from other machines and responds to them. The purpose of a server is to share hardware and software resources among clients. All the clients submit the jobs to the server for execution and the server may get multiple requests at a time. In such a situation, the server schedule the jobs submitted to it based on some criteria and logic. Each job contains two values namely time and memory required for execution. Assume that there are two servers that schedules jobs based on time and memory. The servers are named as Time Schedule Server and	
	memory Schedule Server respectively. Design a OOP model and implement the time Schedule Server and memory Schedule Server. The Time Schedule Server arranges jobs based on time required for execution in ascending order whereas memory Schedule Server arranges jobs based on memory required for execution in ascending order	
6.	Fragment Assembly in DNA Sequencing	15 hours
	DNA, or deoxyribonucleic acid, is the hereditary material in humans and	

	(superstring). Each read is a small a set of reads, the objective is to de contains all the reads. For example 011, 100, 101, 110, 111 the shortes of reads, implement an algorithm t contains all the given reads.	etermine the shorter, given a set of str st superstring is 00	ngle genom agment assest superstrings, 000, 001110100	sembly, given ring that 001, 010, . Given a set	
7.	House Wiring				10 hours
	An electrician is wiring a house when many power points in different loc the distances between them, implementable required.	points and			
		T	otal Labo	ratory Hours	90 hours
Text	Book(s)				
1.	Stanley B Lippman, Josee Lajoie, Wesley, 2012.	Barbara E, Moo, C	C++ prime	Fifth edition,	Addison-
2	Ali Bahrami, Object oriented Syste	ems development,	Tata McG	raw - Hill Educ	ation, 1999.
3	Brian W. Kernighan, Dennis M. R	itchie, The C prog	gramming	Language, 2nd	edition,
	Prentice Hall Inc., 1988.				
Refe	rence Books				
1.	Bjarne stroustrup, The C++ progra	mming Language	, Addison '	Wesley, 4th edi	tion, 2013
2.	Harvey M. Deitel and Paul J. Deite	el, C++ How to Pr	ogram, 7th	edition, Prentic	ce Hall, 2010
3.	Maureen Sprankle and Jim Hubbar	rd, Problem solvin	g and Prog	gramming conce	epts, 9th
	edition, Pearson Eduction, 2014.				
Mode	e of assessment: PAT / CAT / FAT	1			
Reco	mmended by Board of Studies	04-04-2014			
	oved by Academic Council	No. 37	Date	16-06-2015	

CHY1002	Environmental Sciences	L	T	P	J	C
		3	0	0	0	3
Pre-requisite			llabı 1.0	us ve	ersio	n

- 1. To make students understand and appreciate the unity of life in all its forms, theimplications of life style on the environment.
- 2. To understand the various causes for environmental degradation.
- 3. To understand individuals contribution in the environmental pollution.
- 4. To understand the impact of pollution at the global level and also in the localenvironment.

Expected Course Outcome: Students will be able to

- 1. Students will **recognize** the environmental issues in a problem oriented interdisciplinaryperspectives
- 2. Students will **understand** the key environmental issues, the science behind those problems and potential solutions.
- 3. Students will **demonstrate** the significance of biodiversity and its preservation
- 4. Students will **identify** various environmental hazards
- 5. Students will **design** various methods for the conservation of resources
- 6. Students will **formulate** action plans for sustainable alternatives that incorporate science, humanity, and social aspects
- 7. Students will have foundational **knowledge** enabling them to make sound life decisions aswell as enter a career in an environmental profession or higher education.

Module:1	Environment and Ecosystem	7 hours

Key environmental problems, their basic causes and sustainable solutions. IPAT equation. Ecosystem, earth – life support system and ecosystem components; Food chain, food web, Energy flow in ecosystem; Ecological succession- stages involved, Primary and secondary succession,

Hydrarch, mesarch, xerarch; Nutrient, water, carbon, nitrogen, cycles; Effect of human activitieson these cycles.

Module:2	Biodiversity	6 hours

Importance, types, mega-biodiversity; Species interaction - Extinct, endemic, endangered and rare species; Hot-spots; GM crops- Advantages and disadvantages; Terrestrial biodiversity and Aquatic biodiversity - Significance, Threats due to natural and anthropogenic activities and Conservation methods.

Module:3	Sustaining Quality	Natural	Resources	andEnvironmental	7 hours

Environmental hazards – causes and solutions. Biological hazards – AIDS, Malaria, Chemical hazards- BPA, PCB, Phthalates, Mercury, Nuclear hazards- Risk and evaluation of hazards. Waterfootprint; virtual water, blue revolution. Water quality management and its conservation. Solid andhazardous waste – types and waste management methods.

Module:4	Energy Resources				6 hours
	Non renewable energy resor r energy. Energy efficiency				
	n thermal energy, Wind and				
Hydrogen re		<i>C C</i> ,	23	,	
<u>, </u>					
Module:5	Environmental Impact	Assessment			6 hours
Introduction	to environmental impact an		nes, Notifi	cation of Gove	rnment ofIndia
	tal Protection Act – Air, wa	•			
methodologi	es. Public awareness. Envir	ronmental priorities	in India.		
					
Module:6	Human Population Cha	ange and Environr	nent		6 hours
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	nmental problems; Consun				
-	 Impact of population agent. Sustaining human societ 				
emnowarma	if Niistaining hiiman societi	ies: Economics, env	ıronment,	policies and e	ducation.
cinpowermer	it. Bustuming maman societ				
_	-				
Module:7 Climate disru	Global Climatic Chan uption, Green house effect,	ge and Mitigation Ozone layer depleti			
Module:7 Climate disruer Carbon creditechnology in	Global Climatic Chan uption, Green house effect, ets, Carbon sequestration menten environment-Case Studies	ge and Mitigation Ozone layer depletiethods and Montrea			protocol, mation
Module:7 Climate disruction creditechnology in Module:8	Global Climatic Chan uption, Green house effect, of ts, Carbon sequestration mention environment-Case Studies Contemporary issues	ge and Mitigation Ozone layer depletiethods and Montrea			protocol,
Module:7 Climate disruction creditechnology in Module:8	Global Climatic Chan uption, Green house effect, ets, Carbon sequestration menten environment-Case Studies	ge and Mitigation Ozone layer depletiethods and Montreas.	l Protocol		protocol, mation 2 hours
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Module:7 Climate disruction creditechnology in Module:8 Lecture by	Global Climatic Chan uption, Green house effect, of ts, Carbon sequestration mention environment-Case Studies Contemporary issues	ge and Mitigation Ozone layer depletiethods and Montreas.	l Protocol		protocol, mation 2 hours
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Module:7 Climate disructed technology in Module:8 Lecture by 1 Text Books 1. G. Ty Edition 2. George	Global Climatic Chan uption, Green house effect, on the environment-Case Studies Contemporary issues Industry Experts Iter Miller and Scott E. Spoon, Cengage learning. The Tyler Miller, Jr. and Scott E. Scott E. Tyler Miller, Jr. and Scott E. Spoon, Cengage learning.	ge and Mitigation Ozone layer depletiethods and Montreas. Total Lecture here olman (2016), Envir	ours:	Science, 15 th	protocol, mation 2 hours 45 hours
Module:7 Climate disructed technology in Module:8 Lecture by 1 Text Books 1. G. Ty Edition 2. George	Global Climatic Chan aption, Green house effect, on the environment-Case Studies Contemporary issues Industry Experts Iter Miller and Scott E. Spoon, Cengage learning.	ge and Mitigation Ozone layer depletiethods and Montreas. Total Lecture here olman (2016), Envir	ours:	Science, 15 th	protocol, mation 2 hours 45 hours
Module:7 Climate disructed technology in Module:8 Lecture by 1 Text Books 1. G. Ty Edition 2. George	Global Climatic Chan aption, Green house effect, on the environment-Case Studies Contemporary issues Industry Experts Iter Miller and Scott E. Spoon, Cengage learning. The Tyler Miller, Jr. and Scott E. Spoon, Cengage Industry Experts The Tyler Miller, Jr. and Scott E. Spoon, Cengage Industry Experts The Tyler Miller, Jr. and Scott E. Spoon, Cengage Industry Experts The Tyler Miller, Jr. and Scott E. Spoon, Cengage Industry Experts The Tyler Miller, Jr. and Scott E. Spoon, Cengage Industry Experts	ge and Mitigation Ozone layer depletiethods and Montreas. Total Lecture here olman (2016), Envir	ours:	Science, 15 th	protocol, mation 2 hours 45 hours
Module:7 Climate disruction creditechnology in Module:8 Lecture by 1 Text Books 1. G. Ty Edition 2. Georg —Prince Reference B	Global Climatic Chan uption, Green house effect, on the environment-Case Studies Contemporary issues Industry Experts Iter Miller and Scott E. Spoon, Cengage learning. The Tyler Miller, Jr. and Scott Engles, Connections and Solooks	ge and Mitigation Ozone layer depletiethods and Montreas. Total Lecture heads olman (2016), Environt Spoolman (2012), utions, 17th Edition,	ours: conmental Living in, Brooks/C	Science, 15 th the Environme	protocol, mation 2 hours 45 hours
Module:7 Climate disructer Carbon creditechnology in Module:8 Lecture by 1 Text Books 1. G. Ty Edition 2. Georgen Prince Reference B 1. David	Global Climatic Chan Interpretation, Green house effect, on the environment-Case Studies Contemporary issues Industry Experts Ider Miller and Scott E. Spoon, Cengage learning. The Tyler Miller, Jr. and Scott eiples, Connections and Solooks M.Hassenzahl, Mary Visualizing Environment	ge and Mitigation Ozone layer depletiethods and Montreas. Total Lecture here olman (2016), Environt Spoolman (2012), utions, 17th Edition. Catherine Hager, al Science, 4th Edition	ours: conmental Living in Brooks/C	Science, 15 th the Environme Cole, USA. R.Berg (20) Viley & Sons,	protocol, mation 2 hours 45 hours 11), USA.
Module:7 Climate disruction creditechnology in Module:8 Lecture by 1 Text Books 1. G. Ty Edition 2. Georgen Prince Reference B 1. David	Global Climatic Chan uption, Green house effect, on the environment-Case Studies Contemporary issues Industry Experts Iter Miller and Scott E. Spoon, Cengage learning. The Tyler Miller, Jr. and Scott E. Spoon, Cengage learning.	ge and Mitigation Ozone layer depletiethods and Montreas. Total Lecture here olman (2016), Environt Spoolman (2012), utions, 17th Edition. Catherine Hager, al Science, 4th Edition	ours: conmental Living in Brooks/C	Science, 15 th the Environme Cole, USA. R.Berg (20) Viley & Sons,	protocol, mation 2 hours 45 hours ent 11), USA.
Module:7 Climate disruction creditechnology in Module:8 Lecture by 1 Text Books 1. G. Ty Edition 2. Georg — Prince Reference B 1. David	Global Climatic Chan Interpretation, Green house effect, on the environment-Case Studies Contemporary issues Industry Experts Ider Miller and Scott E. Spoon, Cengage learning. The Tyler Miller, Jr. and Scott eiples, Connections and Solooks M.Hassenzahl, Mary Visualizing Environment	ge and Mitigation Ozone layer depletiethods and Montreas. Total Lecture here olman (2016), Environt Spoolman (2012), utions, 17th Edition. Catherine Hager, al Science, 4th Edition	ours: conmental Living in Brooks/C	Science, 15 th the Environme Cole, USA. R.Berg (20) Viley & Sons,	protocol, mation 2 hours 45 hours ent 11), USA.

CHY1701	Engineering Chemistry	L	T	P	J	C
		3	0	2	0	4
Pre-requisite	Chemistry of 12th standard or equivalent	Sylla	abus	vers	ion v	7.1.0

- To impart technological aspects of applied chemistry
- To lay foundation for practical application of chemistry in engineering aspects

Expected Course Outcome:

• Students will be familiar with the water treatment, corrosion and its control, engineering applications of polymers, types of fuels and their applications, basicaspects of electrochemistry and electrochemical energy storage devices

Module: 1 Water Technology

5 hours

Characteristics of hard water - hardness, DO, TDS in water and their determination – numerical problems in hardness determination by EDTA; Modern techniques of water analysisfor industrial use - Disadvantages of hard water in industries.

Module: 2 Water Treatment

8 hours

Water softening methods: - Lime-soda, Zeolite and ion exchange processes and their applications. Specifications of water for domestic use (ICMR and WHO); Unit processes involved in water treatment for municipal supply - Sedimentation with coagulant- SandFiltration

- chlorination; Domestic water purification – Candle filtration- activated carbon filtration; Disinfection methods- Ultrafiltration, UV treatment, Ozonolysis, Reverse Osmosis; Electro dialysis.

Module: 3 Corrosion

6 hours

Dry and wet corrosion - detrimental effects to buildings, machines, devices & decorative artforms, emphasizing Differential aeration, Pitting, Galvanic and Stress corrosion cracking; Factors

that enhance corrosion and choice of parameters to mitigate corrosion.

Module: 4 Corrosion Control

4 hours

Corrosion protection - cathodic protection - sacrificial anodic and impressed current protection methods; Advanced protective coatings: electroplating and electroless plating, PVDand CVD. Alloying for corrosion protection - Basic concepts of Eutectic composition and Eutectic mixtures - Selected examples - Ferrous and non-ferrous alloys.

Module: 5 | Electrochemical Energy Systems

6 hours

Brief introduction to conventional primary and secondary batteries; High energy electrochemical energy systems: Lithium batteries – Primary and secondary, its Chemistry, advantages and applications. Fuel cells – Polymer membrane fuel cells, Solid-oxide fuel cells-working principles, advantages, applications. Solar cells – Types – Importance of silicon single crystal, polycrystalline and amorphous silicon solar cells, dye sensitized solar cells - working principles, characteristics and applications.

Module: 6 Fuels and Combustion

8 hours

Calorific value - Definition of LCV, HCV. Measurement of calorific value using bomb calorimeter and Boy"s calorimeter including numerical problems.

Controlled combustion of fuels - Air fuel ratio – minimum quantity of air by volume and by Knocking in IC engines - Octane and Cetane number – Anti-knocking agents.

- 100	Polymers	6 hours
Difference	etween thermoplastics and thermosetting plastics; Engineering applica	tion of plastics -
ABS, PVC,	PTFE and Bakelite; Compounding of plastics: molding of plastics for	Car parts, bottle
caps (Inject	on molding), Pipes, Hoses (Extrusion molding), Mobile Phone Cases	s, Battery Trays,
(Compressi	n molding), Fiber reinforced polymers, Composites (Transfer molding)	ng), PET bottles
(blow mold	ng); Conducting polymers - Polyacetylene- Mechanism of conductio	on – applications
(polymers i	sensors, self-cleaning windows)	
Module: 8	Contemporary issues:	2 hours
Lecture by	ndustry Experts	
	Total Lecture hours:	45 hours
Text Book		
1 Sash	Chawla, A Text book of Engineering Chemistry, Dhanpat Rai Publishin	ng Co.,
Pvt. 3	td., Educational and Technical Publishers, New Delhi, 3 rd Ed., 2015.	
2 O.G.	Palanna, McGraw Hill Education (India) Pvt. Ltd., 9th Reprint, 2015.	
3 B. Si	rasankar, Engineering Chemistry 1st Ed., McGraw Hill Education, 2008	"Photovoltaic
4 Solar	Energy: From Fundamentals to Applications", Angèle Reinders et	
al., V	iley publishers, 2017.	
Reference	ooks	
1 O.V.	Roussak and H.D. Gesser, Applied Chemistry - A Text Book for Engi	ineers and
Tech	nologists, Springer Science Business Media, New York, 2nd Edition, 20	013.
2 S. S.	Dara, A Text book of Engineering Chemistry, S. Chand & Co Ltd., Ne	w Delhi, 20th
Editi	n, 2013.	
Mode of Ev	lluation: Internal Assessment (CAT, Quizzes, Digital Assignments) & F	FAT
List of Expe	iments	
Ex	periment title	Hours
1. Wa	ter Purification: Estimation of water hardness by EDTA method and	3 hours
its		
ren	oval by ion-exchange resin	
ren Wa	ter Quality Monitoring:	6 hours
ren Wa 2. As	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by	6 hours
rer Wa 2. As Wi	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by akler"s method	6 hours
2. As Wi Est	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by akler"s method mation of sulphate/chloride in drinking water by conductivity method	
2. As Wi 3. Est 4/5. Ma	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by akler"s method mation of sulphate/chloride in drinking water by conductivity method terial Analysis: Quantitative colorimetric determination of divalent	6 hours
2. As Wi 3. Ess 4/5. Ma	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by akler"s method mation of sulphate/chloride in drinking water by conductivity method erial Analysis: Quantitative colorimetric determination of divalent al ions of Ni/Fe/Cu using conventional and smart phone digital-	
2. As Wi 3. Ess 4/5. Ma	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by akler"s method mation of sulphate/chloride in drinking water by conductivity method terial Analysis: Quantitative colorimetric determination of divalent	
2. As Wi 3. Est 4/5. Ma image	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by akler"s method mation of sulphate/chloride in drinking water by conductivity method erial Analysis: Quantitative colorimetric determination of divalent al ions of Ni/Fe/Cu using conventional and smart phone digital-	
2. As Wi 3. Ess 4/5. Ma me im 6. Ar	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by nkler"s method mation of sulphate/chloride in drinking water by conductivity method terial Analysis: Quantitative colorimetric determination of divalent al ions of Ni/Fe/Cu using conventional and smart phone digital- ging methods	6 hours
2. As Wi 3. Ess 4/5. Ma me im. 6. Ar pH	essment of total dissolved oxygen in different water samples by akler"s method mation of sulphate/chloride in drinking water by conductivity method rerial Analysis: Quantitative colorimetric determination of divalent al ions of Ni/Fe/Cu using conventional and smart phone digitalging methods	6 hours
2. As 3. Est 4/5. Ma im. 6. Ar pH 7. Iro	ter Quality Monitoring: essment of total dissolved oxygen in different water samples by nkler"s method mation of sulphate/chloride in drinking water by conductivity method terial Analysis: Quantitative colorimetric determination of divalent al ions of Ni/Fe/Cu using conventional and smart phone digital- ging methods uino microcontroller based sensor for monitoring temperature/conductivity in samples	6 hours 3 hours

10.	Preparation/demonstration of	a working mode	el relevant	to syllabus. Ex.	Non- contact	
	1. Construction and working students should demonstrate	hours				
	2. Model corrosion studies (b	olied load).				
	3. Demonstration of BOD/CO)D				
	4. Construction of dye sensitized solar cell and demonstration of its working					
	5. Calcium in food samples					
	6. Air quality analysis					
	Total Laboratory Hours					
Mode of Evaluation: Viva-voce, Lab performance & FAT						
Recommended by Board of Studies 31-05-2019						
Approv	red by Academic Council	No. 55	Date	13-06-2019		

HUM1021	ETHICS AND VALUES	L	T	alth grity, subject of the smoken of the smo	J	C		
1101/11021	Dimes in a vinces	2	0	0	0	2		
		Sy	llab	us v	ersio	n		
Pre-requisite	Nil	V.	1.0					
Course Objectiv	ves:							
1. To understand	and appreciate the ethical issues faced by an individual in profess	ion,	soci	ety a	nd			
polity								
	the negative health impacts of certain unhealthy behaviors		_					
	the need and importance of physical, emotional health and social l	nealt	h					
Expected Cours								
Students will be								
	1. Follow sound morals and ethical values scrupulously to prove as good citizens							
2. Understand varioussocial problems and learn to act ethically								
3. Understand the concept of addiction and how it will affect the physical and mental health								
_	4. Identify ethical concerns in research and intellectual contexts, including academic integrity, use							
	of sources, the objective presentation of data, and the treatment of			ubje	cts			
	main typologies, characteristics, activities, actors and forms of cyl Being good and responsible	berci	Ime	5 h	01110			
	such as truth and non-violence – comparative analysis on leaders	of n	act a					
	ests versus self-interests—Personal Social Responsibility: Helping t					ΙΙ		
and serving the s		.110 11	ccuy	,cna	iity			
_	Social Issues 1			4 h	ours			
	bes - Prevention of harassment, violence and terrorism				-			
	Social Issues 2			4 h	ours			
Corruption: ethic	al values, causes, impact, laws, prevention – electoral malpractice	es wh	nite c	olla	r			
crimes – tax evas	sions – unfair trade practices							
	Addiction and Health			3 h	ours	,		
Peer pressure - A	lcoholism: ethical values, causes, impact, laws, prevention – Ill et	ffect	s of s	mok	ing			
– Prevention of S								
	revention and impact of pre-marital pregnancy and Sexually Trans	smitt	ed D					
	Drug Abuse			4 h	ours)		
	nt types of legal and illegal drugs: ethical values, causes, impact, l	aws	and					
prevention	D 1 1D 6 ' 1D4'		1	2.1				
	Personal and Professional Ethics			3 h	ours			
	ealing - Malpractices in Examinations – Plagiarism			4 1-				
	Abuse of technologies	4 ~ ~		4 II	υurs			
networking webs	er cyber crimes, addiction to mobile phone usage, video games an sites	u soc	ial					
Module: 8	Invited Talk: Contemporary Issues			3 ho	urs			
	Total Lecture hours			0 ho				
Reference Book								
	K.K (2016), "Gandhian Philosophy of Ethics: A Study of Relatio	nshij	p bet	wee	n			
hisPresup	position and Precepts, Writers Choice, New Delhi, India							

2.	Vittal, N (2012), "Ending Corru	ption? - How to Cl	ean up Inc	lia?", Penguin Publishers, UK			
3.	Pagliaro, L.A. and Pagliaro, A.M (2012), "Handbook of Child and Adolescent Drug and						
	Substance Abuse: Pharmacological, Developmental and Clinical Considerations", Wiley						
	Publishers, U.S.A						
4.	Pandey, P. K (2012), "Sexual Harassment and Law in India", Lambert Publishers, Germany						
Mode	Mode of Evaluation: CAT, Assignment, Quiz, FAT and Seminar						
Recor	Recommended by Board of Studies 26.07.2017						
Appr	oved by Academic Council	46 th ACM	Date	24.08.2017			

Course code	Course Title	L T P J C
CSI2002	DATA STRUCTURES AND ALGORITHM ANALYSIS	3 0 2 0 4
Pre-requisite	Nil	Syllabus version
		1.0

- 1. To provide the knowledge about linear and non-linear data structures
- 2. To provide the knowledge about algorithm analyses
- 3. To focus on the design of algorithms and data structure in various domains
- 4. To focus on various graph algorithms like shortest path algorithm, minimum spanning tree, etc.,
- 5. To provide familiarity with main thrusts of work in algorithms sufficient to give some context for formulating and seeking known solutions to an algorithmic problem

Expected Course Outcomes:

Upon completion of the course, the students will be able to

- 1. Solve real life computing problems by using data structures
- 2. Select the suitable data structures for storage and management of different types of data.
- 3. Apply the algorithm design techniques to analyze, solve and evaluate computing problems.
- 4. Analyze algorithms asymptotically and compute the performance analysis of algorithms with the same functionality.
- 5. Choose an appropriate design paradigm that solves the given problem efficiently along with appropriate
- 6. Solve complexities of problems in various domains

Module:1 INTRODUCTION TO DATA STRUCTURES

5 hours

Introduction to Data Structure, Importance of Data Structure, Types of Data Structures, Arrays, Structures, Union, Pointers, Storage Allocation: Static and Dynamic Allocation.

Module:2 ANALYSIS OF ALGORITHMS

Mathematical Background, Asymptotic Notations, Performance of the Algorithms: Time Complexity, Space Complexity, Master"s Theorem.

LISTS, STACKS AND QUEUES Module:3

9 hours

List: Definition, Operations-Implementation, Singly Linked Lists, Doubly Linked Lists, Circular Linked Lists, Stack: Definition, Operations, Implementations, Applications: Recursion, Infix to Postfix and Evaluation of Postfix, Queue: Definition, Operations, Implementations, Applications: Circular Queue and Priority Queue.

Module:4 TREES 6 hours

Definition, Terminology, Binary Tree: Binary Tree Representation, Binary Search Tree, Binary Tree Traversal – Expression Tree, Finding K_{th} element in Binary Tree, Tree to Binary tree conversion, Tree Traversal.

HASHING AND HEAPS Module:5

Module:6

6 hours

Hashing: General Idea, Hash Function, Hash Table, Collision in Hashing: Separate Chaining and Open Addressing- Rehashing. Heaps: Definition, Basic Operations, Min heap and Max heap Construction, Heap Sort. SORTING

Preliminaries, Insertion Sort, Bubble Sort, Selection Sort, Shell Sort, Merge Sort, Quick Sort, Radix Sort

Module:7 **GRAPH ALGORITHMS**

7 hours

5 hours

Types of Graphs, Graph Representation, Shortest Path Algorithm: Dijkstra"s Algorithm, Floyd Warshal"s Algorithms, Graph Traversal, Minimum Spanning Tree

RECENT TRENDS Module:8

2 hours

			Total Lecture hour	rs: 45 h	ours		
Te	xt Rook(s	s) and Journals					
1.		llen Weiss, "Data structures	and algorithm analysis	in C". 2	nd edition	. Pearson edu	cation
	2013.			, -		,	
Re	ference E	 Books					
1.	Debasis	Samanta, "Classic data stru	ctures", PHI, 2nd edition	on, 2014.			
2.		ır Lipschutz "Data Structure	•			13.	
3.	-	Drozdek, "Data structures an					015.
4.		l Goodrich, Roberto Tamass	_		_		
		th Edition, 2014.	,				
		·					
Mo	ode of Eva	aluation: CAT / Assignment	/ Quiz / FAT / LAB / S	eminar			
		cative Experiments					
1.		, Loops and Structures					
2.		nplementations					
3.		applications: Infix to postfix	conversion, evaluation	of postfi	x notation		
4.		and its applications					
5. 6.		and doubly linked lists.					
7.		r Singly Linked list ent a polynomial as a linked l	list and write functions	for poly	nomial add	dition	
8.		n, Bubble, and selection sort		Tor pory	iioiiiai auc	intion.	
9.		and quick Sort					
10.		and Binary Search					
11.		tree. pre-order, in-order, and	post-order traversals.				
12.		search tree insertion and dele					
13,	1						
14.	Shortes	t Path Algorithm					
			oratory Hours			30 hou	rs
	de of ass	essment: CAT / Assignment /	Quiz / FAT / Seminar				
			10.04.0010				
Re	commend	led by Board of Studies y Academic Council	13-06-2019 No. 61 D	ate	18-02-202	N 1	

Course code	Course Title	L T P J C
CSI1001	Principles of Database Systems	2 0 2 0 3
Pre-requisite		Syllabus version v.1.0

- 1. To understand the basic concepts of DBMS and ER Modeling.
- 2. To comprehend the concepts normalization, query optimization and relational algebra.
- 3. To apply the concurrency control, recovery, security and indexing for the existent domain problems.

Expected Course Outcome:

- 1. Acquire a good understanding of the architecture and functioning of database management systems
- 2. Ability to construct an ER model, derive the relational schemas from the model
- 3. Analyze and improve a database design by normalization.
- 4. Ability to associate the basic database storage structure and access techniques including B Tree and B+ Tress
- 5. Analyze the basics of query evaluation and heuristic query optimization techniques.
- 6. Learn concepts of concurrency control for the desirable database problem.
- 7. Analyze the fundamental concepts of recovery mechanisms and learn the recent trends in database.

Module:1 DATABASE SYSTEMS CONCEPTS AND 4 hours ARCHITECTURE

Need for Database Systems – Characteristics of Database Approach – Actors in DBMS-Database Administrator - Data Models – Relational, Hierarchical and Network models - Schemas, and Instances - Three-Schema Architecture - The Database System Environment – Overall System

Structure/Architecture – Querying- Query Languages - Relational Algebra - Relational Calculus

Module:2 DATA MODELING

4 hours

Entity Relationship Model: Types of Attributes, Relationship, Structural Constraints – Relational Model, Relational Model Constraints – Mapping ER model to a Relational Schema – IntegrityConstraints-Extended E-R model - Generalisation – Specialization - Aggregation

Module:3 DATABASE DESIGN

5 hours

Guidelines for Relational Schema - Functional Dependency; Normalization, Boyce Codd Normal Form, Multi-valued Dependency and Fourth Normal Form; Join Dependency and Fifth Normal Form

Module:4 QUERY PROCESSING AND TRANSACTIONPROCESSING

5 hours

Translating SQL Queries into Relational Algebra – Heuristic Query Optimization – Introduction to Transaction Processing – Transaction and System Concepts - Desirable Properties of Transactions – Characterizing Schedules based on Recoverability – Characterizing

Schedules based on Serializability - Test for Serializability - Need for Locking - Compatibility Matrix for Locks - Deadlocks in Transactions.

Mod	lule:5 PHYSICAL DATABASI	E DESIGN			5 hours
File Dy:	e Organization - RAID devices - I namic Multilevel Indexing, Index ashing - Static and Dynamic Hash	ndexing: Single ing on Multiple		•	el Indexing,
Mod	lule:6 CONCURRENCY CONTI	ROL			5 hours
	ck based protocols - Two-Phase Lo Concurrency Control - Concurrency				
Mod	lule:7 RECOVERY TECHNIQU	ES			2 hours
Imm	overy Concepts - Recovery based rediate Update – Shadow Paging - ocols				
Mod	lule:8 CONTEMPORARY ISSU	JES			2 hours
		Total Lecture	hours:		30 hours
Text	t Book(s)				
1. F	R. Elmasri & S. B. Navathe, Fundame	entals of Database	Systems, Ad	dison Wesley, 7 ^t	^h Edition, 2016.
2. <i>A</i>	A. Silberschatz, H. F. Korth& S. Suders	shan, Database Sys	tem Concepts	, McGraw Hill, 7	thEdition 2019.
Refe	erence Books				
N	Raghu Ramakrishnan, Johannes Gehr AcGraw Hill, 2015.			·	
I	Thomas Connolly, Carolyn Begg, Damplementation and Management,6th	Edition,Pearson,2	015		
F	C. J. Date, A. Kannan, S. Swamynath Pearson Education, 2006				ghth Edition,
Mod	le of Evaluation:CAT/ Digital Ass	•			
1		List of Experin		my and Familian	2 h a
1.	SQL tool, Data types in SQL, Creakeys), Altering Tables and Droppi	ing Tables			3 hours
2.	Practice Queries using COUNT, HAVING, VIEWS Creation and I	Oropping.			3 hours
3.	Practicing Sub queries (Nested, Co				3 hours
4.	Practicing Queries using ANY, A INTERSECT, CONSTRAINTS e	tc.		STS, UNION,	3 hours
5.	Iterations using For Loop, While	Loop and Do w	nile		3 hours
6.	Declaring Cursor, Opening Cursor	r, Fetching the da	ta, closing th	ne curso	3 hours
7.	Creation of Stored Procedures, Exprocedure	xecution of Proce	edure, and M	Iodification of	3 hours
8.	Practicing User Defined Excepti	onand System D	efined Exce	ption	3 hours
9.	Creation of trigger, Insertion using trigger	ng trigger, Deleti	on using trig	ger, Updating	3 hours
10.	Database Application developme	ent			3 hours
			Total Lal	oratory Hours	30 hours
Mod	le of assessment:Assessment Exar	nination, FAT L	ab Examina	tion	
Reco	ommended by Board of Studies	09-09-2020			
App	roved by Academic Council	No. 59	Date	24-09-2020	

Course code	Course Title	L T P J C				
CSI1002	Operating System Principles	2 0 2 0 3				
Pre-requisite		Syllabus version v.1.0				
Course Objectives	:					
1. To introduce Operating system concepts, designs and provide the skills required to implement						
theservices.						
2. To understand th	e structure and organization of the file system					

- 3. To understand what a process is and how processes are synchronized and scheduled.
- 4. To understand different approaches of memory management, system call for managing process and filesystem.

Expected Course Outcome:

Upon completion of the course, the students will be able to

- 1. Gain extensive knowledge on principles and modules of operating systems
- 2. Interpret the evolution of OS functionality, structures, layers and different system calls to find the stages of various process states.
- 3. Design a model scheduling algorithm to compute various scheduling criteria.
- 4. Apply and analyze communication between inter process and synchronization techniques.
- 5. Implement page replacement algorithms, memory management and to apply the file system techniques.
- 6. Representing virtualization and demonstrating the various Operating system tasks and the principlealgorithms for enumerating those tasks.

Module:1 Introduction 4 hours

Computer-System Organization, Computer-System Architecture, Operating-System Structure (monolithic, layered, modular, micro-kernel models), Operating-System Operations, Operating-System Services, User and Operating- System Interface, System Calls.

Module:2 Processes 4 hours

Process Concept, Operations on Processes, Inter-process Communication, Threads - Overview, Multithreading Models.

Module:3 | CPU Scheduling

4 hours

Basic Concepts, Scheduling Criteria, Scheduling Algorithms, Threads, Multiple-Processor Scheduling, Deadlocks- System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection, Recovery from Deadlock.

Module:4 Process Synchronization

4 hours

Background, The Critical-Section Problem, Peterson's Solution, Synchronization Hardware, Mutex Locks, Semaphores, Classic Problems of Synchronization, Monitors, Synchronization Example.

Module:5 | Memory Management

4 hours

Introduction, Swapping, Contiguous Memory Allocation, Segmentation, Paging, structure of the Page Table.

	dule:6	Virtual Memory				4 hours
	_	d, Demand Paging, Page Rep	placement, Allocation	on of Frame	s, Thrashing, Intr	oduction to
V	irtualizat	ion.				
		7.				
	dule:7	Mass-Storage Structure				4 hours
		Disk Structure, Disk Schedul				
OS	•	nd Disk Structure, Directory	Implementation, Al	location M	ethods. Future di	rections in Mobile
OS	•					
Mo	dule:8	Recent Trends				2 hours
IVIU	duic.o	Recent Trends				2 Hours
			Total Lecture l	nours:		30 hour
Tes	xt Book(<u>s)</u>				
1.		erschatz, P. B. Galvin & G. C	Fagne Onerating sys	stem concer	ots Ninth Edition	John Wiley
1.	2018.	orsenatz, 1 . B. Garvin & G. C	sugne, operating by	stem concep	765, Tillian Edition	, som winey,
Ref	ference 1	Books				
1.	W. St	allings, Operating Systems-I	nternals and Design	Principles,	Seventh Edition,	Prentice-
	Hall,2		· ·	1 /	,	
2.	Andrev	v.S Tanenbaum & Herbert B	os, Modern Operatii	ng Systems,	Fourth Edition,	Prentice
	Hall,20	015.	•			
3.		H. Arpaci-Dusseau, Andrea		Operating S	Systems, Three Ea	asy Pieces,
		-Dusseau Books, Inc (2015).				
		aluation: CAT / Assignment	/ Quiz / FAT / Proje	ct / Semina	r	
	of Expe					Tar
1.		of Linux commands – System		and Directo	ries, Process,	3 hours
2		rocessing and Scripting, Programming (I/O) decision making	-			3 hours
2. 3.		cripting (I/O, decision making Child process (using fork).		Vianlarina a	vatam	3 hours
3.		ation using C.	Zonibie, Orphan. L	rispiaying s	ystem	3 Hours
4.		cheduling Algorithms (FCFS	. SJF. RR. Priority)			3 hours
5.		ck Avoidance Algorithm (Ba				3 hours
6.		hreads, Pipes)	6			3 hours
7.		s synchronization (Producer of	Consumer / Reader V	Writer/Dini	ng Philosopher	3 hours
	using s	emaphores)				
8.						3 hours
9.	9. Page Replacement Algorithms. (FIFO, LRU, Optimal)					3 hours
10.	Disk So	cheduling Algorithms.				3 hours
				Total L	aboratory Hours	30 hours
	de of ev		1			
Red		ded by Board of Studies	09-09-2020	_	1	
		y Academic Council	No. 59	Date	24-09-2020	

Course code	Course Title	L T P J C
CSI2001	DIGITAL LOGIC AND COMPUTER DESIGN	3 0 2 0 4
Pre-requisite	Nil	Syllabus version
		v. 1.0

- 1. To acquaint students with the basic concepts of digital and binary systems.
- 2. To analyze and design combinational and sequential logic circuits for real world applications.
- 3. To apply the theoretical concepts in designing the circuits using appropriate tools and hardware.

Expected Course Outcomes:

Upon completion of the course, the students will be able to

- 1. Differentiate and represent the different types of number system.
- 2. Express and reduce the logic functions using Boolean Algebra and K-map.
- 3. Design minimal combinational logic circuits.
- 4. Analyze the operation of medium complexity standard combinational circuits like the encoder, decoder, multiplexer, de-multiplexer.
- 5. Analyze and Design the Basic Sequential Logic Circuits
- 6. Outline the construction of Basic Arithmetic and Logic Circuits
- 7. Acquire design thinking capability, ability to design a component with realistic constraints, to solve real world engineering problems and analyze the results.

Module:1 INTRODUCTION TO DIGITAL LOGIC

Number System, Base Conversion, Binary Codes, Complements, Logic gates, Universal gates, Positive and Negative Logic

Module:2 | BOOLEAN ALGEBRA

6 hours

3 hours

Boolean algebra, Properties of Boolean algebra, Boolean functions, Canonical and Standard forms, Karnaugh map (up to 5 variables), Dont care conditions, Tabulation Method (up to 5 variables).

Module:3 | INTRODUCTION TO COMBINATIONAL CIRUITS

6 hours

Design of combinational circuits, Adder, Subtractor, Code Converter, Analyzing a Combinational Circuit.

Module:4 DESIGN AND ANALYSIS OF COMBINATIONAL CIRCUITS

Binary Parallel Adder, Magnitude Comparator, Decoders, Encoders, Multiplexers, Demultiplexers.

Module:5 | **SEQUENTIAL CIRCUITS**

7 hours

9 hours

Flip Flops, Conversion of Flip flops, Design and Analysis of Sequential circuits

Module:6 | DESIGN OF REGISTERS AND COUNTERS

6 hours

Registers, Shift Registers, Bi-directional shift registers, Counters, Ripple and Synchronous Counters, Ring and Johnson counters.

Module:7	ARITHMETIC LOGIC UNIT	6 hours
Bus Organi	zation, ALU, Design of ALU, Status Register, Design of Shifter.	
Module:8	RECENT TRENDS	2 hours
	·	
	Total Lecture hours:	45 hours
Text Book		

1. Morris Mano, M., 2016. Digital Logic and Computer Design. Pearson Education India. ISBN: 9789332542525.

Reference Books

- 1. Malvino, A.P. and Leach, D.P. and Goutam Saha. 2014. Digital Principles and Applications (SIE). Tata McGraw Hill. ISBN: 9789339203405.
- 2. Morris Mano, M. and Michael D.Ciletti. 2014. Digital Design: With an introduction to Verilog HDL. Pearson Education. ISBN: 978-0132774208
- 3. Charles H. Roth Jr. 2013, Fundamentals of Logic Design, seventh Edition, Cl-Engineering. ISBN: 978-1133628477
- 4. John F. Wakerly, 2008. Digital Design Principles and Practices, Fourth Edition, Pearson Education. ISBN: 978-8131713662.

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar

List of Indicative Experiments

- 1. Realization of Logic gates using discrete components, verification of truth table for logic gates, realization of basic gates using NAND and NOR gates
- 2. Implementation of Logic Circuits by verification of Boolean laws and verification of De Morgans.
- 3. Adder and Subtractor circuit realization by implementation of Half-Adder and Full-Adder, and by implementation of Half-Subtractor and Full-Subtractor.
- 4. Combinational circuit design
 - i. Design of Decoder and Encoder
 - ii. Design of Multiplexer and De multiplexer
 - iii. Design of Magnitude Comparator
 - iv. Design of Code Converter
- 5. Sequential circuit design
 - i. Design of Mealy and Moore circuit
 - ii. Implementation of Shift registers
 - iii. Design of 4-bit Counter
 - iv. Design of Ring Counter.
- 6. Implementation of different circuits to solve real world problems: A digitally controlled locker works based on a control switch and two keys which are entered by the user. Each key has a 2-bit binary representation. If the control switch is pressed, the locking system will pass the difference of two keys into the controller unit. Otherwise, the locking system will pass the sum of the two numbers to the controller unit. Design a circuit to determine the input to the controller unit.

7. Implementation of different circuits to solve real world problems: A bank queuing system has a capacity of 5 customers which serves on first come first served basis. A display unit is used to display the number of customers waiting in the queue. Whenever a customer leaves the queue, the count is reduced by one and the count is increased by one if a customer joins a queue. Two sensors (control signals) are used to sense customers leaving and joining the queue respectively. Design a circuit that displays the number of customers waiting in the queue in binary format using LEDs. Binary 1 is represented by LED glow and 0 otherwise.

		T	otal Labora	atory Hours	30 hours	
Mode	Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar					
Recommended by Board of Studies 13-06-2019						
Appro	ved by Academic Council	No. 61	Date	18-02-2021		

Course code	Course Title		L	T	P	J	$\overline{\mathbf{C}}$
CSI1003	Formal Languages and Automata Theory		3	0	0	0	3
Pre-requisite				bus	s ve	rsi	on
Course Objective	es:		1.0				_
The objective of this							
3	nars and models of automata.						
• • •	nputation: What can be and what cannot be computed.						
	nections among grammars, automata and formal languages and rea	ılize t	he t	heo	retio	cal	
_	ques involved in the software system development						
Expected Course	Outcomo						
_	ompleting the course the student should be able to						
•	and analyse different computational models						
_	formal mathematical methods to prove properties of languages, g		ora	and			
automata.	formal mathematical methods to prove properties of languages, g.	ammi	ars	anu			
	ns of some computational models and possible methods of proving	them	ı.				
	act concepts mathematically with notations	,					
1							_
Module:1 Intro	duction to Languages and Grammars				4	ho	u!
Recall on Proof tech	nniques in Mathematics - Overview of a Computational Models - l	Langu	age	es ar	ıd		_
Grammars - Alphab	ets - Strings - Operations on Languages, Overview on Automata						
-							
	e State Automata					ho	
	A) - Deterministic Finite Automata (DFA) - Non-deterministic Fin						
NFA with epsilon to	ransitions – NFA without epsilon transition, conversion of NFA to nimization of DFA	DFA	., E	quiv	'alei	nce	01
Module:3 Regu	lar Expressions and Languages				7 h	ıou	rs
	- FA and Regular Expressions: FA to regular expression and regu	ılar ex	pre	essic			
	d regular expressions - Regular grammar and FA - Pumping lemma						
	of regular languages, linear grammars and linear languages.						
	ext Free Grammars				7 h		
	mar (CFG) - Derivations - Parse Trees - Ambiguity in CFG			_			
	FG – Elimination of Useless symbols, Unit productions, Null produc						
	GNF - Pumping Lemma for CFL - Closure Properties of CFL, context	tt-sen	S1t1	ve g	ram	ıma	rs
definition and exam	pies						
Module:5 Push	down Automata				5	ho	uı
	ushdown automata - Languages of a Pushdown automata – Power	of No	on-l	Dete			
	ata and deterministic pushdown automata						
			_	_			
Module:6 Turii	ng Machine				6	ho	u

Turing Machines as acceptor and transducer - Multi head and Multi tape Turing Machines - Universal

6 hours

Turing Machine - The Halting problem - Turing-Church thesis

Module:7

Recursive and Recursively Enumerable Languages

Recursive and Recursively Enumerable Languages, Language that is not Recursively Enumerable (RE) – computable functions – Chomsky Hierarchy – Undecidable problems - Post's Correspondence Problem						
Con	iputuoie i	unctions Onomsky Incides	y chaectaasie pro	70101115 1 0	so a correspondence i rociem	
Mo	dule:8	Recent Trends			2 hours	
		Total Lectu	ire hours:		45 hours	
Tex	kt Book(<u>s)</u>				
1.		Martin, "Introduction to La r-hill Higher Education Publis		heory of (Computation", Fourth Edition,	
2.		nz, "An Introduction to Formers, New Delhi, 2013.	al Language and Au	itomata", F	ourth Edition, Narosa	
Ref	erence l	Books				
1.		ivasan and R. Rama, "Introduction, 2009.	ction to Formal Lang	guages, Aut	omata and Computation", Pearson	
2.		peroft, R. Motwani and J.D. Uations", Third Edition, Pearso	•	n to Auton	nata Theory, Languages and	
3.	Micheal Sipser, Introduction of the Theory and Computation, Third Edition, Thomson Brokecole Cengage Learning, 2012.					
4.	4. Dexter C. Kozen, "Automata and Computability", Springer Publishers, 2012.					
Mo	de of Ev	aluation: CAT / Assignmer	nt / Quiz / FAT / Pr	roject / Se	minar	
Rec	commen	ded by Board of Studies	09-09-2020			
App	proved b	y Academic Council	No. 59	Date	24-09-2020	

Course code	Course Title	L T P J C
CSI1004	Computer Organization and Architecture	3 0 0 0 3
Pre-requisite		Syllabus version v.1.0

- 1. To familiarize students with the fundamental components, architecture, register organization and performance metrics of a computer.
- 2. To make students capable for understanding and analyzing the effects of each instruction execution and the data path in those instruction execution.
- 3. To impart the knowledge of data representation in binary and understand implementation of arithmetic algorithms in a typical computer.
- 4. To make students understand the importance of memory systems, IO interfacing techniques and external storage and their performance metrics for a typical computer.

Expected Course Outcome:

- 1. Understand the general architecture of a computer system and the instruction based architecture.
- 2. Illustrate various binary data representations for fixed and floating point data. Validate efficient algorithm for arithmetic operations.
- 3. Explain the importance of hierarchical memory organization. Able to construct larger memories. Analyze and suggest efficient cache mapping technique and replacement algorithms for given design requirements. Get the idea about different external storage devices.
- 4. Understand the need for an interface. Compare and contrast memory mapping and IO mapping techniques. Describe and Differentiate different modes of data transfer. Appraise the synchronous and asynchronous bus for performance and arbitration.
- 5. Understand some system performance enhancement techniques such as pipeline concepts, parallel execution, etc. Introduction to some of the advanced architectures.

Module:1 Introduction to computer architecture

4 hours

Introduction to computer systems - Overview of Organization and Architecture - Components, Registers and register files, Connections - Von Neumann machine (IAS Machine) - Architecture - Communication between components

Module:2 Instruction Set Architecture

6 hours

Introduction to ISA (Instruction Set Architecture): Instruction formats - Instruction types - Addressing modes - Instruction cycle – Introduction to Assembly Language Programming.

Module: 3 Data Representation And Computer Arithmetic

9 hours

Data Representation – Introduction to Fixed point representation of numbers - Floating point representation of numbers (IEEE standard representation) - Algorithms for fixed point arithmetic operations: Addition, Subtraction, Multiplication (Booth's Algorithm), Division - Representation of non-numeric data (character codes).

Module:4 | Memory System Organization & Architecture

10 hours

Memory systems hierarchy - Main memory organization – Byte ordering - Memory interleaving - Memory characteristics - Cache memories: Introduction - Parameters of Cache memory - Address mapping – Read and write policies - Cache Coherence - Virtual memory systems - TLB - Page replacement Algorithms.

Module:5 Interfacing and Communication I/O fundamentals

7 hours

I/O fundamentals: I/O Modules, I/O mapped I/O and Memory Mapped I/O - Introduction to I/O techniques: Programmed I/O, Interrupt-driven I/O, DMA - Interrupt structures: Interrupt cycle, Subroutine call and return mechanisms - Bus System: Synchronous and asynchronous buses, Bus Arbitration.

Module:6 Device Subsystems					4 hours			
Ex	ternal sto	orage systems - Organization a	nd structure of disk	drives: Elec	tronic, Magnetic and optical			
tec	chnologie	es - RAID Levels - I/O Perform	nance					
	dule:7	Performance Enhancemen			4 hours			
					(SISD, SIMD, MISD, MIMD) -			
Intr	oduction	to data path - Introduction to I	Pipelining - Pipeline	d data path	- Introduction to hazards.			
	110							
Mo	dule:8	Recent Trends			1 hour			
		T	T-4-11 - 4 l-		45 1			
			Total Lecture h	ours:	45 hour			
Tex	t Book(s	s)						
1.		on, D.A., Hennessy, J. L. Comp		nd design:T	The Hardware/software			
	interface RISC-V edition Morgan Kaufmann, 2017.							
2.								
D (Reprint 2011.						
	erence B			** 11 0*	u ard 5 u casa			
1.		M. Morris. Computer system architecture. Prentice-Hall of India, 3 rd Edition, 2003.						
2.								
	S1xth E	dition, 2003						
Ma	do of F	eluction CAT / Assignment /	Owing / EAT / Desirate	/ Comings				
		aluation: CAT / Assignment / C		/ Semmar				
		ded by Board of Studies	09-09-2020	D.	24.00.2020			
Ap	proved t	by Academic Council	No. 59	Date	24-09-2020			

Course code	Course Title	L	1	ГР	J	C
EEE 1024	Fundamentals of Electrical and Electronics Engineering	2	0	2	0	4
Pre-requisite	Nil		Syllabus version v.1.0			
Anti-requisit	e					
Course Obje						
[2] To study t	the simple problem of DC and AC circuits. the important concepts of Analog and digital electronics. The and interpret data					
Expected Co	urse Outcome:					
[1] Solve sim; [2] Describe t [3] Design of [4] Utilize the [5] Interpret t [6] measure tl [7] Discuss th	etion of this course the student will be able to: ble DC circuits using mesh and nodal analysis. he RLC components with sinusoidal sources. combinational circuits and synthesis of logic circuits basic concepts of semiconductor devices and circuits he architecture of microprocessor & microcontrollers he various signals using the sensors e overview of communication systems. d Conduct experiments, as well as analyze and interpret data					
Module:1	Fundamentals of DC circuits:				5 H	lour
Basic circuit e	elements and sources, Ohms law, Kirchhoff's laws, Node voltage analysed Maximum power transfer theorem.	sis, Mes	sh cı	ırrent		
	•					
Module:2	Fundamentals of AC Circuits:					Iour
Introduction t	o AC circuits, Steady state AC analysis of a RL, RC, RLC Series circuit	s, AC p	owe	r calc	ulati	ons.
Module:3	Digital Systems:				4 H	lour
•	m, Boolean algebra, Logic circuit concepts, Multiplexer, Demultiplexe anization, Memory types, Flip Flops, Counters.	er, Half	adc	ler, F	ull ac	lder,
Module:4	Semiconductor devices:				3 H	lour
	semiconductor materials, principle of operation, V-I characteristics of alf wave rectifier, full wave rectifier.	PN jun	ctio	n dio	de, Z	ener
Module:5	Microprocessor & microcontroller:				4 H	Iour
Overview of A architecture, A	ARM architecture, Different modes of ARM processor, various instruct Applications.	ions, 80)51N	Micro	contr	olle
Module:6	Measuring Instruments and Sensors:				5 H	lour
Meters, Amm	nstruments: Classification of instruments, Working principle of PMM eter, Voltmeter & wattmeter. sducers classification & selections, Resistive, Inductive and capacitive set.					
sensors		1			2.7	
Module:7	Communication systems				3 H	lour
Modulation as – concept and	nd Demodulation – Amplitude, frequency, digital modulation, wired an types	d wirele	ess c	omm	unica	ition

Module:8	Lecture by industry experts.	2 Hours			
	Total Lecture hours:	30 Hours			
List of Chall	enging Experiments (Indicative				
List of Chan	enging Experiments (mulcative				
Software Ex	periments				
1. Analy	ysis and verification of circuit using Mesh and Nodal analysis	2			
2. Verif	ication of network theorems using Maximum power transfer	2			
3. Analy	vsis of Single AC circuit with R, RL and RC loads	2			
4. Desig	n of half adder and full adder	2			
	e phase half wave	2			
6. Full v	vave rectifier	2			
7. Desi	gn of controlled switch using BJT	2			
Hardware E	xperiments				
1. Verif	ication of network theorems using Thevenin"s	2			
2. Regu	lated power supply using Zener diode	2			
3. Desig	gn of a lamp dimmer circuit using Darlington pair	2			
4. Desig	gn and verification of logic circuit by simplifying the Boolean expression	2			
5. Calib	ration of voltmeter and Ammeter	2			
6. Wirir	ng connection for Fan	2			
7. Stairc	case wiring layout for multi-storied building	2			
8. Study	on Microprocessor kit	2			
	Total Laboratory Hours	30 hours			
Text Book(s)		<u> </u>			
1.	Allan R. Hambley, "Electrical Engineering - Principles & Applications, P Impression, 6/e, 2013.				
2.	John Bird, "Electrical circuit theory and technology", Newnes publications				
3.					
4	D.V.S.Murthy, "Transducers and Instrumentation", Prentice Hall of India 2 nd edition 2012.	a Learning Pvt. Ltd.			
5 Simon Haykin; Michael Moher, "An Introduction to Analog and Digital Communications.", Hoboken: Wiley Textbooks, 2 nd Edition, 2012.					
Reference Bo					
1.	Charles K Alexander, Mathew N O Sadiku, "Fundamentals of Electric Circu Hill, 2012.	uits", Tata McGraw			
2.	David A. Bell, "Electronic Devices and Circuit", Oxford press-2008.				

3.	M. Morris Mano, Charles R. Kime, ,,	Digital Design and	Computer	Organization", Pearson
	Education, December 1994.			
4.	D. Roy Choudhary, Shail B. Jain, "Li	inear Integrated Circ	uits", 4th/	e, New Age International,
	2010.			
5.	A.K. Sawhney, "A Course In Electric	cal And Electronic N	<i>A</i> easureme	ents And Instrumentation",
	DhanpatRai Publications, 2012.			
Recommended by Board of Studies		09-09-2020		
Approved by Academic Council		No. 59	Date	24-09-2020

Course Code	Course title	L	T	P	J	С
MAT1022	Linear Algebra	3	0	0	0	3
Pre-requisite	MAT1011	Syllabus Version v.1.0		rsion v.1.0		
_			•	•		

- [1] Understanding basic concepts of linear algebra to illustrate its power and utility through applications to computer science and Engineering.
- [2] apply the concepts of vector spaces, linear transformations, matrices and inner product spaces in engineering.
- [3] solve problems in cryptography, computer graphics and wavelet transforms

Course Outcome:

At the end of this course the students are expected to learn

- [1] The abstract concepts of matrices and system of linear equations using decomposition methods
- [2] The basic notion of vector spaces and subspaces
- [3] Apply the concept of vector spaces using linear transforms which is used in computer graphics and inner product spaces
- [4] Applications in image processing.
- [5] Applications of inner product spaces in cryptography

Module:1	System of Linear Equations:	6 hours

Rank of matrix -Gaussian elimination and Gauss Jordan methods - Elementary matrices- permutation matrix - inverse matrices - System of linear equations - LU factorizations.

Module:2 Vector Spaces 6 hours

The Euclidean space R^n and vector space- subspace —linear combination-span-linearly dependent-independent- bases - dimensions-finite dimensional vector space.

Module:3 Subspace Properties: 6 hours

Row and column spaces -Rank and nullity - Bases for subspace - invertibility- Application in interpolation.

Module:4 Linear Transformations and applications 7 hours

Linear transformations – Basic properties-invertible linear transformation - matrices of linear transformations - vector space of linear transformations.

Module:5 Inner Product Spaces: 6 hours

Dot products and inner products – the lengths and angles of vectors – matrix representations of inner products- Gram-Schmidt orthogonalisation

Module:6 Applications of Inner Product Spaces: 6 hours

QR factorization- Projection - orthogonal projections -Least Square solutions in Computer Codes.

Module:7	Applications of Linear	equations :			6 hours
An Introduc	tion to coding - Classical (Cryptosysten	ns –Plain Text	, Cipher Text, Encry	otion, Decryption.
Module:8	Contemporary Issues:				2 hours
Industry Exp	pert Lecture and R & D.				
			To	otal Lecture hours:	45 hours
Text Book(s	s)				
Cha 2. Intro	ear Algebra, Jin Ho Kwak pters 1,3,4 &5) oductory Linear Algebra- tion Pearson Education, 20	An applied f	_		
Reference I	Books				
	mentary Linear Algebra, S ss(2016)	tephen Andr	illi and David	Hecker, 5th Edition,	Academic
 Applied Abstract Algebra, Rudolf Lidl, Guter Pilz, 2nd Edition, Springer 2004. Contemporary linear algebra, Howard Anton, Robert C Busby, Wiley 2003 Introduction to Linear Algebra, Gilbert Strang, 5th Edition, Cengage Learning (2015). 					
Mode of Ev					
	ignments,Continuous Asse			t Test	
	led by Board of Studies	30.06.2021			
Approved by	y Academic Council	No: 62	Date	15.07.2021	

MAT1011	Calculus for Engineers			T	P	J	C
			3	0	2	0	4
Pre-requisite		Syllabus version v.1.0					
0 01 4							

- 1. To provide the requisite and relevant background necessary to understandthe other important engineering mathematics courses offered for Engineers and Scientists.
- 2. To introduce important topics of applied mathematics, namely Single and Multivariable Calculus and Vector Calculus etc.
- 3. To impart the knowledge of Laplace transform, an important transformtechnique for Engineers which requires knowledge of integration

Expected Course Outcomes:

At the end of this course the students should be able to

- 1. apply single variable differentiation and integration to solve applied problems in engineering and find the maxima and minima of functions
- 2. understand basic concepts of Laplace Transforms and solve problems with periodic functions, step functions, impulse functions and convolution
- 3. evaluate partial derivatives, limits, total differentials, Jacobians, Taylor series and optimization problems involving several variables with or without constraints
- 4. evaluate multiple integrals in Cartesian, Polar, Cylindrical and Spherical coordinates.
- 5. understand gradient, directional derivatives, divergence, curl and Greens", Stokes, Gauss theorems
- 6. demonstrate MATLAB code for challenging problems in engineering

Module:1 | Application of Single Variable Calculus

9 hours

Differentiation- Extrema on an Interval-Rolle"s Theorem and the Mean Value Theorem-Increasing and Decreasing functions and First derivative test-Second derivative test-Maxima and Minima-Concavity. Integration-Average function value - Area between curves - Volumes of solids of revolution - Beta and Gamma functions—interrelation

Module:2 | Laplace transforms

7 hours

Definition of Laplace transform-Properties-Laplace transform of periodic functions-Laplace transform of unit step function, Impulse function-Inverse Laplace transform-Convolution.

Module:3 | Multivariable Calculus

4 hours

Functions of two variables-limits and continuity-partial derivatives —total differential- Jacobian and its properties.

Module:4 | Application of Multivariable Calculus 5 hours Taylor's expansion for two variables-maxima and minima-constrained maxima and minima-Lagrange"s multiplier method. **Module:5** | Multiple integrals 8 hours Evaluation of double integrals-change of order of integration-change of variables between Cartesian and polar co-ordinates - Evaluation of triple integrals-change of variables between Cartesian and cylindrical and spherical co-ordinates- evaluation of multiple integrals using gamma and beta functions. **Module:6** | Vector Differentiation 5 hours Scalar and vector valued functions – gradient, tangent plane–directional derivative- divergenceand curl-scalar and vector potentials-Statement of vector identities-Simple problems **Module:7** Vector Integration 5 hours line, surface and volume integrals - Statement of Green"s, Stoke"s and Gauss divergence theorems -verification and evaluation of vector integrals using them. Module:8 **Contemporary Issues:** 2 hours **Industry Expert Lecture Total Lecture hours:** 45 hours Text Book(s) [1] Thomas" Calculus, George B.Thomas, D.Weir and J. Hass, 13th edition, Pearson, 2014. [2] Advanced Engineering Mathematics, Erwin Kreyszig, 10th Edition, Wiley India, 2015. Reference Books 1. Higher Engineering Mathematics, B.S. Grewal, 43rd Edition, Khanna Publishers, 2. Higher Engineering Mathematics, John Bird, 6th Edition, Elsevier Limited, 2017. 3. Calculus: Early Transcendentals, James Stewart, 8th edition, Cengage Learning, 4. Engineering Mathematics, K.A.Stroud and Dexter J. Booth, 7th Edition, Palgrave Macmillan (2013) **Mode of Evaluation** Digital Assignments, Quiz, Continuous Assessments, Final Assessment Test **List of Challenging Experiments (Indicative)** Introduction to MATLAB through matrices, and general Syntax 3 hours 2 Plotting and visualizing curves and surfaces in MATLAB – 3 hours

	Symbolic computations using MA	TLAB			
3.	Evaluating Extremum of a single v	ariable function		3 hours	
4.	Understanding integration as Area	under the curve		3 hours	
5.	Evaluation of Volume by Integrals	(Solids of Revolut	ion)	3 hours	
6.	Evaluating maxima and minima of	f functions of severa	al variables	3 hours	
7.	Applying Lagrange multiplier opti			2 hours	
8.	Evaluating Volume under surfaces	}		2 hours	
9.	Evaluating triple integrals			2 hours	
10.	Evaluating gradient, curl and diver	gence		2 hours	
11.	Evaluating line integrals in vectors	S		2 hours	
12.	Applying Green's theorem to real v	world problems		2 hours	
		Total Labor	atory Hours	30 hours	
Mod	le of Assessment:				
Weekly assessment, Final Assessment Test					
Reco	ommended by Board of Studies	12-06-2015			
App	roved by Academic Council	ic Council No. 37 Date 16-06-2015			

MAT2002	Applications of Differential and Difference Equations		T	P	J	С
		3	0	2	0	4
Pre-requisite	MAT1011 - Calculus for Engineers	Syllabus version v.1.			v.1.0	

The course is aimed at

- [1] Presenting the elementary notions of Fourier series, which is vital in practical harmonic analysis
- [2] Imparting the knowledge of eigenvalues and eigen vectors of matrices and the transform techniques to solve linear systems, that arise in sciences and engineering
- [3] Enriching the skills in solving initial and boundary value problems
- [4] Impart the knowledge and application of difference equations and the Z-transform in discrete systems, that are inherent in natural and physical processes

Course Outcome

At the end of the course the student should be able to

- [1] Employ the tools of Fourier series to find harmonics of periodic functions from the tabulated values
- [2] Apply the concepts of eigenvalues, eigen vectors and diagonalisation in linear systems
- [3] Know the techniques of solving differential equations
- [4] understand the series solution of differential equations and finding eigen values, eigen functions of Strum-Liouville"s problem
- [5] Know the Z-transform and its application in population dynamics and digital signal processing
- [6] demonstrate MATLAB programming for engineering problems

Module:1 Fourier series:

6 hours

Fourier series - Euler"s formulae - Dirichlet"s conditions - Change of interval - Half range series - RMS value - Parseval"s identity - Computation of harmonics

Module:2 | Matrices:

6 hours

Eigenvalues and Eigen vectors - Properties of eigenvalues and eigen vectors - Cayley-Hamilton theorem - Similarity of transformation - Orthogonal transformation and nature of quadratic form

Module:3 Solution of ordinary differential equations:

6 hours

Linear second order ordinary differential equation with constant coefficients – Solutions of homogenous and non-homogenous equations - Method of undetermined coefficients – method of variation of parameters – Solutions of Cauchy-Euler and Cauchy-Legendre differential equations

Module:4 Solution of differential equations through Laplace transform and matrix method

8 hours

Solution of ODE"s - Nonhomogeneous terms involving Heaviside function, Impulse

function - Solving nonhomogeneous system using Laplace transform - Reduction of nth order differential equation to first order system - Solving nonhomogeneous system of first

order differential equations

Mod	ule:5	Strum Liouville's problems and powerseries		6 hours
		Solutions:		
		Liouville"s Problem - Orthogonality of Eigen functions - Ser		
		uations about ordinary and regular singular points - Legendr	e differ	entialequation -
Bessei	samer	rential equation		
Mod	ule:6	Z-Transform:		6 hours
		-transforms of standard functions - Inverse Z-transform: by	nartial	
	volution	•	partiai	Tractionsand
Mod	ule:7	Difference equations:		5 hours
Diffe	rence eq	uation - First and second order difference equations with co	nstant c	coefficients
- Fibo	onacci se	equence - Solution of difference equations - Complementary f	function	n - Particular
		e method of undetermined coefficients - Solution of simple of	lifferen	ce equations
using	Z-trans	form		
M - J	10	Contamo		2 h
Modu		Contemporary Issues		2 hours
maus	stry Expe	ert Lecture		
		Total Lecture hours: 45 Hours		
Text	Book(s)			
	` '		ion. Jol	n Wiley
	India, 20		1011, 001	· · · · · · · · · · · · · · · · ·
	rence Bo			
	Higher E India, 20	Engineering Mathematics, B. S. Grewal, 43 rd Edition, Khann	a Publi	shers,
	,	ed Engineering Mathematics by Michael D. Greenberg, 2 nd I	Edition.	Pearson
		on, Indian edition, 2006	,	
Mode	e of Eva	luation		
Digit	al Assig	nments (Solutions by using soft skills),		
Conti		ssessment Tests, Quiz, Final Assessment Test		
1.		Homogeneous differential equations arising in	2 ho	urs
		eringproblems		
2.	_	g non-homogeneous differential equations and	2 ho	urs
2		,Legendre equations	2.1	
3.		ng the technique of Laplace transform to solve ntialequations	2 ho	urs
4.		ations of Second order differential equations to Mass	2 ho	1140
4.	1 1	system (damped, undamped, Forced oscillations), LCR	2 110	uis
	circuits			
5.		zing Eigen value and Eigen vectors	2 ho	urs
6.		g system of differential equations arising in engineering	2 ho	
	applica	tions		
7.	11.	ng the Power series method to solve differential	3 ho	urs
		nsarising in engineering applications		
8.	11.	ng the Frobenius method to solve differential	3 ho	urs
9.		nsarising in engineering applications	3 ho	1140
10.		sing Bessel and Legendre polynomials ting Fourier series-Harmonic series	3 ho	
11.		ng Z-Transforms to functions encountered in engineering	3 ho	
11.	whhian	ng 2-11anstorms to functions encountered in engineering	2 110	uis

12.	Solving Difference equations arising in engineering applications			3 hours
	Total Laboratory Hours 30 hours			
Mod	le of Evaluation: Weekly Assessment, Fin	al Assessment	Test	
Reco	Recommended by Board ofStudies			12-06-2015
Appr	roved by AcademicCouncil	No. 37	Date	16-06-2015

PHY1701	Engineering Physics	L	T	P	J	С		
		3	0	2	0	4		
Pre-requisite	Physics of 12th standard or equivalent	Sylla v.1.0	Syllabus version v.1.0					
Course Objectives:								
To enable the stud	dents to understand the basics of the latest advance	ments in Ph	vsics	sviz.,				

To enable the students to understand the basics of the latest advancements in Physicsviz., Quantum Mechanics, Nanotechnology, Lasers, Electro Magnetic Theory and Fiber Optics.

Expected Course Outcome: : Students will be able to

- 1. Comprehend the dual nature of radiation and matter.
- 2. Compute Schrodinger's equations to solve finite and infinite potential problems.
- 3. Analyze quantum ideas at the nanoscale.
- 4. Apply quantum ideas for understanding the operation and working principle of optoelectronic devices.
- 5. Recall the Maxwell"s equations in differential and integral form.
- 6. Design the various types of optical fibers for different Engineering applications.
- 7. Apply the various types of optoelectronic devices for designing a typical optical fiber communication system.
- 8. Demonstrate the quantum mechanical ideas

Module:1 Introduction to Modern Physics

6 hours

Planck"s concept (hypothesis), Compton Effect, Particle properties of wave: Matter Waves, Davisson Germer Experiment, Heisenberg Uncertainty Principle, Wave function, and Schrodinger equation (time dependent & independent).

Module:2 | Applications of Quantum Physics

6 hours

Particle in a 1-D box (Eigen Value and Eigen Function), 3-D Analysis (Qualitative), Tunneling

Effect (Qualitative), Scanning Tunneling Microscope (STM).

Module:3 | Nanophysics

6 hours

Introduction to Nano-materials, Moore's law, Properties of Nano-materials, Types of Nano-materials, Synthesis of Nano-materials (Top-down and Bottom-up approaches), Quantum confinement, Quantum well, wire & dot, Fullerenes, Carbon Nano-tubes (CNT), Applications

of nanotechnology in industry.

Module:4 Laser Principles and Engineering Application

7 hours

Laser Characteristics, Spatial and Temporal Coherence, Einstein Coefficient & its significance, Population inversion, Two, three & four level systems, Pumping schemes, Threshold gain

coefficient, Components of laser, Nd-YAG, He-Ne, CO₂ and their engineering applications.

Module:5	Electromagnetic Theory and its application	6 hours

Physics of Divergence, Gradient and Curl, Qualitative understanding of surface and volume integral, Maxwell Equations (Qualitative), Wave Equation (Derivation), EM Waves, Phase velocity, Group velocity, Group index (Qualitative), experimental evidenceof light as em wave (Hertz experiment)

Introduction to semiconductors, Direct and indirect bandgap, Sources-LED & Laser Diode, Detectors-Photodetectors- PN & PIN - Applications of fiber optics in communication- Endoscopy. Module:8	Module	Propagation of EM waves in Optical fibers	6 hours			
Introduction to semiconductors, Direct and indirect bandgap, Sources-LED & Laser Diode, Detectors-Photodetectors- PN & PIN - Applications of fiber optics in communication- Endoscopy. Module:8	index, g	raded index, single mode & multimode, Attenuation, Dispersion-intermo				
Diode, Detectors-Photodetectors- PN & PIN - Applications of fiber optics in communication-Endoscopy. Module:8 Contemporary issues 2 ho	Module	7 Optoelectronic Devices & Applications of Optical fibers	6 hours			
Lecture by Industry Experts Total Lecture hours:	Diode, commu	Detectors-Photodetectors- PN & PIN - Applications of fiber optics in ication-	aser			
Lecture by Industry Experts Total Lecture hours:	Module	8 Contemporary issues	2 hours			
Text Book(s) 1. Arthur Beiser et al., Concepts of Modern Physics, 2013, Sixth Edition, Tata McGraw 2. Hill. 3. William Silfvast, Laser Fundamentals, 2008, Cambridge University Press. 4. D. J. Griffith, Introduction to Electrodynamics, 2014, 4 th Edition, Pearson. Djafar K. Mynbaev and Lowell L.Scheiner, Fiber Optic Communication Technology, 2011, Pearson Reference Books 1. Raymond A. Serway, Clement J. Mosses, Curt A. Moyer Modern Physics, 2010, 3 rd Indian Edition Cengage learning. 2. John R. Taylor, Chris D. Zafiratos and Michael A. Dubson, Modern Physics for Scientists and Engineers, 2011, PHI Learning Private Ltd. 3. Kenneth Krane, Modern Physics, 2010, Wiley Indian Edition. 4. Nityanand Choudhary and Richa Verma, Laser Systems and Applications, 2011, PHI Learning Private Ltd. 5. S. Nagabhushana and B. Sathyanarayana, Lasers and Optical Instrumentation, 2010, I.K International Publishing House Pvt. Ltd 6. R. Shevgaonkar, Electromagnetic Waves, 2017, Tata McGraw Hill. Matthew N.O. Sadil Principles of Electromagnetics, 2010, Fourth Edition, Oxford.		1 0				
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6. R. Shevgaonkar, Electromagnetic Waves, 2017, Tata McGraw Hill. Matthew N.O. Sadil Principles of Electromagnetics, 2010, Fourth Edition, Oxford.	5.	S. Nagabhushana and B. Sathyanarayana, Lasers and Optical Instrumentation, 2010, I.K.				
	6.	R. Shevgaonkar, Electromagnetic Waves, 2017, Tata McGraw Hill. Matthew N.O. Sadiku,				
University Press.	7.	Ajoy Ghatak and K. Thyagarajan, Introduction to Fiber Optics, 2010, Car	mbridge			
8. S.M. Sze, Kwok K. Ng, Physics of Semiconductor Devices, 2008, 3 rd Edition, Wiley.	8.	S.M. Sze, Kwok K. Ng, Physics of Semiconductor Devices, 2008, 3 rd Edi	tion, Wiley.			

	List of Experiments						
1.	Electron diffraction	2 hrs					
2.	Determination of wavelength of laser source (He -Ne laser anddiode lasers of different wavelengths) using diffraction technique	2 hrs					
3.	Determination of size of fine particle using laser diffraction	2 hrs					
4.	4. Determination of the track width (periodicity) in a written CD						
5.	Optical Fiber communication (source + optical fiber + detector)	2 hrs					
6.	Analysis of crystallite size and strain in a nano -crystalline film usingX-ray diffraction	2 hrs					
7.	Ŭ ,						
8.							
9.	Proof for transverse nature of E.M. waves	2 hrs					
10	Quantum confinement and Heisenberg's uncertainty principle	2 hrs					
11	Determination of angle of prism and refractive index for variouscolour – Spectrometer	2 hrs					
12	Determination of divergence of a laser beam	2 hrs					
13	Determination of crystalline size for nanomaterial (Computer simulation)	2 hrs					
14	Demonstration of phase velocity and group velocity (Computer simulation)						
	Total Laboratory Hours	30 hrs					
	of evaluation: CAT / FAT						
Studio							
Appro	Approved by Academic Council No. 59 Date 24.09.2020						

	22	Introduction to Personal Skills	L T P J C
			3 0 0 0 1
Pre-requ	isite		Syllabus version
0 01			v.1.0
Course Ob	•		1 /1 1
	•	and develop personal skills to become a more effective team	member/leader.
		e, Clarify and apply positive values and ethical principles. b habits which promote good physical and mental health.	
3. 101	Je velop	mants which promote good physical and mental health.	
Expected C	'ourse (Outcome:	
		dents to exhibit appropriate presentation and analytical skills	
		tation skills – Preparing presentation and Organizing	7 hours
	materi	als and Maintaining and preparing visual aids and g with questions	
10 Tips to pr	epare Po	owerPoint presentation, Outlining the content, Passing the Elevato	•
		n, body and conclusion, Use of Font, Use of Color, Strategic prese	
		ds, Animation to captivate your audience, Design of posters, Settinterruptions, Staying in control of the questions, Handling difficult	
		cical Writing – Articulate and support complex ideas	6 hours
11100101012		real Williams III reculate and support complex facus	o nour
	-	an Issue, 30 minute - Analyse an Argument, Construct and Evalua	nte
arguments, Fo	ocused a	and Coherent discussion	
Module:3	Speed	Reading and Things to avoid during speed reading	6 hours
		ding, Auditory reading, Visual reading, Eye span expansion, Paret	0
	•	ns of Pareto principle, Sub-vocalization, Regression, Pen Tracing	
Module:4	Dohote		
1410uule.4	Denall	•	8 hours
	on, Res	earch, Articulating, Style, Preparation of arguments –Rebuttal, Uso	
Idea generati statistics,Prac	on, Res	earch, Articulating, Style, Preparation of arguments –Rebuttal, Usands	e of
Idea generati	on, Res	earch, Articulating, Style, Preparation of arguments –Rebuttal, Usands	e of 7
Idea generati statistics,Prac	on, Res	earch, Articulating, Style, Preparation of arguments —Rebuttal, Usands Analysis	
Idea generati statistics,Prac Module:5 SLEPT, STE	on, Resource rou	earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback	e of 7
Idea generati statistics,Prac	on, Resource rou	earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback	e of 7 hours
Idea generati statistics,Prace Module:5 SLEPT, STE Module:6 Product life	on, Rescrice rou PEST EPLE, 1 Lean (earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support	e of 7 hours 3 hours
Idea generati statistics,Prac Module:5 SLEPT, STE Module:6	on, Rescrice rou PEST EPLE, 1 Lean (earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support	e of 7 hours 3 hours
Idea generati statistics,Prac Module:5 SLEPT, STE Module:6 Product life Module:7	PEST EEPLE, 2 Lean (cycle, V	earch, Articulating, Style, Preparation of arguments – Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing	e of 7 hours 3 hours
Idea generati statistics,Prace Module:5 SLEPT, STE Module:6 Product life Module:7	PEST EEPLE, 2 Lean (cycle, V	earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing Hearing, Focus, Voice, Verbal and Non-verbal messages	e of 7 hours 3 hours 8 hours
Idea generati statistics,Prace Module:5 SLEPT, STE Module:6 Product life Module:7	PEST EEPLE, 2 Lean (cycle, V	earch, Articulating, Style, Preparation of arguments – Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing	e of 7 hours 3 hours 8 hours
Idea generatistatistics,Prace Module:5 SLEPT, STE Module:6 Product life Module:7 Types of List	PEST EPLE, 1 Cycle, V Listen tening, I	earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing Hearing, Focus, Voice, Verbal and Non-verbal messages	e of 7 hours 3 hours 8 hours
Idea generati statistics,Prace Module:5 SLEPT, STE Module:6 Product life Module:7 Types of List Reference I	on, Rescrice rou PEST EPLE, 3 Lean (cycle, V Listen tening, I	earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing Hearing, Focus, Voice, Verbal and Non-verbal messages	e of 7 hours 3 hours 45 hours
Idea generati statistics,Prace Module:5 SLEPT, STE Module:6 Product life Module:7 Types of List Reference I 1. Dale Car	PEST EEPLE, CLEAN (Control of the control of the co	earch, Articulating, Style, Preparation of arguments —Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing Hearing, Focus, Voice, Verbal and Non-verbal messages Total Lecture hours:	8 hours 45 hours
Idea generatistatistics,Prace Module:5 SLEPT, STE Module:6 Product life Module:7 Types of List Reference J 1. Dale Car 2. Joyce Ae	PEST EPLE, 2 Cycle, V Listen tening, I	earch, Articulating, Style, Preparation of arguments – Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing Hearing, Focus, Voice, Verbal and Non-verbal messages Total Lecture hours:	8 hours 45 hours
Idea generatistatistics,Prace Module:5 SLEPT, STE Module:6 Product life Module:7 Types of List Reference I 1. Dale Car 2. Joyce Ae Speaking	PEST EPLE, Concerning of the content	earch, Articulating, Style, Preparation of arguments – Rebuttal, Use ands Analysis 360 Feedback Concepts Waste reduction, Technology change, Product support ing Hearing, Focus, Voice, Verbal and Non-verbal messages Total Lecture hours: 936) How to Win Friends and Influence People. New York City. Capand Carroll(1992) Integrated Teaching of Reading, Writing, Lister	8 hours 45 hours Gallery Books ening,

We	Websites:							
1.	www.chalkstreet.com							
2.	2. www.skillsyouneed.com							
3.	www.mindtools.com							
4.	www.thebalance.com							
5.	www.eguru.ooo							
Mo	de of Evaluation: FAT, Assignments,	Projects, Case stu	dies, Role					
play	ys,3 Assessments with Term End FAT	(Computer Based 7	Γest)					
Rec	Recommended by Board of Studies 09/06/2017							
Apı	Approved by Academic Council No. 45 th AC Date 15/06/2017							

MAT1014	Course title		L	T	P	J	C
	Discrete Mathematics and Graph Theory		3	2	0	0	4
Pre-requisite	None	S	yll	abus	s ve	rsio	n
		v.1.0					

Course Objectives (CoB): 1,2,3

- 1. To address the challenge of the relevance of lattice theory, coding theory and lagebraic structures to computer science and engineering problems.
- 2. To use number theory, in particular congruence theory to cryptography and computer science problems.
- 3. To understand the concepts of graph theory and related algorithm concepts.

Expected Course Outcome (CO): 1,2,3,4,5

At the end of this course, students are expected to

- 1. form truth tables, proving results by truth tables, finding normalforms,
- 2. learn proof techniques and concepts of inference theory
- 3. understand the concepts of groups and application of group codes, use Boolean algebra for minimizing Boolean expressions.
- 4. learn basic concepts of graph theory, shortest path algorithms, concepts of trees andminimum spanning tree and graph colouring, chromatic number of a graph.
- 5. Solve Science and Engineering problems using Graph theory.

Module:1 Mathematical Logic and Statement Calculus

6 hours

Introduction-Statements and Notation-Connectives—Tautologies—Two State Devices and Statement logic -Equivalence - Implications—Normal forms - The Theory of Inference for the Statement Calculus.

Module:2 | Predicate Calculus

4 hours

The Predicate Calculus - Inference Theory of the Predicate Calculus.

Module:3 | Algebraic Structures

5 hours

Semigroups and Monoids - Groups - Subgroups - Lagrange"s Theorem Homomorphism - Properties-Group Codes.

Module:4 Lattices

5 hours

Partially Ordered Relations -Lattices as Posets - Hasse Digram - Properties of Lattices.

Module:5 | Boolean algebra

5 hours

Boolean algebra - Boolean Functions-Representation and Minimization of Boolean Functions – Karnaugh map – McCluskey algorithm.

Module:6 Fundamentals of Graphs 6 hours

Basic Concepts of Graph Theory – Planar and Complete graph - Matrix representation of Graphs – Graph Isomorphism – Connectivity–Cut sets-Euler and Hamilton Paths–Shortest Path algorithms.

Module:7 Trees, Fundamental circuits, Cut sets, Graph colouring, covering, Partitioning

Trees – properties of trees – distance and centres in tree –Spanning trees – Spanning tree algorithms- Tree traversals- Fundamental circuits and cut-sets. Bipartite graphs - Chromatic number – Chromatic partitioning – Chromatic polynomial - matching – Covering– Four Colour problem.

Module:8	Contemporary Issues	2 hours
Industry Ex		
	Total Lecture hours:	45 hours
Tutorial	 A minimum of 10 problems to be workedout by students in every Tutorial class. Another 5 problems per Tutorial Class tobe given as home work. Mode: Individual Exercises, Team Exercises, Online Quizzes, Online, Discussion Forums 	30 hours

Text Book(s)

- 1. Discrete Mathematical Structures with Applications to Computer Science, J.P. Trembley and R. Manohar, Tata McGraw Hill-35th reprint, 2017.
- 2. Graph theory with application to Engineering and Computer Science, Narasing Deo, Prentice Hall India 2016.

Reference Books

- 1. Discrete Mathematics and its applications, Kenneth H. Rosen, 8th Edition, Tata McGraw Hill 2019
- 2. Discrete Mathematical Structures, Kolman, R.C.Busby and S.C.Ross, 6th Edition, PHI, 2018.
- 3. Discrete Mathematics, Richard Johnsonbaugh, 8th Edition, Prentice Hall, 2017.
- 4. Discrete Mathematics, S. Lipschutz and M. Lipson, McGraw Hill Education (India) 2017.
- 5. Elements of Discrete Mathematics–A Computer Oriented Approach, C.L.Liu, Tata McGraw Hill, Special Indian Edition, 2017.

6.Introduction to Graph Theory, D. B. West, 3rd Edition, Prentice-Hall, Englewood Cliffs, NJ, 2015.

Mode of EvaluationDigital Assignments, Quiz, Continuous Assessments, Final Assessment TestRecommended by Board of Studies25-02-2017Approved by Academic CouncilNo. 47Date05-10-2017

Course code	ADVANCED ALGORITHMS	L	T	P	J	C
CSI2003		2	0	2	0	3
Pre-requisite	Nil	Sy v.	llabu 1.0	is vei	sion	

- 1. To focus on the design of algorithms in various domains
- 2. To provide a foundation for designing efficient algorithms.
- 3. To provide familiarity with main thrusts of work in algorithms- sufficient to give some context for formulating and seeking known solutions to an algorithmic problem.

Expected Course Outcome:

- 1. Familiarize students with different algorithmic techniques
- 2. Apply advanced methods of designing and analyzing algorithms.
- 3. Choose appropriate algorithms and use it for a specific problem.
- 4. Understand different classes of problems concerning their computation difficulties.
- 5. Implement algorithm, compare their performance characteristics, and estimate their potential effectiveness in applications.

Module:1	Algorithm Design Techniques	5 hours

Revisit of Greedy algorithms, divide-conquer, dynamic programming. Backtracking: General method, N-queen problem, Subset sum, Graph coloring, Hamiltonian cycles. Branch and Bound: General method, applications - Traveling sales person problem, 0/1 knapsack problem- LC Branch and Bound solution, FIFO Branch and Bound solution.

Module:2	Network Flow	4 hours

Flow Networks, Networks with multiple sources and sinks, Floyd-Warshall algorithm, Max Flow and Min Cut, Ford-Fulkerson Method and Edmonds-Karp Algorithm, Bipartite Matching.

Module: 3 Computational Complexity 5 hours

Class complexity classes: P, NP, Reductions, NP-completeness and NP hard , NP-Complete Problems, CNF-SAT and 3SAT, Vertex-Cover and Clique

Module:4	Randomized Algorithms	3 hours

Las Vegas algorithms, Randomized Quick Sort, Monte Carlo algorithm, Primality Testing

Mo	dule:5	Approximation Algorithms	4 hours
		proximability, Bin Packing (First fit, Best fit),2 – Approximation algorithm an TSP, Max-SAT and Vertex Cover	n for Metric
Mo	dule:6	Computational Geometry	4 hours
		tersection algorithm, Algorithms for finding convex hull: Graham"s scan, Finding the closest pair of points.	Gift wrapping
Mo	dule:7	Algorithms for AI	3 hours
Un	ninformed	l search, Heuristic search (8 queen and tiling problems), A* and AO* algor	ithms.
Mo	dule:8	Recent Trends	2 hours
		Total Lecture hours:	30 hours
Tex	t Book(s		
2.	Edition,	rmen, C.E.Leiserson, R.L.Rivest, and C.Stein, "Introduction to algorithms" MIT Press, 2009. ar, "Design and Analysis of Algorithms", Oxford University Press, 2015. (Module	
Ref	erence B	ooks	
1.		podrich and R.Tomassia, "Algorithm Design: Foundations, Analysis and Ines", John Wiley and sons, 2011.	ternet
2.		tion, Pearson Education., 2003.	d Analysis",
3.		tin, "Introduction to the Design and Analysis of Algorithms", Third Edition on, 2012.	, Pearson
Mod	de of Eva	luation: CAT / Assignment / Quiz / FAT / Project / Seminar	
List	t of Expe	riments	
1.	n	mplementation of algorithms for problems that can be solved by one or nore of the following strategies: Divide and Conquer, Brute force, Greedy, Dynamic Programming. Branch-and-Bound algorithm for the 0-1 Knapsack problem to maximize the profit for a given problem instance.	6 hours

2.	Implementation of Graham"s scan and Gift wrapping algorithms. In addition to that, using the implementation compare the running time of both the algorithms empirically by taking large input size range. Finally, compare empirical analysis and theoretical time complexity of both the algorithms.					
3.	Implementation of flow in a network.	Ford-Fulkerson	algorithm f	or computing a maximum	2 hours	
4.	Randomized Algor	ithms: Las Vegas	and Monte	Carlo algorithms	2 hours	
5. Implementation of solution techniques for the minimum-cost flow problem.						
6	Heuristic search a	nd A*, AO* algor	rithms		2 hours	
7	Implementation of	algorithms for Bi	n Packing,	ΓSP, Vertex cover	4 hours	
8	-	Washall algo		hs and trees: fundamental d-Fulkerson Method and	6 hours	
9	A simple polygon is defined as a flat shape consisting of straight no intersecting line segments or sides that are joined pair —wise to from closed path. Let P {p1, p2, p3,pn} be a set of points in the tw dimensional plane. a. Write a program to find the simple polygon of P. b. Write a program (linear time) to convert that the simple polygon				2 hours	
	P to a Conv	CA Hun.		Total Laboratory Hours	30 hours	
Mode of evaluation: Regular Assignments, Continuous Assessment Test / FAT (Lab)						
Recommended by Board of Studies 11-02-2021						
Approved Council	by Academic	No. 61	Date	18-02-2021		

Pre-requisite Nil Syllabus versic v.1 Course Objectives: 1. To design conceptual and physical database tuning 2. To comprehend the concepts of parallel, distributed, multimedia and spatial database 3. To learn the concepts of mobile and cloud database 4. To understand the concepts of security and emerging technologies in database. Expected Course Outcome: 1. Acquire the concept of physical database design and tuning 2. Learn the concept of parallel and distributed database 3. Obtain the knowledge of multimedia and spatial database 4. Apply the concepts of mobile and cloud database in realtime applications 5. Distinguish various emerging database technologies and Analyze various security issues in databases Module:1 Database Design Techniques 5 hours Review of DBMS Techniques — EER — Physical database design and tuning — Advanced transaction processing and Query processing Module:2 Parallel Databases 6 hours Architecture, Data partitioning strategy, Interquery and Intraquery Parallelism —Parallel query optimization Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocatio Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems.	Course cod	de	ADVANCED DATABASE MANAGEMENT S	YSTEN	MS L T P J C
Course Objectives: 1. To design conceptual and physical database tuning 2. To comprehend the concepts of parallel, distributed, multimedia and spatial database 3. To learn the concepts of mobile and cloud database 4. To understand the concepts of security and emerging technologies in database. Expected Course Outcome: 1. Acquire the concept of physical database design and tuning 2. Learn the concept of parallel and distributed database 3. Obtain the knowledge of multimedia and spatial database 4. Apply the concepts of mobile and cloud database in realtime applications 5. Distinguish various emerging database technologies and Analyze various security issues in databases Module:1 Database Design Techniques 5 hours Review of DBMS Techniques – EER – Physical database design and tuning – Advanced transaction processing and Query processing Module:2 Parallel Databases 6 hours Architecture, Data partitioning strategy, Interquery and Intraquery Parallelism –Parallel query optimization Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocatio Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	CSI2004				3 0 0 0 3
1. To design conceptual and physical database tuning 2. To comprehend the concepts of parallel, distributed, multimedia and spatial database 3. To learn the concepts of mobile and cloud database 4. To understand the concepts of security and emerging technologies in database. Expected Course Outcome: 1. Acquire the concept of physical database design and tuning 2. Learn the concept of parallel and distributed database 3. Obtain the knowledge of multimedia and spatial database 4. Apply the concepts of mobile and cloud database in realtime applications 5. Distinguish various emerging database technologies and Analyze various security issues in databases Module:1 Database Design Techniques 5 hours Review of DBMS Techniques – EER – Physical database design and tuning – Advanced transaction processing and Query processing Module:2 Parallel Databases 6 hours Architecture, Data partitioning strategy, Interquery and Intraquery Parallelism –Parallel query optimization Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocatio Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	Pre-requis	ite	Nil		Syllabus version v.1.0
2. To comprehend the concepts of parallel, distributed, multimedia and spatial database 3. To learn the concepts of mobile and cloud database 4. To understand the concepts of security and emerging technologies in database. Expected Course Outcome: 1. Acquire the concept of physical database design and tuning 2. Learn the concept of parallel and distributed database 3. Obtain the knowledge of multimedia and spatial database 4. Apply the concepts of mobile and cloud database in realtime applications 5. Distinguish various emerging database technologies and Analyze various security issues in databases Module:1 Database Design Techniques 5 hours Review of DBMS Techniques – EER – Physical database design and tuning – Advanced transaction processing and Query processing Module:2 Parallel Databases Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocatio Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	Course Ob	jectives:			
1. Acquire the concept of physical database design and tuning 2. Learn the concept of parallel and distributed database 3. Obtain the knowledge of multimedia and spatial database 4. Apply the concepts of mobile and cloud database in realtime applications 5. Distinguish various emerging database technologies and Analyze various security issues in databases Module:1 Database Design Techniques Steview of DBMS Techniques – EER – Physical database design and tuning – Advanced transaction processing and Query processing Module:2 Parallel Databases Architecture, Data partitioning strategy, Interquery and Intraquery Parallelism –Parallel query optimization Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocation Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrent control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	 To c To lo 	compreher earn the c	nd the concepts of parallel, distributed, multimedia and sponcepts of mobile and cloud database	_	
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Review of DBMS Techniques – EER – Physical database design and tuning – Advanced transaction processing and Query processing Module:2 Parallel Databases 6 hours Architecture, Data partitioning strategy, Interquery and Intraquery Parallelism –Parallel query optimization Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocation Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	 Lear Obta App Dist 	rn the con ain the knoly the con inguish v	cept of parallel and distributed database owledge of multimedia and spatial database cepts of mobile and cloud database in realtime application		rity issues in
Module:2 Parallel Databases 6 hours Architecture, Data partitioning strategy, Interquery and Intraquery Parallelism —Parallel query optimization Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocatio Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	Module:1		se Design Techniques		5 hours
Architecture, Data partitioning strategy, Interquery and Intraquery Parallelism –Parallel query optimization Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocation Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI				Advanc	ed transaction
Module:3 Distributed Databases 7 hours Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocation Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQL	Module:2	Paralle	Databases		6 hours
Structure of distributed database, Advantages, Functions, Distributed database architecture, Allocation Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrent control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	Architecture	e, Data par	titioning strategy, Interquery and Intraquery Parallelism	–Paralle	el query optimization
Fragmentation, Replication, Distributed query processing, Distributed transaction processing, Concurrence control and Recovery in distributed database systems. Module:4 Multimedia and Spatial Databases 7 hours Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	Module:3	Distrib	uted Databases		7 hours
Multimedia sources, issues, Multimedia database applications Multimedia database queries-LOB in SQI	Fragmentation	on, Replic	eation, Distributed query processing, Distributed transac		
	Module:4	Multim	edia and Spatial Databases		7 hours
Snotial databagge. Type of enotial data. Indevine in enotial databagge				atabase o	queries-LOB in SQL

Modul	e:5	Mobile and Cloud Databas	es			8 hours
Transac	ction 1	work communication, Locatio nanagement in mobile databa loud, Moving your databases	se systems, Datab			3 ·
Modul	e:6	Emerging Database Techn	ologies			5 hours
Active	e datal	pase – Detective database- Ob	ject database - Te	mporal datab	ase - Streamin	g databases
Modu	le:7	Database Security				5 hours
		n to Database Security Issues - deal with these problems	-Security Models	– Different T	hreats to datab	oases – Counter
Modu	le:8	Recent Trends				2 hours
			Tota	l Lecture h	ours:	45 hours
Text B	Book(s)				
1. Ra	ighu l	Ramakrishnan, Database M	anagement Syste	ems, ,4 th edi	tion, Mcgrav	v-Hill,2015
		m Silberschatz, Henry F. K , Tata McGraw Hill, 2019.	orth, S. Sudharsl	nan, "Databa	ase System C	oncepts", Seventh
Refere	ence l	Books				
		Elmasri, Shamkant B. Nava , Pearson Education, 2016.	the, "Fundamen	tals of Datab	oase Systems	", Seventh
		lasceanu, Wendy A. Neu, Ases", O'Reilly Media, Inc. 2	•	Alapati, "A	n Introductio	on to Cloud
		ngh, Database Systems: Co ion, 2011	oncepts, Design	& Application	ons, 2nd Edit	ion, Pearson
Mode	of Ev	aluation: CAT/ Digital Assi	gnments/ Quiz/	FAT/ Projec	et.	
Recom	meno	led by Board of Studies	11-02-2021			
		-				

Course code	Course Title	L	T	P	J	С
CSI2007	SOFTWARE ENGINEERING PRINCIPLES	2	0	2	0	3
Pre-requisite	Nil	Syllak v.1.0	ous v	ers	sion	1

- 1.To introduce the essential software engineering concepts involved in developing software products and components
- 2. To impart development skills during design, implementation and testing of reliable software systems across various disciplines
- 3. To familiarize engineering practices and standards used in developing software products and components

Expected Course Outcome:

- 1. Apply the principles of Software engineering methodology during software development and deployment process.
- 2. Document various processes like Requirement Engineering, Design and Testing.
- 3. Demonstrate an ability to use the techniques and tools necessary for significant application domains
- 4. Apply software testing and quality knowledge and engineering methods for various applications
- 5. Analyze the effectiveness of managing software projects through various techniques like Estimations, Scheduling and Quality Models
- 6. Apply benchmarking standards in process and in product.

Module:1	INTRODUCTION	5 hours

Software Engineering- Need, Importance and its characteristics - Software Process- Generic process model-Prescriptive process model-specialized, unified process-Agile development-Agile Process- Extreme Programming- Other agile Process models-Software engineering Knowledge-core Principles-Principles that guide each framework Activity.

Module:2 | SOFTWARE REQUIREMENT ANALYSIS

5 hours

Requirements Engineering-Establishing the Groundwork-Eliciting Requirements- Developing use cases-Building the requirements model-Negotiating, validating Requirements-Requirements Analysis-Requirements Modeling Strategies.

Specifying Requirements: functional and non-functional requirements; specification exercise. Managing the Requirements Process: methods which provide a structure for co-operation between different stake holders. Prototyping: The role of prototyping in requirements techniques for prototyping. Requirements for Future Technologies: Computer Supported Co-operative Work (CSCW); networked multi-media systems.

Module:3 | SOFTWARE DESIGN

5 hours

Design concepts and principles - Abstraction - Refinement - Modularity - Cohesion & coupling, Architectural design, Detailed Design - Transaction & Transformation, Refactoring of designs, Object-oriented Design User-Interface Design; Object Oriented Design Concepts and Diagrams - Use Case Diagrams - Class Diagrams - Interaction Diagrams - State chart Diagrams - Activity Diagrams - Package Diagrams - Component Diagrams - Deployment Diagrams

Module:4 | SOFTWARE IMPLEMENTATION

4 hours

Structured coding Techniques-Coding Styles-Standards and Guidelines- Documentation Guidelines-Modern Programming Language Features: Type checking-User defined data types-Data Abstraction-Exception Handling- Concurrency Mechanism – Seven Steps of implementing software – Implementation Challenges and its resolution.

Module:5 | SOFTWARE TESTING

4 hours

TESTING: Introduction; Software Testing Fundamental; Testing Principles; Testing Levels; Verification and Validation: Validation Testing, Validation Test Criteria; Test Plan: Test Documentation; Test Strategies: Top-Down Testing, Bottom-Up Testing, Thread testing, Stress testing, Back-to-back testing; Testing methods and tools: Testing through reviews, Black-box testing (Functional testing), White box testing (glass-box testing), Testing software changes; Additional requirements in testing OO Systems; Metrics Collection, Computation, and Evaluation; Test and QA plan; Managing Testing Functions.

Module:6 | SOFTWARE MAINTENANCE

3 hours

Software Maintenance, Types of Maintenance, Structured versus unstructured maintenance – Maintenance costs – Typical problems with maintenance and its side-effects – Maintenance

process - Software Configuration Management - Component Reusability - Overview of REengineering & Reverse Engineering- Business Process Reengineering- Restructuring- Forward Engineering- Economics of Reengineering.

Module:7	PROJECT PLANNING AND RISK	2 hours
	MANAGEMENT	

Objectives of Activity planning – Project schedules – Activities – Sequencing and scheduling – Network Planning models – Forward Pass & Backward Pass techniques – Critical path (CRM) method – Risk identification – Assessment – Monitoring – PERT technique – Monte Carlo simulation – Resource Allocation – Creation of critical patterns – Cost schedules.

Module:8	RECENT TRENDS	2 hours
Wioduic.0		2 Hours
	Total Hours	30 Hrs
Lab Expe	riments	
1. Work	Break-down Structure (Process Based, Product Based, Geographic	30 Hrs
	and Role Based)	
2. Estima	tions – Cost & Schedule	
3. Entity	Relationship Diagram, Context flow diagram, DFD (Structural	
Model	ing and Functional Modeling)	
4. State 7	Transition Diagrams (Behavioral Modeling)	
5. System	n Requirements Specification	
6. UML	liagrams for OO Design	
7. Tools	for Version Control	
8. Black-	box, White-box testing Non-functional testing	

Text Book(s)

1. Roger Pressman and Bruce Maxim, Software Engineering: A Practitioner's Approach, 9th Edition, McGraw-Hill, 2020.

Reference Books

- 1. Ian Sommerville, Software Engineering, 10 th Edition, Addision-Wesley, 2015
- 2. Pankaj Jalote, An Integrated Approach to Software Engineering (Texts in Computer Science), Reprint Springer, 2010
- 3. William E. Lewis, "Software Testing and Continuous Quality Improvement", Third Edition, Auerbach Publications, 2008
- 4. David Gustafson, Schaum's Outline of Software Engineering,1st Edition, 2020

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar/Lab

Recommended by Board of Studies	11-02-2021		
Approved by Academic Council	No. 61	Date	18-02-2021

	de	PRINCIPLES OF COMPILER DESIGN	L	T	P	J	C
CSI2005			3	0	0	0 .	3
Pre-requisi	ite	Nil	Sylla	bu	s ve	ersi	on
						v. 1	1.0
Course Ob	jectives	:					
1. To prov	ide four	dation for study of high performance compiler design.					
2. To make	e studen	ts familiar with lexical analysis and semantic analysis.					
		he principles of code optimization techniques.					
Expected C	Course (Outcome:					
1. Demons	trate the	e functioning of a Compiler and to develop a firm and enlig	htened	gr	asp	of	
		s higher level programming, assemblers, automata theore					
		ge specifications.					
		ge specifications using context free grammars (CFG).	C 1	1			
3. Apply the software s		, the techniques, and the knowledge acquired for the purpos	e of de	vei	opı	ng	
,	•	ol tables and generating intermediate code.					
		on compiler optimization					
Module:1	INTR	ODUCTION TO COMPILATION AND LEXCIAL	7 hou	rs			
	ANAI	LYSIS					
Introduction	n to pro	ogramming language translators-Structure and phases of	a com	pile	r-E)esi	gn
		lexemes-Tokens-Attributes-Specification of Tokens- I		ed	Re	egu	lar
expression,	Regular	r expression to Deterministic Finite Automata (Direct method	d).				
Module:2	SYNT	'AX ANALYSIS -TOP DOWN	5 hou	rs			
		SAX ANALYSIS –TOP DOWN rse Tree - Elimination of ambiguity - Top down parsing - I			De	sce	nt
Role of par	ser- Pai		Recurs		De	sce	nt
Role of par	ser- Pai	rse Tree - Elimination of ambiguity - Top down parsing - 1	Recurs		De	sce	nt
Role of par	rser- Par on Recu	rse Tree - Elimination of ambiguity - Top down parsing - 1	Recurs	ive	De	sce	ent
Role of par parsing - No Module:3	rser- Par on Recu	rse Tree - Elimination of ambiguity - Top down parsing - I rsive Descent parsing - Predictive Parsing - LL(1) grammars	Recurs s. 7 hou	ive rs			ent
Role of par parsing - No Module:3	synt synt	rse Tree - Elimination of ambiguity - Top down parsing - Irsive Descent parsing - Predictive Parsing - LL(1) grammars CAX ANALYSIS –BOTTOM UP	Recurs s. 7 hou	ive rs			ent
Role of par parsing - No Module:3	synt synt	rse Tree - Elimination of ambiguity - Top down parsing - Irsive Descent parsing - Predictive Parsing - LL(1) grammars CAX ANALYSIS –BOTTOM UP rs- Operator Precedence Parsing ,LR parsers:-Construction of the parsent	Recurs s. 7 hou	ive rs			

Syntax Directed Definition – Evaluation Order - Applications of Syntax Directed Translation -

Module:5 INTERMEDIATE CODE GENERATION 7 hours Variants of syntax trees - Three address code- Types - Declarations - Procedures - Assignment Statements - Translation of Expressions - Control Flow - Back Patching- Switch Case Statements. Switch Case Switch Case Statements Module:6 CODE OPTIMIZATION 6 hours Loop optimizations- Principal sources of optimization - Introduction to Data Flow Analysis Basic Blocks - The DAG Representation of Basic Blocks - Loops in Flow Graphs. 5 hours Module:7 CODE GENERATION & OTHER TRANSLATIONS ISSUES 5 hours Issues in the design of a code generator- Target Machine- Next-Use Information - Optimization of basic blocks - Peephole Optimization - Register Allocation and Assignment. Optimization - Optimization - Optimization - Optimization - Register Allocation and Assignment.					
Statements - Translation of Expressions - Control Flow - Back Patching- Switch Case					
Loop optimizations- Principal sources of optimization -Introduction to Data Flow Analysis Basic Blocks - The DAG Representation of Basic Blocks -Loops in Flow Graphs. Module:7 CODE GENERATION & OTHER TRANSLATIONS ISSUES 5 hours Issues in the design of a code generator- Target Machine- Next-Use Information - Optimization of basic blocks - Peephole Optimization - Register Allocation and Assignment.	nt				
Basic Blocks - The DAG Representation of Basic Blocks - Loops in Flow Graphs. Module:7 CODE GENERATION & OTHER TRANSLATIONS ISSUES Issues in the design of a code generator- Target Machine- Next-Use Information - Optimization of basic blocks - Peephole Optimization - Register Allocation and Assignment.					
Issues in the design of a code generator- Target Machine- Next-Use Information - Optimization of basic blocks - Peephole Optimization - Register Allocation and Assignment.	-				
Issues in the design of a code generator- Target Machine- Next-Use Information - Optimization of basic blocks - Peephole Optimization - Register Allocation and Assignment.					
of basic blocks - Peephole Optimization - Register Allocation and Assignment.					
Module:8 Recent Trends 2 hours	1				
Module:8 Recent Trends 2 hours					
Total Lecture hours: 45 hou	rs				
Text Book(s)					
1. A. V. Aho, Monica S. Lam, Ravi Sethi and Jeffrey D. Ullman, Compilers: Principles, Techniques, & Tools, Second Edition, , Pearson Education, 2007					
K. D. Cooper and L. Torczon, Engineering a Compiler, 2nd edition. Morgan 2. Kaufmann, , 2011					
Reference Books					
1. Andrew A.Appel, Modern Compiler Implementation in Java, 2nd edition, Cambridge University Press, 2002.					
2. Allen Holub, Compiler Design in C, Prentice Hall, 1990.					
3. Torbengidius Mogensen, "Basics of Compiler Design", Springer, 2011.					

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar					
Recommended by Board of Studies	11-02-2021				
Approved by Academic Council	No. 61	Date	18-02-2021		

	le	CLOUD COMPUT	TING METHODOLOGIES	S 1	Τ		P J	C
CSI3001				3	8 0		2 (4
Pre-requisi	ite	Nil		Syllabus v	er	si	on '	v.1.0
Course Ob	jectives:	. I						
2. To peradop3. To ea	rovide stude oting Cloud (nable studer	Computing services and tools ats explore some important cl	Cloud Computing enabling the	cial systems s	ucł	ı a	ıs	
Expected C	Course Out	come:						
 Apprecia Analyze An abilit 	ate the requi e, identify an ty to use tecl	rements of various service pard select suitable type of virturniques, tools, skills in a secund evaluate a cloud-based sy			et (de	sire	d
Overview o	Computin	g Paradigm, Cloud Compu	uting- NIST Cloud Computin	g Reference				
Architecture	e, Types of	Cloud Deployment Model	s - Private, Public, Hybrid, A	Agency Cloud	ds			
Module:2	Cloud Se	ervice Models	5 hours					
Infrastructu	re as a	* * * * * * * * * * * * * * * * * * * *	as a Service(PaaS), Softw	vare as a Se	rvi		e(Sa	aS),
Infrastructur Anything as	re as a	Service(IaaS), Platform XaaS)		vare as a Se	rvi		e(Sa	aS),
Infrastructur Anything as Module:3	re as a s a Service(Virtualiz irtualization	Service(IaaS), Platform XaaS) ation	as a Service(PaaS), Softw 7 hours alization, Types - Implement					
Infrastructur Anything as Module:3	re as a s a Service(Virtualiz irtualization O Devices	Service(IaaS), Platform XaaS) ation n – Pros and cons of Virtu	as a Service(PaaS), Softw 7 hours alization, Types - Implement					

Google A	pp Engine, Sales Force, Microsoft Azure, Open Source	ce tools)			
Module:	Cloud Application Development	8 hours			
_	plication development using third party APIs, World PI - Facebook API, Twitter API, HDFS, Map Reduc	· ·	0 11		
Module:	6 Security	7 hours			
Risk Ma	curity Challenges and Risks – Software-as-a- Service nagement – Security Monitoring – Security Arc on Security – Virtual Machine Security	•	•		
Module:	7 Advances in Cloud	4 hours			
MQTT in Computin	Cloud, MQTT working example – Fog Computing bag	asics – Comparing	Cloud, Fog and Mist		
Module:	Recent Trends	2 hours			
	Total Lecture hours:	45 hours			
Text Boo	$\mathbf{k}(\mathbf{s})$				
Par Kai	kumar Buyya, James Broberg, Andrzej, M. Goscinsk adigms, 1 st Edition, Wiley,2013 Hwang, Geoffrey C Fox, Jack G Dongarra, "Distri				
2. Parallel Processing to the Internet of Things", Morgan Kaufmann Publishers,2013					
Reference	e Books				
Cond	al, Naresh, Bhatt, Pramod Chandra P., Acken, John Mepts and Practices", 2 nd Edition, Springer Internation umar Buyya, Christian Vecchiola, S.Thamarai Selvi,	al Publishing, 2020)		

- Edition, Tata McGraw Hill, 2017
 Perry Lea, "IoT and Edge Computing for Architects: Implementing edge and IoT systems from sensors to clouds with communication systems, analytics, and security", 2nd Edition, Packt Publishing Limited, 2020

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar

List of Indicative Experiments					
1.	Virtual box based Webserver creation, Images/Snapshots	2 hours			
	access web page from 2nd VM on another subnetwork				
2.	EC2 AWS – S3 bucket based static webpages.	2 hours			
3.	EC2 AWS – Instance Creation, Migration	2 hours			
4.	EC2 AWS – Web application using Beanstalk	2 hours			
5.	AWS – Local balancing and auto scaling.	3 hours			
6.	IBM Blue Mix - Mobile Application development	3 hours			
7.	DaaS – Deployment of a basic web app and add additional	3 hours			
	functionality(Javascripts based)				
8.	PaaS – IOT – Mobile sensor based IOT application hosted	3 hours			
	via PaaS environment				
9.	SaaS – Deployment of any SaaS application for a online	3 hours			
	Collaborative tool				
10.	Deployment of Open stack or Virtual box from the scratch	3 hours			
11.	Hadoop as a Service	2 hours			
12.	Cloud TM Online Collaboration Services (User Defined Applications)	2 hours			
	30 hours				
Mode of assessment: CAT1/CAT2/FAT					
Recommended by Board of Studies 11-02-2021					
App					

Course Code	MICROPROCESSOR AND INTERFACING TECHNIQUES			T	P	J	C
CSI2006		2	2	0	2	0	3
Pre-requisite	Nil Syll	abus v	er	sic	n	v.1	.0

- 1. To acquaint students with basic concepts of block diagram, architecture, pin diagram, addressing modes and instruction set of an 8086/ARM microprocessor.
- 2. To teach students syntax and semantics of assembly language programming and its constructs. To facilitate students to practice sample assembly programs and develop logic for other operations.
- 3. To explore special architectural features and various peripheral IC"s for designing a typical computing system.
- 4. To understand the need for numeric co-processor. Also develop skill on open source prototyping boards for developing any smart systems for contemporary issues.

Expected Course Outcome: At the end of this course, students will be able to

- 1. Explain the design aspects of a typical microprocessor and illustrate its capabilities.
- 2. Practice and emulate assembly programs. To develop logic at assembly level for various operations.
- 3. Understand need for and working of Stack, Interrupt Service Routines (ISRs) and Procedures. Practice assembly programs for file handling and other operations using ISR.
- 4. Illustrate interfacing of basic devices viz. memory, IO, data converters and motors.
- 5. Illustrate interfacing of special purpose programmable devices viz. timer/counter, interrupt controller, display controller, communication and direct memory access.
- 6. Explain the design aspects of numeric co-processor and illustrate its capabilities with sample assembly programs.
- 7. Explore open source prototyping board, sample sensors and actuators and develop smart solutions for socio-economic issues.

Module:1	Intel x86/ARM Processors	5 hours				
and IO Add	Architecture and Signal Description, Register and Memory Organization, General Bus Operations and IO Addressing Capability, Special Processor Activities, Min and Max Modes, Reduced-Instruction-Set Computing(RISC)					
Module:2	Assembly Language Programming and Tools	5 hours				
Addressing modes and Instruction Set, Assembler Directives and Operators, Introduction to						

emu8086 emulator and MASM assembler, Assembly Language example programs.					
Module:3	Special Architectural Features and Programming	3 hours			
Stack – stack structure of 8086/ARM and programming; Interrupt – interrupt cycle, non-mask-able, mask- able, Interrupt Service Routine, programming; procedure and macro– definition and passing parameters; handling larger programs; timing and delays – clock cycle, states, instruction execution time, clock count for generating delays; file management – create, open, close, read, write and delete operations;					
Module:4	Basic Peripherals Interfacing	4 hours			
Memory Interfacing – Interleaving, static and dynamic RAM interfacing; IO Ports Interfacing – memory mapped I/O, I/O mapped I/O; PIO 8255 – architecture, pin, control word register, operation modes; A/D Interfacing – 0808 SAR, 7109 dual-slope, interfacing; D/A – 7523, DAC0800; Stepper Motor – 4 winding internal schematic, excitation sequence, sample programs.					
Module:5	Special Purpose Programmable Peripheral Interfacing	5 hours			
Timer/Counter 8253 – architecture, pin, control word register, operation modes, programming; PIC-8259 – architecture, pin, interrupt sequence, command words, operation modes, programming; 8279 – architecture, pin, operation modes, programming; 8251 – communication methods, architecture, pin, operation modes, programming; 8257 – architecture, pin, DMA transfers and operations, programming.					
77.11.6	N				
Module:6	Numeric Co-Processor 8087	4 hours			
Overview, compatible processor and coprocessor, pin, architecture, block diagram - control unit, numeric execution unit, registers, status word, circuit connection of 8086-8087,data types, IEEE floating point standard, instruction set, sample programs.					
Module:7	Case Study on Microcontroller Boards	2 hours			
	•				
Introduction to Microcontroller, UNO Board, IDE, Programming using GPIO for LED, LCD, Keypad, Motor, Sensor interfacing, case study on smart system design.					
Module:8	Recent Trends	2 hours			

	Total Lecture hours 30 hours				
Text	t Book(s)				
1.	A.K. Ray and K.M. Bhurchandi Advanced Microprocessors and Peripherals, Tata McGraw Hill, 2017.	3rd Edition,			
2.	Barry B Bray , The Intel Microprocessor 8086/8088, 80186,80286, 80386 and 80486 Architecture, programming and interfacing, 8th Edition ,PHI, , 2011				
Refe	erence Book(s)				
1.	1. Douglas V. Hall, SSSP Rao" Microprocessors and Interfacing Programming Third edition, Tata McGraw Hill, 2017.				
2.	Mohamed Rafiquazzaman, "Microprocessor and Microcomputer based system design," Second edition, Universal Book stall, 1995				
3.	K Uday Kumar, B S Umashankar, Advanced Micro processors & IBM-PC Assembly Language Programming, Tata McGraw Hill, 2017.				
Mod	le of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar				
List					
1.	Arithmetic operations 8/16 bit using different addressing modes.	2 hours			
2.	Finding the factorial of an 8 /16 bit number	1 hour			
3.	(a) Solving nCr and nPr	2 hours			
	(b) Compute nCr and nPr using recursive procedure. Assume that "n" and "r" are non-negative integers.				
4.	Fibonacci series	1 hours			
5.	Sorting in ascending and descending order	2 hours			
6.	(a) Search a given number or a word in an array of given numbers.	2 hours			
	(b) Search a key element in a list of "n" 16-bit numbers using the Binary search algorithm.				
7.	. To find the smallest and biggest numbers in a given array.				
8.	ALP for number bases conversions	2 hours			
9.	String operations (String length, reverse, comparison, concatenation,	2 hours			

	palindrome)						
10.	Password checking				2 hours		
11.	11. Convert a 16-bit binary value (assumed to be an unsigned integer) to BCD and display it from left to right and right to left for specified number of times						
12. Read the current time from the system and display it in the standard format on the screen.				lay it in the	2 hours		
13. Program to simulate a Decimal Up-counter to display 00-99.					2 hours		
14. Read a pair of input co-ordinates in BCD and move the cursor to the specified location on the screen.				2 hours			
15. Stepper motor interface using 8086/ Intel Galileo Board					2 hours		
16. Seven segment LED DISPLAY using 8086/Intel Arduino Board				2 hours			
Total Laboratory Hours					30 hours		
Mode of evaluation: CAT/FAT/Assignment							
Reco	Recommended by Board of Studies 11-02-2021						
Appı	roved by Academic Council	No. 61	Date	18.02.2021			

Course cod	le	DATA COMMUN	ICATION AND	NET'	WORKS		1	T	Ρ.	J C
CSI20	07						3	3 0	2 (0 4
Pre-requisi	ite	Nil				Syllal	bus v	vers	ion	v.1.0
Course Ob	jective	<u> </u> 								
architecture	es, and a pertise in	anding of the fundan applications a design, implement a	-	_						d
		ajor issues of the laye	ers of the model.							
Expected (Course	Outcomes:								
1. Describe	the lay	ered structure of a ty	pical networked a	archited	cture					
2. Identify a mechanism		lyze the different typ	es of network top	ologie	s, error and	flow c	ontro	ol		
3. Design su	ub-netti	ng and enhance the p	performance of ro	uting n	nechanisms					
4. Compare for real time		s congestion control ations	mechanisms and	identif	y suitable T	`ranspo	rt la	yer _]	proto	ocol
5. Identify	various	Application layer pro	otocols for specifi	ic appl	ications					
6. Design a	nd Impl	ement various Netwo	ork protocols							
Module:1	Basic	s of Data C uter Network	ommunication	and	5 hours					
Component Network M	ts of Da Models:0 – Perf	ses of Computer Nata Communication, OSI, TCP/IP- Networmance Metrics –	Classification of orking Devices:	f Com _l Hubs,	puter netwo	ork, Ne Switch	twoi	k T Rou	opol ters,	logy, and

Coding, Analog-to-Digital Conversion- Pulse code modulation (PCM), Delta modulation

(DM);Transmission Modes- Half and Full Duplex- Signals – Bandwidth and Data Rate –							
Multiplexing – Shift Keying							
Module:3	Data Link Layer	9 hours					
Error Detec	tion and Correction- One and two dimensional par	rity checks, Hamming code, Cyclic					
redundancy	check (CRC); Flow Control: Protocols: Protocols	for Noiseless Channels and Noisy					
	Ethernet- Access Control Protocols: CSMA,CS						
Token Passi	ng,TDMA,FDMA,CDMA-Virtual LAN- Wireless	LAN (802.11).					
Module:4	Network Layer	8 hours					
IP Addressi	ng Scheme, Subnet Addressing, Subnet Masks, IF	PV4 Addressing, IPV6 Addressing,					
Address Re	esolution Protocol (ARP), Reverse Address Res	solution Protocol (RARP).Unicast					
Routing: Ro	outing Characteristics, Routing Algorithms: Distar	nce Vector Routing Protocol, Link					
State Routin	ng Protocol – Multicast Routing- Wireless Routing						
Module:5	Transport Layer	6 hours					
Services of	Transport Layer, Socket Programming, TCP Phases	s, Transport Layer Protocols: TCP,					
	P, RTP, Transport Layer Security Protocols : SSL,Tl						
Module:6	Traffic Engineering Principles	4 hours					
Congestion	Control Algorithms- Congestion prevention policie	s; Quality of Service- Traffic					
shaping, Le	aky bucket algorithm, Token bucket algorithm; Inte	grated Services.					
Module:7	Application Layer	6 hours					
Simple Mai	il Transfer Protocol (SMTP), File Transfer Proto	ocol (FTP), TELNET,SNMP,DNS,					
Hypertext 7	Fransfer Protocol (HTTP), World Wide Web (W	WW), Security in Internet, E-mail					
Security.							
Module:8	Recent Trends	2 hours					
		I					

	Total Lec	ture hours:	45 hours					
Tex	xt Book(s)							
1.	James Kurose, R Pearson, , 2016	Keith Ross, Computer Networking:	A Top-Down Ap	oproach, 7 th edition				
2	Behrouz A. Forouzan, Data Communications and Networking, , 5th Ed. McGraw Hill Education, 2012							
Ref	erence Books							
1	William Stallings,	Data and Computer Communication	ns, 10th Ed, Pearson	n Education, ,2013.				
2	Larry Peterson an Elsevier, 2011.	d Bruce Davie, Computer Netwo	orks: A Systems	Approach, 5th Ed,				
3	Approach", McGr	n-Hung Hwang, Fred Baker, "Compa aw Hill, 2012. aum, "Computer Networks", 5 th Edi		-				
Mo	de of Evaluation: C.	AT / Assignment / Quiz / FAT / Pro	ject / Seminar					
Lis	t of Experiments							
1.	Basic Networking	Commands using Linux	I	1 hour				
2.	Error detection and	l correction mechanisms		4 hours				
3.	Flow control mech	anisms		4 hours				
4.	IP addressing – Cl	assless addressing		4 hours				
5.	Routing Protocol I protocols	mplementation and Performance A	nalysis of Routing	4 hours				
6	Socket Programmi	ng		4 hours				
7	Transport Layer So	ecurity Protocol Implementation		4 hours				
8	Congestion Contro	ol Protocol		3 hours				
9	Study about Netwo	ork Simulation tools		2 hours				
Tot	al Laboratory Hours	3		30 hours				
Мо	de of evaluation: As	ssignment, CAT / Assignment / Quiz	z / FAT					

Recommended by Board of Studies	11-02-2021		
Approved by Academic Council	No. 61	Date	18-02-2021

Course	Code	Ap	olied Cı	yptogra	phy a	nd Net	twork	Secur	ity]	T	P	J	С
CSI30	02									2	0	2	0	3
Pre-requis	ite	Nil								Sylla	abu	IS V		io:
Course Ob	jective	s:												
1.To learn t	he eme	rging conce	ots of cr	ptograp	hy and	l algori	thms							
Authenticat	ion pro				·		-	_		s and				
3.To catego	orize an	d analyze th	key co	ncepts in	netwo	ork and	l wirel	ess sec	urity					
Expected (ourse	Outcome:												
2 T 1		e cryptograp												
4. Ider mod5. Ider web6. Ider	ntify co lel for o ntify the servic ntify th	e authenticat mputer and n letect and m e requiremen	on sche etwork tigate th ts for se	nes for i security se attack cure con	membe threats s. nmunic	ership as, class	author ify the and ch	ization threat	s and d	ed to t	he s	seci	ıre	-
4. Ider mod5. Ider web6. Ider	ntify co lel for on tify the service tify the urity so	e authenticat mputer and maletect and male requirements es e need of et	on sche network tigate th ts for se nical and	mes for its security as attack cure conditional profess	membe threats s. nmunic	ership as, class	author ify the and ch	ization threat	s and d	ed to t	he s	seci	ire ergi	-
4. Ider mod 5. Ider web 6. Ider secu Module:1	tify co lel for o atify the servic atify the arity so Intro	e authenticat mputer and male requirement es e need of et lutions.	on schenetwork tigate that s for se mical and cryptog	mes for insecurity as attack cure condition of the profession of t	membe threats s. nmunic sional	ership as, class cation a practic	author ify the and ch ees, ris	ization threat allenge sk man	s and des relates ageme	ed to t	he s	hou	are ergi	or
4. Ider mod 5. Ider web 6. Ider secu Module:1 Security tre bit generation	Intro Interest of the service of the	e authenticat imputer and in eletect and m e requirementes e need of et lutions.	on sche network tigate th ts for se nical and Cryptog s, Secur servic	mes for insecurity its attack cure conditions of the security its mechanism of the security of the securit	membe threats s. nmunic sional	ership as, class cation a practic	author ify the and ch ees, ris	ization threat allenge sk man	s and des relates ageme	ed to t	ang of the second of the secon	hou	and	ng
4. Ider mod 5. Ider web 6. Ider secu Module:1 Security trebit generation privacy.	Intro Symi	e authenticat mputer and male requirement es e need of et dutions. duction to (ecurity attack asic security	on schenetwork tigate the ts for se nical and cryptog s, Secur service	mes for a security le attack cure cond professional professions confirmably mechanism confirmably mechanism confirmably confirmation	membe threats s. nmunic sional	ership as, class cation a practic	entary	ization threat allenge sk man	s and des relates ageme	ed to t	ang of the second of the secon	hou o-rapud	and	or

Module:	Hash Functions and Authentication	4 hours				
_	Authentication Code (MAC), MD5, Secure Hash algorithms (SHA), s, Digital Signature Standard (DSS).	HMAC, Digital				
Module:	Dogio Annical Counte quantu	2 h anns				
Module:	Basic Applied Cryptography	3 hours				
	agement and distribution, digital certificates, identity-based encryption, I ation, zero knowledge protocols	dentification and				
Module:	Advanced Applied cryptography	5 hours				
	nnel attack, Pretty Good Privacy (PGP), S/MIME, Kerberos, n, Quantum Cryptography, DNA Cryptography, Chaos Based Cryptosys	*				
Module:	Web and Wireless Security	4 hours				
	H and ESP, IKE- SSL/TLS, Types of Firewalls, Intrusion detection Wireless Application Protocol (WAP)	and Prevention				
Module:	Recent Trends	2 hours				
	Total Hours: 30 hours					
List of E	xperiments					
1 I	mplement DES, Triple DES and AES Key Algorithms	4 Hours				
2 I	mplement RSA, ECC and Diffie-Hellman Key Establishment.	4 Hours				
	Implement a Secret-Sharing algorithm and Homomorphic Encryption 2 Hours algorithm					
4 I	mplement message authentication (MAC) and HASH algorithms	3 Hours				
l I	Consider and examine the Wireless network security and technology ntegration for compliance using the case study of Cisco.	2 Hours				
b	explore the Snort Intrusion Detection Systems. Study Snort IDS, a signaturate ased intrusion detection system used to detect network attacks. Snort lso be used as a simple packet logger. For the purpose of this lab	can				

	students will use snort as a packet sniffer and write their own IDS rules	
7	Explore ways to perform wireless attacks and understand potential defences. The attacks that will be covered are inspecting & modifying wireless card parameters, changing the wireless transmission channel, flooding attacks, and cracking keys of WPA2 protected networks.	4 Hours
8	Pretty Good Privacy –	4 Hours
	Create a public/private key pair in PGP	
	Create a revocation ley	
	 Exchange PGP keys with other students 	
	 Signing the new key 	
	 Encrypting a file using your partner"s public key 	
	 Decrypting the file using your private key 	
	 Encrypting and signing a file 	
	 Verifying the signature 	
	 Sending secure Email with PGP 	
	Adding a public key and sending secure email.	
9	Send and receive an encrypted email message using S/MIME.	3 Hours
_		
	Total Lecture hours:	30 hours
		30 hours
	Total Lecture hours: xt Book(s)	30 hours
Tex	xt Book(s)	
Tex	xt Book(s) W. Stallings, Cryptography and Network Security: Principles and Practice,	7 th Ed.
1. 2.	wxt Book(s) W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security:6 th Ed. McGraw-Hill, 2017.	7 th Ed.
1. 2. Ref	wxt Book(s) W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security:6 th Ed. McGraw-Hill, 2 ference Books	7 th Ed. 2017.
1. 2.	wxt Book(s) W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security:6 th Ed. McGraw-Hill, 2017.	7 th Ed. 2017.
1. 2. Ref	W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security: 6 th Ed. McGraw-Hill, ference Books Kaufman, Perlman and Speciner. Network Security: Private Communication in	7 th Ed. 2017. n a Public
1. 2. Ref. 1. 2	wxt Book(s) W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security:6 th Ed. McGraw-Hill, ference Books Kaufman, Perlman and Speciner. Network Security: Private Communication in World., 2 nd edition, Pearson Publishers, 2002. Menezes, van Oorschot, and Vanstone, The Handbook of Applied Cryptography,	7 th Ed. 2017. n a Public
1. 2. Ref. 1. 2 3	wxt Book(s) W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security:6 th Ed. McGraw-Hill, ference Books Kaufman, Perlman and Speciner. Network Security: Private Communication in World., 2 nd edition, Pearson Publishers, 2002. Menezes, van Oorschot, and Vanstone, The Handbook of Applied Cryptography, Edition, WILEY, 2015	7 th Ed. 2017. n a Public
1. 2. Ref. 1. 3	W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security:6 th Ed. McGraw-Hill, ference Books Kaufman, Perlman and Speciner. Network Security: Private Communication in World., 2 nd edition, Pearson Publishers, 2002. Menezes, van Oorschot, and Vanstone, The Handbook of Applied Cryptography, Edition, WILEY, 2015 H. Silverman, A Friendly Introduction to Number Theory, 4 th Ed. Boston: Pear	7 th Ed. 2017. n a Public
1. 2. Red 1. 3	W. Stallings, Cryptography and Network Security: Principles and Practice, Pearson Publishers, 2017. Behrouz A. Forouzan, Cryptography and Network Security: 6 th Ed. McGraw-Hill, ference Books Kaufman, Perlman and Speciner. Network Security: Private Communication in World., 2 nd edition, Pearson Publishers, 2002. Menezes, van Oorschot, and Vanstone, The Handbook of Applied Cryptography, Edition, WILEY, 2015 H. Silverman, A Friendly Introduction to Number Theory, 4 th Ed. Boston: Pearson de of Evaluation: CAT / Assignment / Quiz / FAT / Lab	7 th Ed. 2017. n a Public

Course code	PROGRAMN	MING IN JAVA	I	T	P	J	C
CSI2008			3	0	2	0	4
Pre-requisite	Nil		Sylla	bu	IS V	ers	sion
						V	.1.0

Course Objectives:

- 1. Understand Object Oriented Programming & Functional Programming in Java, Handling Exceptions and Multithreading.
- 2. Able to perform File Handling, Manipulating Strings, Generic Programming.
- 3. Use of Java for Event Handling and Web applications using Servlets.

Expected Course Outcome:

At the end of this course students should be able to:

- 1. Analyze the programs involving the fundamental program constructs.
- 2. Choose the appropriate OOP technique for solving the real world problem.
- 3. Demonstrate exception handling and use of threads in Java.
- 4. Propose the use of Generic programming and file handling for different scenarios.
- 5. Explore various methods for manipulating strings and several collections.
- 6. Choose appropriate elements to facilitate event handling and GUI programming.
- 7. Design and develop web applications using Servlets with JDBC.

Module:1 Introduction to Java Programming 4 hours

Overview of Java Language: Introduction, Java Virtual Machine, program structure, Java tokens, statements, variables, scope of variables and data types. Arrays: One-Dimensional arrays, Multidimensional Arrays.

Module:2	Object, Class and Packages	7 hours

Object Oriented Programming and Java –. Classes – Objects – Methods – Constructors – this keyword – Garbage collection – Overloading methods – Objects as parameters and returning objects – Nested and Inner classes – static and final keywords – Inheritance: Basics, Using super, Class hierarchy, Method overriding, Abstract classes – The Object Class – Packages and Interfaces.

Module:3	Exceptions and Threads	7 hours
-	Handling: Fundamentals, Types, Uncaught Exceptions, Using try as, Nested try, Built-in Exceptions, Creating your own exception sul	
	va thread model, Main thread, Creating a thread, Creating multipynchronization, Inter thread communication, Thread's states, Multipynchronization, Inter thread communication, Inter thread commu	-
Module:4	Files and Generics	6 hours
A Generic	 Console I/O – The PrintWriter class – Reading and Writing file class, General form, Using wildcard arguments, Generic methods, ass hierarchy, Type inference. 	
Module:5	Lambda Expressions and Strings	6 hours
String Hand StringBuild	lling: The String Constructors, Various String Operations, StringBer Classes.	uffer and
Module:6	Java Event Handling and GUI Programming	6 hours
Event Han	dling mechanism, Event Delegation, Event and KeyEvent Clas GUI Programming with JavaFX: UI Controls, Layout Classes,	ses, EventListener
Event Han Interfaces.	dling mechanism, Event Delegation, Event and KeyEvent Clas GUI Programming with JavaFX: UI Controls, Layout Classes,	ses, EventListener
Event Han Interfaces. Media Cla Module:7	dling mechanism, Event Delegation, Event and KeyEvent Clas GUI Programming with JavaFX: UI Controls, Layout Classes, sses. Java Servlets and JDBC	ses, EventListener Collection Classes,
Event Han Interfaces. Media Cla Module:7 Background Reading S	dling mechanism, Event Delegation, Event and KeyEvent Clas GUI Programming with JavaFX: UI Controls, Layout Classes, sses.	ses, EventListener Collection Classes, 7 hours vax.servlet package
Event Han Interfaces. Media Cla Module:7 Background	dling mechanism, Event Delegation, Event and KeyEvent Clas GUI Programming with JavaFX: UI Controls, Layout Classes, sses. Java Servlets and JDBC I - Lifecycle of a servlet – Development – The Servlet API – The jacen Servlet Parameters - Handling http requests and responses – Using	ses, EventListener Collection Classes, 7 hours vax.servlet package
Event Han Interfaces. Media Cla Module:7 Background - Reading S Tracking -	dling mechanism, Event Delegation, Event and KeyEvent Clas GUI Programming with JavaFX: UI Controls, Layout Classes, sses. Java Servlets and JDBC I - Lifecycle of a servlet – Development – The Servlet API – The ja Servlet Parameters - Handling http requests and responses – Using JDBC-Servlets with JDBC	ses, EventListener Collection Classes, 7 hours vax.servlet package g Cookies – Session

Tex	at Book(s)					
1.	Herbert Schildt, "Java: The Complete Reference", , 11 th Edition., McGraw-H December 2018.	ill Publishers				
2.	Cay S. Horstmann, "Core Java Volume IFundamentals", 11 th Edition., Pearson Publishers. August 2018.					
Ref	Perence Books					
1.	Ben Evans, David Flanagan, "Java in a Nutshell 7 th Edition., O'Reilly Media, 2018.	Inc. December				
2.	Joshua Bloch, "Effective Java", 3 rd Edition. Addison Wesley Publishers Dece	ember 2018				
Mo	de of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar					
Lis	t of Experiments					
1.	Programs to demonstrate the use of arrays and various OOP concepts.	2 hours				
2.	Programs to understand various exceptions and handling them.	2 hours				
3.	Programs to demonstrate the concept of threads and multithreading in Java	2 hours				
4.	Programs to understand Generic Programming technique and Lambda expressions.	4 hours				
5.	Programs to create and manipulate file using different I/O methods.	4 hours				
6.	Programs to explore various string handling methods.	3 hours				
7.	Programs to idealize the use of different collection frameworks in java.util package and use of java.lang packages.	3 hours				
8.	Programs to explore various swing elements to deepen the understanding of javaFX	3 hours				
9.	Programs to realize the power of Java for internet programming through servlets.	3 hours				
10.	Programs to realize the power of Java for internet programming through servlets with JDBC	4 hours				
	Total Laboratory Hours	30 hours				
Mo	de of evaluation: CAT / Assignment / Quiz / FAT					
Rec	commended by Board of Studies 11-02-2021					

Approved by Academic Council	No. 61	Date	18-02-2021

Course code	Course Title	I		Γ	P	J	C
CSI3003	Artificial Intelligence and Experts Systems	3	3 ()	0	0	3
Pre-requisite	Nil	Sylla	ab	us	ve	rs	ion
						V.	.1.(
Course Objective	es:						
algorithms	e knowledge using problem solving, search methodologies ans.	ıd learn	inį	5			
On completion of	of this course the students will be able to						
•	cial Intelligence (AI) methods and describe their foundations.						
	nciples of AI in solutions that require problem solving, inferent	nce, pe	rce	pt	ior	١,	
3. Analyze and ill	ustrate how search algorithms play vital role in problem solving	ng					
4. Demonstrate ki	nowledge of reasoning and knowledge representation for solvi	ing real	W	or]	ld		
7 TT 1 . 1	I Illustrate the construction of expert system						

5 hours

6 hours

6 hours

6. Discuss current scope and limitations of AI and societal implications.

Overview of Artificial Intelligence –History of AI – Agents and environment – concept of

Solving problems by searching - Problem space - State space - searching for solutions -

Introduction to Artificial Intelligence

Problem solving

Heuristic Search Strategies

uninformed search strategies.

rationality - Classification of AI systems with respect to environment.

Module:1

Module:2

Module:3

8 hours
ints, Predicate Logic –
8 hours
D (1 D)
- Practical Planners –
5 hours
k, Decision Network
5 hours
tems - Roles of expert
Systems- Knowledge
CIN
2 hours
d hours: 45 hours
41 11: 5
4th edition, Prentice
nputational Agents,
7
7
ducation, 2007

3.	Kevin Night and Elaine Rich, Na Hill, 2008	ir B., "Artificial l	Intelligence	e (SIE)", 3 rd Edition, McGraw					
Mo	Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar								
Rec	commended by Board of Studies	11-02-2021							
App	proved by Academic Council	No. 61	Date	18-02-2021					

MDI3002	Foundations of Data Science		L	T	P	J	C
			3	0	0	0	3
Pre-requisite	NIL	Sy	lla	bu	IS V		ion 1.0

Course Objectives:

- 1. To provide fundamental knowledge on data science and to understand the role of statistics and optimization to perform mathematical operation in the field of data science.
- 2. To understand the process of handling heterogeneous data and visualize them for better understanding.
- 3. To gain the fundamental knowledge on various open source data science tools and understand their process of applications to solve various industrial problems.

Expected Course Outcome:

- 1. Ability to obtain fundamental knowledge on data science.
- 2. Demonstrate proficiency in statistical analysis of data.
- 3. Develop mathematical knowledge and study various optimization techniques to perform data science operations.
- 4. Handle various types of data and visualize them using through programming for knowledge representation.
- 5. Demonstrate numerous open source data science tools to solve real-world problems through industrial case studies.

Module:1 | Basics of Data Science

5 hours

Introduction; Typology of problems; Importance of linear algebra, statistics and optimization from a data science perspective; Structured thinking for solving data science problems, Structured and unstructured data

Module:2 | Statistical Foundations

7 hours

Descriptive statistics, Statistical Features, summarizing the data, outlier analysis, Understanding distributions and plots, Univariate statistical plots and usage, Bivariate and multivariate statistics, Dimensionality Reduction, Over and Under Sampling, Bayesian Statistics, Statistical Modeling for data analysis

Module:3 | **Algorithmic Foundations**

8 hours

Linear algebra Matrices and their properties (determinants, traces, rank, nullity, etc.); Eigenvalues

and eigenvectors; Matrix factorizations; Inner products; Distance measures; Projections; Notion of hyperplanes; half-planes, elementary spectral graph theory. Sampling and VC-dimension - Random walks and graph sampling, MCMC algorithms, learning, linear and non-linear separators, PAC learning

Module:4 Optimization 7 hours

Unconstrained optimization; Necessary and sufficiency conditions for optima; Gradient descent methods; Constrained optimization, KKT conditions; Introduction to non-gradient techniques; Introduction to least squares optimization

Module:5 | Programming Foundation and Exploratory Data Analysis

6 hours

Introduction to Python Programming, Types, Expressions and Variables, String Operations, selection, iteration, Data Structures- Strings, Regular Expression, List and Tuples, Dictionaries, Sets; Exploratory Data Analysis (EDA) - Definition, Motivation, Steps in data exploration, The basic datatypes, Data type Portability, Basic Tools of EDA, Data Analytics Life cycle, Discovery

Module:6 | Data Handling and Visualization

6 hours

Data Acquisition, Data Pre-processing and Preparation, Data Quality and Transformation, Handling Text Data; Introduction to data visualization, Visualization workflow: describing data visualization workflow, Visualization Periodic Table; Data Abstraction -Analysis: Four Levels for Validation- Task Abstraction - Analysis: Four Levels for Validation Data Representation: chart types: categorical, hierarchical, relational, temporal & spatial

Module:7 Data Science Tools and Techniques

4 hours

Overview and Demonstration of Open source tools such as R, Octave, Scilab. Python libraries: SciPy and sci-kitLearn, PyBrain, Pylearn2; Weka.

Module:8 Recent Trends 2 hours

Total Lecture hours 45 hours

Text Books

- 1. R. V. Hogg, J. W. McKean and A. Craig, Introduction to Mathematical Statistics, 8th Ed., Pearson Education India, 2019.
- 2. Avrim Blum, John Hopcroft, Ravindran Kannan, "Foundations of Data Science", Cambridge University Press, 2020.

Reference Books

- Ani Adhikari and John DeNero, "Computational and Inferential Thinking: The Foundations of Data Science", GitBook, 2019.
- 2 Cathy O"Neil and Rachel Schutt, "Doing Data Science: Straight Talk from the Frontline", O"Reilly Media, 2013.
- 3. Hossein Pishro-Nik, "Introduction to Probability, Statistics, and Random Processes", Kappa Research, LLC, 2014.

Mode of Evaluation: CAT / Assignmen	t / Quiz / FAT / Pr	oject / Ser	ninar
Recommended by Board of Studies	11-02-2021		
Approved by Academic Council	No. 61	Date	18-02-2021

Course cod	le	Data Science Programming		L '	T	P J	C
CSI3004				2 (0	2 () 3
Pre-requisi	ite		Syll	ab	us		sion v.1.0
Course Ob	jectives	:					
1	practical	de necessary knowledge on data manipulation and to perfor problems using statistical and machine learning approach rate report and visualize the results in graphical form using p		•			
Expected C	Course (Outcome:					
2. 0 3. 1 4. 2 5. 1	Gain the Develop performa Analyze R tool fo	o gain basic knowledge on data science insights from the data through statistical inferences suitable models using machine learning techniques and to a ance on the performance of the model and the quality of the result data Analysis and visualize the results trate problem solving skills and provide solutions to real wo	lts			s	
Module:1	Introd	luction				3 h	ours
		ics – Digital Universe – Sources of Data – Information e Cycle: OSEMN Framework	Com	no	ns]	Data
Module:2	Proba	abilistic Theory				4 h	ours
Probability – Inference	-	– Introduction – Conditional Probability – Bayes Rule – Gasian	ussiar	n D	ist	ribu	ition
						5 h	ours
Module:3	Class	ification and Clustering				3 II	ours
Introduction Regression	n to ma and Log	achine learning: Supervised, Unsupervised Learning – sistic Regression Classification Methods: K Nearest Neighburstering: k means, Hierarchical clustering	_		on:	Li	inea
Regression	n to ma and Log	achine learning: Supervised, Unsupervised Learning – sistic Regression Classification Methods: K Nearest Neighbors	_		on:	Li	inea

	variables, datatypes, matrices, list, Control Structures, Functions, ad Writing Data File, Model Building	Data Frames,
Module:5	Data Visualization in R	4 hours
001	variate, bivariate, multivariate graph – time dependent graph – statis – box plot – heat map - scatter plot – legends – labeling	stical models –
Module:6	Performance Evaluation	4 hours
Loss Funct	luation Techniques: Hold out, cross validation - Prediction Errors: Type ion and Error: Mean Squared Error, Root Mean Squared Error – Model Scriteria: Accuracy, F1 score – Sensitivity – Specificity – AUC	• •
Module:7	Data Analysis Using R – Case Study	4 hours
Module:8	Recent Trends	2 hours
Module:8	Recent Trends Total Lecture hours:	2 hours
	Total Lecture hours:	
Text Book 1. Hadle	Total Lecture hours:	30 hours
Text Book 1. Hadle Visua 2. Carl S	(s) Wickhmen, Garrette Grolemund, R for Data Science: Import, Tidy,	30 hours Transform,
Text Book 1. Hadle Visua 2. Carl S and In	Total Lecture hours: (s) yWickhmen, Garrette Grolemund, R for Data Science: Import, Tidy, ize and Model Data, OReilly, 2017 han, Henry Wang, William Chen, Max Song. The Data Science Handb sight from 25 Amazing Data Scientists. The Data Science Bookshelf. 20	30 hours Transform,
Text Book 1. Hadle Visua 2. Carl S and In Reference	Total Lecture hours: (s) yWickhmen, Garrette Grolemund, R for Data Science: Import, Tidy, ize and Model Data, OReilly, 2017 han, Henry Wang, William Chen, Max Song. The Data Science Handb sight from 25 Amazing Data Scientists. The Data Science Bookshelf. 20	30 hours Transform, pook: Advice
Text Book 1. Hadle Visual 2. Carl S and In Reference 1. Han, 2. Sergio	Total Lecture hours: (s) Wickhmen, Garrette Grolemund, R for Data Science: Import, Tidy, ize and Model Data, OReilly, 2017 han, Henry Wang, William Chen, Max Song. The Data Science Handb sight from 25 Amazing Data Scientists. The Data Science Bookshelf. 20 Books	30 hours Transform, book: Advice 016.

	applications in R. Springer. 2013				
Mod	le of Evaluation: CAT / Assignmen	t / Quiz / FAT / Pi	roject / Ser	ninar	
]	List of Experimen	nts		
1.	House rent prediction using linear	regression			3 hours
2.	Medical diagnosis for disease spre	ead pattern			3 hours
3.	Automate email classification and response				
4.	Customer segmentation in busin psychographic and behavior data	3 hours			
5.	Analysis of tweet and retweet data	2 hours			
6.	Analyze crime data using suitable based on time and location	2 hours			
7.	Construct a recommendation systeusing Association rule mining	2 hours			
8.	Perform analysis on power consumusage	mption data to sug	gest for m	inimizing the	2 hours
9.	Behavioral analysis of customers	for any online pur	chase mod	el	3 hours
10	Agricultural data analysis for yiel terrain data set	ld prediction and	crop select	ion on Indian	3 hours
11.	Develop a recommender system for queries to find the university that rank wise list of the university based on the university based of the university based on the university	3 hours			
12.	Develop a business model to pred	ict the trend in Inv	estment ar	nd Funding	2 hours
		Т	otal Labo	ratory Hours	30 hours
Mod	le of Evaluation: Project/Activity				1
Rec	ommended by Board of Studies	11-02-2021			
App	roved by Academic Council	No. 61	Date	18-02-2021	

	Course Title	L T P J C
MDI4001	Machine Learning For Data Science	3 0 2 0 4
Pre-requisite	+	Syllabus version
11e-requisite		v.1.0
Course Objective	es:	
	he basics of Machine Learning Concepts	
2. To be able technique	to apply ML concepts in computing by making a choice of the	suitable ML
-	e tuning ML Models and address data inadequacies	
_	to understand and enhance various classification models	
5. To be able	to apply simple techniques like regression for powerful applica	ations
	insight into parameters of supervised learning models like Clusters	
7. To underst	and the working of Neural Networks and the components invol	ived
Expected Course	Outcome:	
1. Unders	standing the nuances of an ML sequence	
	an understanding of a Model"s deficiency	
3. Gainin	g knowledge of mathematical concepts involved in Gradient De	escent
	ciate the difference between Supervised and Unsupervised learn	ning models
	o apply accuracy metrics for various models	
	insight into Reinforced Learning approaches for Problem Solvi	
	able to understand Deep Networks and their potential in different to Machine Learning	6 hour
Wiodule.1 Inti-	duction to Machine Learning	o nour;
Machine Learning	g - Types; Data - Getting the data, visualizing the data, pr	reparing the data
Selecting and Tra	ning a Model – Fine tuning a Model: Grid Search – Randomiz	zed Search - Maii
	Inadequacy – Non-representativeness – Irrelevant features	
Challenges: Data	1 2 1	– Overfitting the
Challenges: Data Model – Underfitt	- · ·	– Overfitting the
_	- · ·	– Overfitting the
Model – Underfitt	ing the Model;	
Model – Underfitt Module:2 SUP	ERVISED LEARNING TECHNIQUES	8 hours
Model – Underfitt Module:2 SUP Binary Classifier	ERVISED LEARNING TECHNIQUES - Performance Measures: Cross – Validation – Confusion Matri	8 hours
Model – Underfitt Module:2 SUP Binary Classifier – Recall – Multicle	ERVISED LEARNING TECHNIQUES - Performance Measures: Cross – Validation – Confusion Matass classification – Mutli-label classification; Linear Regre	8 hours
Module:2 SUP Binary Classifier Recall – Multicle Descent: Batch	ERVISED LEARNING TECHNIQUES - Performance Measures: Cross – Validation – Confusion Matri	8 hours rix –Precision and ession – Gradien Gradient Descent

7 hours

Module:3

SUPPORT VECTOR MACHINES

	M with Soft Margin Classification – Non-linear SVM Classification: Point imilarity features –Gaussian Kernel; SVM Regression	lynomial
Module:4	NEURAL NETWORKS	6 hours
	n to a Simple Neural Network – Computations – Output Layer of a problem, Choosing the right configuration, Loss Functions, Back Propagation	•
	problem, Choosing the right configuration, Loss Functions, Back Fropas	gation
Module:5	DECISION TREES AND RANDOM FORESTS	7 hours
Training an — Random	nd Visualizing a Decision Tree –CART Algorithm – Gini Impurity; Bag Forests – Boosting: Adaboost and Gradient Boosting –Stacking	gging – Pasting
Modulos	DIMENSIONALITY REDUCTION	4 h ovreg
Module:6	DIMENSIONALITY REDUCTION	4 hours
Preserving	paches – Projection and Manifold Learning – PCA (Principal Comporthe Variance – Principal Components – Projecting down to d Dimerted PCA – Kernel PCA	
Module:7	UNSUPERVISED LEARNING TECHNIQUES	5 hours
Wioduic. 7	CNSCI ERVISED LEARINING TECHNIQUES	5 Hours
	-Kmeans - Limitations - Clustering for Image Segmentation, Preproced learning - DBSCAN - Hierarchical - Paritional - Gaussian Mixtures	essing , Semi-
Module:8	RECENT TRENDS	2 hours
Wioduic.o	RECEIVI TREMDS	2 nours
	Total Lecture hours:	45 hours
Text Book	(s)	
	on Geron, Hands-On Machine Learning with Scikit – Learn, Keras and ition, O.Reilly, 2019	Tensorflow,
Reference	Books	
1. U Dir	nesh Kumar, Manaranjan Pradhan: Machine Learning Using Python, Wil	ey, 2019
2. Rober	t (Monroe) Monarch, Human-in-the-loop Machine Learning, Publication	s, 2021
3. Franco	ois Chollet, Deep Learning with Python, Second edition, Manning Public	eations, 2021
Mode of E	valuation: CAT / Assignment / Quiz / FAT / Project / Seminar	

List	of Experiments					
1.	Simple Python Primer					3 hours
2.	Predicting real estate prices/loan p	processing data u	sing sin	ple	Neurons	3 hours
3.	Classification of tabular data					2 hours
4.	Analysis of Decision Trees					
5.	. Determining future EMI defaulters using Prediction Technique					
6.	. Classification of images using Neural Networks					3 hours
7.	. SVM based data analysis					2 hours
8.	Clustering UCI data for accuracy	and outlier analy	sis			4 hours
9.	Ensemble methods practice					3 hours
10	Finance data analysis using Regre	ession Technique	S			4 hours
			Total L	abo	ratory Hours	30 hours
Mod	le of Evaluation: Project/Activity					
Rec	ommended by Board of Studies	11-02-2021				
App	roved by Academic Council	No. 61	Date		18-02-2021	

Course code	Advanced Data Visualization Techniques	L	T	Ρ ,	J	C
CSI3005		3	0	2 (0	4
Pre-requisi	te Nil Syll	abus	ver	sion	v. 1	1.0
Course Obj	ectives:			-		
1. To undersy visualization 2. Acquire sk 3. To apply st 4. To learn ho 5. To learn ho 6.To create in Expected C After success 1. Identify th 2. Relate the valuable insig 3. Design vis	stand the various types of data, apply and evaluate the principal stand the various types of data, apply and evaluate the principal stand the various types of data, apply and evaluate the principal stand to apply visualization to create effective visualizations ow to bring valuable insight from the massive dataset using visualization where the visualization dashboard to support decision making atteractive visualization for better insight using various visualization to be different data types, visualization types to bring out the insight. The visualization towards the problem based on the dataset to analyze the analysis of large dataset using various visualization technique the analysis of large dataset using various visualization techniques.	data ation tools ze ar	set and b	ring	ou	t
Module:1	Introduction to Data Visualization and Visualization technique	·C		6	ho	urs
Validation.	f data visualization - Data Abstraction - Task Abstraction - Analy Visualization Techniques - Scalar and point techniques — colour no s - Vector visualization techniques — Vector properties — Vector of	naps	– C	ontou	ıriı	ng -
M. 1 1. 2	¥7'1 A1 A'				_	
Module:2	Visual Analytics	. 1.1	<u> </u>			urs
visuai Varia	bles- Networks and Trees – Tables - Map Color and Other Channels	s- IVI	ınıpı	пате	V1	ew
Module:3	Visualization Tools			<u></u>	ho	urs
				U.		
Fundamenta tableau	ls of R- Visualization using R library -Introduction to various data	visua	lizat		00	ls-
	ls of R- Visualization using R library -Introduction to various data Geo spatial visualization	visua	lizat	ion t		urs
Module:4 Geo spatial da				6 l	ho	

Module:5	Diverse Types Of Visual Analysis	6 hours

Time- Series data visualization – Text data visualization – Matrix visualization techniques - Heat Map- Multivariate data visualization and case studies

Module:6	Visualization of Streaming Data	7 hours	

	to Data Streaming, process streaming analysis.	ing and present	ing of stream	ing data, streaming	visualization
	•				
Module:7	Visualization Dashboard	Creations			7 hours
Dashboard healthcare e	creation using visualization tc.,	n tools for the	use cases: l	Finance-marketing-	insurance-
Module:8	Recent Trends				2 hours
		To	otal Lecture	hours	45 hours
Text Books		'		-	
2. Arag	ara Munzer, Visualization A rues, Anthony. Visualizing eilly Media, Inc., 2018	•	•		Static Limits.
Reference I	Books				
	n-hauh Chen, W.K.Hardle, ication, 2016.	A.Unwin, Han	d book of D	ata Visualization, S	Springer
2. Chris	stian Toninski, Heidrun S cation,2020	chumann, Inte	ractive Visu	al Data Analysis,	CRC press
	andru C. Telea, Data Visua	lization: Princip	oles and Pract	tice, AK Peters, 201	4.
Mode of Ev	valuation: CAT / Assignmen	nt / Quiz / FAT	/ Seminar		
List of Expe	eriments:				
	uiring and plotting data.				2 hours
	stical Analysis – such as Mu		ysis, PCA, Ll	DA,	4.1
	elation regression and analy		111 .34		4 hours
	ncial analysis using Clusteri	-	and HeatMap)	4 hours
	e-series analysis – stock mar alization of various massive				4 hours
			ice –		4 hours
	thcare - Census - Geospatia		at dataget vy	anthan famanatina)	4 hours
	alization on Streaming datas ket-Basket Data analysis-vis		et dataset, we	eather forecasting)	4 hours
	visualization using web ana				4 hours
Total Lectu		пунсь			30 hours
	aluation: Project/Activity			•	50 Hours
	ded by Board of Studies	11-02-2021			
	ded by Board of Studies	11-02-2021			
Approved b	by Academic Council	No. 61	Date	18-02-2021	
		1	ı		

Course code	Course Title	L T P J C				
CSI1005	User Interface Design	2 0 2 0 3				
Pre-requisite		Syllabus version				
		v.1.1				
Course Objectives:						
1. To understand the basics of User Interface Design.						
2. To design the user interface, menu creation and windows creation						
3. To understand the concept of menus, windows, interfaces, business functions, various problems in						
windows design with colour, text, Non-anthropomorphic Design.						

Expected Course Outcome:

- 1. Knowledge on development methodologies, evaluation techniques and user interface building tools
- 2. Explore a representative range of design guidelines and gain experience in applying design guidelines to user interface design tasks.
- 3. Ability to design their own Human Computer

To study the design process and evaluations

- 4. be able to perform task analysis for user interface design and usability analysis including heuristic analysis
- 5. understand the innovative features of interactive system and be able to improve existing interfaces by considering these features

Module:1	INTERACTIVE	SOFTWARE	AND	4 hours
	INTERACTION DE	EVICE		

Human – Computer Interface – Characteristics Of Graphics Interface – Direct Manipulation Graphical System – Web User Interface – Popularity – Characteristic & Principles.

Module:2 HUMAN COMPUTER INTERACTION 4 hours

User Interface Design Process – Obstacles – Usability – Human Characteristics In Design – Human Interaction Speed – Business Functions – Requirement Analysis – Direct – Indirect Methods — Conceptual Model Design.

Module:3 USER INTERFACE DESIGN PRINCIPLES AND MODELS 4hours

Shneideman's eight golden rules, Norman's Sever principles, Norman's model of interaction, Nielsen's ten heuristics, Heuristic evaluation, contextual evaluation, Cognitive walk-through Keyboard Level Model-Application of the Keyboard Level Model, GOMS.

Module:4 HUMAN FACTORS IN UI DESIGN 4hours

Characteristics – Components – Presentation Styles – Types – Managements – Organizations – Operations – Web Systems – System Timings – Device – Based Controls Characteristics – Screen – Based Controls — Human Consideration In Screen Design – Structures Of Menus Operate Control – Text Boxes – Selection Control – Combination Control – Custom Control – Presentation Control.

Module:5	UI	DESIGN	PROCESS	AND	4 hours
	EVAL	UATION			

User Interface Design Process - Usability Testing - Usability Requirements and Specification procedures and techniques - User Interface Design Evaluation.

Module:6	MULTIMEDIA & MOBILE USER	4 hours
	EXPERIENCE DESIGN	

Text For Web Pages – Effective Feedback – Guidance & Assistance – Internationalization – Accessibility – Icons – Image – Multimedia – Coloring.

Mobile Ecosystem: Platforms, Application frameworks- User Experience Design for Mobile – Elements of Mobile User Interface and Experience – UI Style guidelines for Mobile – UI Mobile Components and Patterns

Module:7 USER AND TASK MODELS

4 hours

Cognitive Models - Groupware - Ubiquitous Computing - Virtual and Augmented Reality - Multi-model Interface Characteristics — Multi-model interface Types (Voice & Gesture Recognition) — Communication and Collaboration models

Module:8 Recent Trends 2 hours		2 hours
Total Lectur	re hours	30 hours

Text Books

- 1. Alan Cooper, "The Essential of User Interface Design", John Wiley & Sons, 2007.
- 2. Sharp, Rogers, Preece, "Interaction Design", Wiley India Edition, 2007
- 3. B. Shneiderman, Designining the User Interface: Strategies for Effective Human-Computer Interaction, 3rd Ed., Addison Wesley, 2000.

Reference Books

- 1. Shneiderman, Plaisant, Cohen and Jacobs, Designing the User Interface: Strategies for Effective Human Computer Interaction, 5th Edition, Pearson Publishers, 2010.
- 2. Nava Shaked and Ute Winter, "Design of Multimodal Mobile Interfaces" De Gruyter Publisher,ISBN: 978-1-5015-1084-7, 2016
- 3. Pablo Perea Pau Giner, "UX Design for Mobile" Packt Publishing, UK, 2017

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar

Recommended by Board of Studies					
Approved by Academic Council	No. 59 Date 24-09-2020				
List of Challenging Experiments (Indicative	Hours				
1. Interaction Design, Task Analysis - Desi	gn prototypes	at varying	6 hours		
levels of fidelity, from paper prototypes to	functional, inte	eractive			
prototypes					
2. Handling errors & help & UI Software	6 hours				
3. Usability Evaluation - Use different data analysis tool to analyze			4 hours		
gathered data					
4. Usability Measurement Tool for E-Learning			4 hours		
5. Prototyping of Control Panel of Domesti	c Appliances		6 hours		
6. Tool Analysis - Voice & Guesture Recog	gnition		4 hours		
Total Hours			30 hours		
Mode of assessment: Project/Activity					
Recommended by Board of Studies 13			5-2019		
Approved by Academic Council No.61		Date	18-02-2021		

Course Code	Course Title	L T P J C
CSI3007	ADVANCED PYTHON PROGRAMMING	2 0 4 0 4
Pre-requisite	CSE1001	Syllabus version
		v.1.0
Course Objectives:		
	to apply advanced python programming concepts for industry	
	advanced Data Preprocessing tasks like Data Merging and Mu	agging
	to develop powerful Web-Apps using Python	
Expected Course O		
	he nuances of Data Structures	
	derstanding of a classes and objects and their potential	
	dge of multithreading concepts and implementing the same ne difference between different data processing techniques	
	ly Python features for Data Science	
	nt into Metrics Analysis	
	o-apps and build models for IoT	
	STRUCTURES	4 Hours
Module:1	TOTALO	Tiouis
Problem solving u	sing Python Data Structures: LIST, DICT, TUPLES and S	SET- Functions and
	da Functions and Parallel processing – MAPS – Filtering - Ite	
1		
Module:2 CLAS	SES AND OBJECTS	4 Hours
Classes as User Defi	ined Data Type ,Objects as Instances of Classes, Creating Clas	s and
	bjects By Passing Values, Variables & Methods in a Class Dat	
	iding, Encapsulation, Modularity, Inheritance, Polymorphism	
	TITHREADING IN PYTHON	4 Hours
		110015
Python Multithreadi	ng and Multiprocessing Multithreading and multiprocessing B	asics – Threading
module and example	e – Python multithreading - Multithreaded Priority Queue	
Module:4 DATA	PROCESSING	5 Hours
Handling CSV, Exce	el and JSON data - Creating NumPy arrays, Indexing and slici	ng in NumPy,
Downloading and pa	arsing data, Creating multidimensional arrays, NumPy Data ty	pes, Array
	and Slicing, Creating array views copies, Manipulating array s	= -
MATPLOT LIB	and shoring, creating array views copies, intamparating array s	mapes is o
WINTI LOT LID		
Module:5 DATA	SCIENCE PERSPECTIVES	4 Hours
Using multilevel ser	ies, Series and Data Frames, Grouping, aggregating, Merge D	ataFrames,
Generate summary t	ables, Group data into logical pieces, Manipulate dates, Creati	ng metrics for
analysis		-
		1
Module:6 DATA	HANDLING TECHNIQUES	3 Hours

Da	ta wrangli	ng ,Merging and joining,- Loan Prediction I	Problem.	Data Mu	gging using Pandas
	va (114112 <u>811</u>	g ,z.ggg ,g,	10010111,	20001110	888 marrie - mrama
Mo	odule:7	WEB APPLICATIONS			4 Hours
		ations With Python - Django / Flask / W	•		-
dat	abases - I	Embedded Application using IOT Devices -	Building	g a Predic	tive Model for
Ю	Γ and Wel	programming			
Mo	odule: 8	RECENT TRENDS		2 Hours	;
		Total Hours	;		30 Hours
Te	xt Book(s				
1		rrell, The Well Grounded Python Developer		g Public	ations, 2021
2 D a	Paul Bar ference B	ry, Head-First Python, O-Reilly Media, 201	6		
1	Zed A S	haw, Learn Python the Hard Way - A Very and I World of Computers and Code, Addison V			
2	Eric Ma	thews, Python Crash Course, Second Editio	n, No Sta	arch Press	s, 2019
	Michae	l Kennedy, Talk Python: Building Data-Driv Manning Publica			h Flask and SQLAlchemy,
	List	of Experiments			
	1. Worki	ng with very large integers/different Data F	ormats		1 Hour
	2. Rewri	ting an immutable string/String Manipulation	on		1 Hour
	3. Using	the Unicode characters that aren"t in the key	yboard		1 Hour
	4. Encod	ing strings- ASCII and UTF 8			1 Hour
	5. Writin	g list related type hints			2 Hours
	6. Buildi	ng sets with literals, adding, comprehension	is and op	erators	2 Hours
	7. Extend	ding a built-in collection – a list that does sta	atistics		2 Hours
	8. Using	properties for lazy attributes			2 Hours
	9. Creati	ng a breadboard prototype Circuit for IoT P	rogram		3 Hours
	10. Creat	ing complex structures – maps of lists			3 Hours
	11. Using	g Flask framework for RESTful APIs			3 Hours
	12. Imple	ementing authentication for Web Services			3 Hours
	13. Appli	cation Integration			3 Hours

14. Combining many application	n Pattern	3 Hours				
	tal Hours	30 Hours				
Mode of Evaluation: Project/Activity						
Recommended by Board of Studies	021					
Approved by Academic Council No.61 Date 18-02-202						

Course Co	le A	ADVANCEI	D WIR	ELES	SNET	rwork	S		L	P	J	C
CSI3009									3 0	2	0	4
Pre-requisi	te							Syl	labı	IS V		
											V.	1.0
Course Ob	jectives:											
1.To study a	about advanced win	reless networ	k, LTE	E, 4G aı	nd Eve	olutions f	rom L	ΓE to I	TE	4 .		
	about wireless IP a								nite	ctur	e.	
3.To study a	bout wireless prote	ocols, Mobili	ity Man	ageme	nt and	Wireles	s Secur	ity.				
Expected C	Course Outcome:											
1. L	earn the latest 4G r	networks and	LTE									
	nderstand about the				_	• • .						
	nderstand about the earn wireless Tech				ture a	ind its co	ncepts.					
	nderstand about the				d cellı	ılar netw	ork.					
6.L	earn the security co	oncepts of wir	reless r	networl	cs and	also the	recent	trends.				
Module:1	Introduction									7	ho	urs
Introduction	to 1G/2G/3G/4G	Terminology	v Evol	ution o	of Pub	lic Mobi	le Serv	ices -N	Anti	vat	ion	for
	Wireless Networks											
	es for LTE- 4G Ad	•			-	Ū				,		,
Module:2	Standards and D	 Design								5	ho	urs
XX7' 1		XX7' 1 T	4 N.T. X	T 7' 1	T 43	T. 1 1	**	7' 1		1	1	
	stems and standard			wireles	s LAI	N technol	ogy. W	'ireless	sta	nda	ra	
(IEEE 002.	1 etc.) and Other I		tondord	0								
-			tandard	s								
			tandard	S								
Module:3	Wireless Archite		tandard	S						7	ho	
Module:3	Wireless Archite	ectures				ket Data	Protoc	col (PI	OP)			urs
Module:3 3GPP Pack		ectures - Network	Archite	ecture	- Pacl			`		Co	ntex	urs
Module:3 3GPP Pack Configuring	et Data Networks	ectures - Network A	Archite	ecture - Acce	- Pacl	IP Netw	orks th	`		Co	ntex	urs
Module:3 3GPP Pack Configuring	et Data Networks PDP Addresses of	ectures - Network A	Archite	ecture - Acce	- Pacl	IP Netw	orks th	`		Co	ntex	urs
Module:3 3GPP Pack Configuring	et Data Networks PDP Addresses of	ectures - Network and Mobile State oaming Arch	Archite	ecture - Acce	- Pacl	IP Netw	orks th	`		Coi Doi	ntex	urs (t -

Cellular wireless networks and systems principles. Antennas and radio propagation. Signal encoding and modulation techniques., advanced modulation and coding, medium access

	-	cognitive radio and dynamic spectrum access netwechniques	vorks, Static and dynamic channel			
Mo	dule:5	Wireless Protocols	6 hours			
base	ed protoer er protoc	cols, The Mediation Device Protocol, Contention bacols – LEACH, IEEE 802.15.4 MAC protocol, Chalcol. Routing protocols-data centric routing protocols ed routing, energy efficient routing.	lenges and Issues in Transport			
Мо	dule:6	Mobility Management	5 hours			
		etworks-Cellular Systems with Prioritized Handof rediction in Pico- and Micro-Cellular Networks	f-Cell Residing Time Distribution			
3.7	115	XXY 1 N 1 C 1				
Mo	dule:7	Wireless Network Security	6 hours			
Se	curity A	decurity Requirements, Issues and Challenges in Se Attacks, Layer wise attacks in wireless networks, po- black hole attack, flooding attack. Key Distribution	ossible solutions for jamming,			
Mo	dule:8	Recent Trends	2 hours			
		Total Lecture hours:	45 hours			
Tex	t Book((\mathbf{s})				
1.	Performance of 4G-LTE Networks: A Practical Approach", John Wiley & Sons, 2014.					
Ref	erence l	Books				
1.		a Prakash Agrawal and Qing-An Zeng, "Introdus", 3 rd edition ,Tomson, , 2011.	uction to Wireless and Mobile			
2.	Theodore S. Rappaport, "Wireless Communications -Principles Practice",2nd edition, Prentice Hall of India, New Delhi, 2010.					

Mo	Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar							
Lis	t of Experiments (Indicative)							
1.	Connecting WIFI TO BUS(CSMA	A) Architecture	1		4 hours			
2.	Creating WIFI SIMPLE INFRAST	TUCTURE MOI	DE		4 hours			
3.	Creating WIFI SIMPLE ADHOC	MODE			4 hours			
4.	Connecting WIFI TO WIRED BR	IDGING			4 hours			
5. Creating WIFI TO LTE(4G) CONNECTION					6 hours			
6	Creating A SIMPLE WIFI ADHO	C GRID			4 hours			
7	7 Learning GSM architecture.							
	Total Laboratory Hours							
Mo	Mode of evaluation:							
Red	Recommended by Board of Studies 11-02-2021							
Ap	proved by Academic Council	18-02-2021						

Course Code	DATA WAREHOUSING AND DATA MINING	L	T	P	J	C
CSI3010		3	0	2	0	4
Pre-requisite	Nil	Syllal	ous l	Revi	isio	n v.1.0

Course Objectives:

- 1. To introduce the concept of Data Warehousing and Data Mining
- 2. To develop the knowledge for application of the mining algorithms for association, clustering
- 3. To explain the algorithms for mining data streams and the features of recommendation systems.

Expected Course Outcomes:

- 1. Interpret the contribution of data warehousing and data mining to the decision-support systems
- 2. Apply the link analysis and frequent item-set algorithms to identify the entities on the real world data
- 3. Apply the various classifications techniques to find the similarity between data items
- 4. Analyse the various data mining tasks and the principle algorithms for addressing the tasks
- 5. Evaluate and report the results of the recommended systems
- 6. Design the model to sample, filter and mine the Streaming data
- 7. Analyse the various data mining tasks for multimedia and complex data.

Module 1 DATA WAREHOUSE

4 Hours

Introduction: Data Warehouse and OLAP Technology for Data Mining: Data Warehouse, Multidimensional Data Model, Data Warehouse Architecture, Data Warehouse Implementation, Further Development of Data Cube Technology, From Data Warehousing to Data Mining Data Cube Computation and Data Generalization: Efficient Methods for Data Cube Computation, Further Development of Data Cube and OLAP Technology, Attribute-Oriented Induction.

Module 2 **DATA PREPROCESSING**

4 Hours

Data, Types of Data, Attributes and Measurement, Types of Data Sets, Data Quality, Measurement and Data Collection Issues, Issues Related to Applications, Data pre-processing, Aggregation, Sampling, Dimensionality Reduction, Feature Subset Selection, Feature Creation, Discretization and Binarization, Variable Transformation, Similarity and Dissimilarity between Simple Attributes, Dissimilarities between Data Objects, Similarities between Data Objects.

Module 3 ASSOCIATION ANALYSIS: CONCEPTS AND ALGORITHMS

7 Hours

Frequent Itemset Generation, The Apriori Principle, Apriori Algorithm- Rule Generation- Candidate Generation and Pruning, Support Counting, Computational Complexity, Confidence-Based Pruning, Compact Representation of Frequent Itemsets, Maximal and Closed Frequent Itemsets, Alternative Methods for Generating Frequent Itemsets, FP-Growth Algorithm, FP-Tree Representation, Evaluation of Association Patterns, Handling Categorical Attributes, Handling Continuous Attributes, Discretization-Based Methods, Statistics-Based Methods, Non-discretization Methods, Sequential Pattern Discovery.

Module 4 | CLASSIFICATION AND PREDICTION

7 Hours

Classification - issues regarding classification and prediction -Decision Tree Induction-Bayesian

classification – Support Vector Machines, Rule-Based Classification- Associative Classification Prediction, Rationale for Ensemble Method, Methods for Constructing an Ensemble Classifier, Bias-Variance Decomposition, Bagging, Boosting, Random Forests, Empirical Comparison among Ensemble Methods

Module 5 | CLUSTER ANALYSIS AND OUTLIER ANALYSIS

7 Hours

Types of Data in cluster analysis, - Major clustering methods- The k-Means Method, Agglomerative Hierarchical Clustering, Cluster Evaluation, Outlier Analysis- Distance-Based Outlier Detection-Density-Based Local Outlier Detection

Module 6 | MINING OF STREAM DATA

7 Hours

Mining Streams, Time Series and Sequence Data: Mining Data Streams, Mining Time-Series Data, Mining Sequence Patterns in Transactional Databases, Mining Sequence Patterns in Biological Data, Graph Mining, Social Network Analysis and Multirelational Data Mining

Module 7 | MULTIMEDIA AND COMPLEX DATA MINING

7 Hours

Mining Object, Spatial, Multimedia, Text and Web Data: Multidimensional Analysis and Descriptive Mining of Complex Data Objects, Spatial Data Mining, Multimedia Data Mining, Text Mining, Mining the World Wide Web.

Module 8	RECENT TRENDS	2 Hours
	Total Hours:	45 Hours

TEXT BOOKS:

- 1. Bhatia, Parteek, "Data mining and data warehousing: principles and practical techniques". Cambridge University Press, Ist Edition, 2019.
- 2. Karaa, Wahiba Ben Abdessalem, and Nilanjan Dey. *Mining multimedia documents*. CRC Press, 2017.

REFERENCE BOOKS:

- 1. Igual, Laura, and Santi Seguí. "Introduction to Data Science." In Introduction to Data Science, Springer, Cham, 2017.
- 2. Gupta, Gopal K. Introduction to data mining with case studies. PHI Learning Pvt. Ltd., 2014.
- 3. M. Kantardzic, "Data Mining: Concepts, Models, Methods, and Algorithms", 2nd edition, Wiley-IEEE Press, 2011.

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar

List of Experiments

1.	Build Data Warehouse and Explore WEKA	3 hours
2.	Introduction to exploratory data analysis using R	3 hours
3.	Demonstrate the Descriptive Statistics for a sample data like mean, median, variance and correlation etc.,	3 hours
4.	Demonstrate Missing value analysis and different plots using sample data.	3 hours
5.	Demonstration of apriori algorithm on various data sets with varying confidence (%) and support (%).	3 hours

6.	6. Demo on Classification Techniques using sample data Decision Tree, ID3 or CART.							
7.	7. Demonstration of Clustering Techniques K-Mean and Hierarchical.							
8.	8. Demo on Classification Technique using KNN.							
9.		3 hours						
10.	10. Demo on Classification Technique for multimedia data							
Mod	Mode of evaluation: Project/Activity							
Reco								
Approved by Academic Council No.61 Date: 18-02-2021								

Course code	INTERNET OF EVERYTHING	
CSI3008		3 0 2 0 4
Pre-requisite	Nil	Syllabus version
		v.1.0

- 1. Understand the definition and significance of the Internet of Things.
- 2. Discuss the architecture, operation, communication protocols, and business benefits of an IoT solution.
- 3. Hands on experience with microcontroller IDE with Wi-Fi module to connect with a variety of sensors to collect the data.

Expected Course Outcome:

- 1. Identify the IoT networking components with respect to OSI layer.
- 2. Design and develop IoT based applications.
- 3. Select the suitable communication protocol and software for the application.
- 4. Develop an application using microcontroller IDE with Wi-Fi module in order to communicate with various cloud services.
- 5. Analyze the data collected from sensors using machine learning approaches with the support of python programming.

Module:1 Introduction to Internet of Things 5 Hours

Introduction to IoT - Sensing, Actuation, Networking basics, Communication protocols, Sensor networks, M2M Communications, IoT characteristics. IoT Architecture - IoT functional blocks, Physical design of IoT, Logical design of IoT and Communication models.

Module:2 An IoT Architectural Overview 6 Hours

An Architectural Overview - An IoT architecture outline, Main design principles and needed capabilities, standards considerations. IoT Reference Architecture- Introduction, Functional View, Information View, Deployment and Operational View, Other Relevant architectural views.

M2M and IoT technology fundamentals - Devices and gateways, Local and wide area networking, Data management, Business process in IoT, Everything as a service (XaaS), M2M and IoT analytics, knowledge management.

Module:3	IoT Protocols and Point-to-Point Communication	7 hours

IoT protocols and softwares - MQTT, UDP, MQTT brokers, Publish-subscribe modes, HTTP, CoAP, XMPP, and Gateway protocols. IoT point-to-point communication technologies - Communication pattern, and IoT protocol architecture. Selection of wireless technologies -

LoWPAN, Zig	gbee, WiFi, BLE, SIG, NFC, LoRa, LiFi, and WiDi.	
Module:4	Programming with Microcontrollers	6 hours
program, libr sensors & act	of Microcontroller IDE, Setup the Microcontroller IDE, Developinaries, Basics of embedded C programming for Microcontrolle tuators - LED, push button, ultrasonic, and buzzer, Arduino in digital and analog sensors - Temperature, Gas, Humidity, Motion	er, Interfacing with terfacing with LCD,
Module:5	Advanced Programming with Microcontrollers	7 hours
WiFi module speak cloud s	ller interfacing with Relay Switch and Servo Motor, Basic netwo, Microcontroller interfacing with Wi-Fi module, TinkerCAD ynchronization with Wi-Fi module, Posting data to Thinkspeak cleak, Various other cloud services available in the market.	simulation, Thing
Module:6	Developing IoT Solutions	8 hours
Raspberry Pi basic configur	of various Rpi Models, Understand SoC architecture, Raspberry on-board components, Rpi operating system and Linux comma ration, Introduction to python - keywords, operators, data structure es, Sensor interfacing - Temperature and humidity sensor (DHT	nds, First boot and s, flow control, and
Module:7	Case Studies	4 hours
=	nart health monitoring system, Smart irrigation system for farmer nart electrical appliances at Home.	rs, Smart security for
Module:8	Recent Trends	2 hours
	Total hours:	45 hours
Text Book(s)		
	S., Ferrari, G., Picone, M., & Veltri, L Internet of things: architects. John Wiley & Sons, 2018.	ctures, protocols and
2. Serpano	os, D., & Wolf, M Internet-of-things (IoT) systems: architectures	, algorithms,

	methodologies. Springer, 2017.				
Refe	rence Books				
1.	Hanes, D., Salgueiro, G., Gross Networking technologies, protoco (2017)			•	
2.	Blum, Jeremy. Exploring Arduino & Sons, 2019.	: tools and techniq	ues for eng	gineering wizar	dry. John Wiley
3.	Dennis, Andrew K. Raspberry Pi h	ome automation v	vith Arduii	no. Packt Publis	shing Ltd, 2013.
Mod	 e of Evaluation: CAT / Assignment /	Quiz / FAT / Proj	ect / Semi	nar	
List	of Experiments				
1.	The process of setting up a platform	m for Microcontro	ller progra	mming.	3 hours
2.	Write a program in to display bina	ry pattern on three	LEDs		2 hours
3.	Design an experiment to identify the turn on/off the LED based on the ti	-		midity and	2 hours
4.	Write a program to interface with the LED based on the input 0/1.			es ON/OFF	3 hours
5.	Write a program to interface with t store the information in Thingspea		ımidity sei	nsors and	3 hours
6.	Write a program to rotate the serve direction based on the value receive then clockwise. Else, anti-clockwise.	o motor in clockwi red from Thinkspe			3 hours
7.	Write a program to display the lever Thingspeak based on the information ultrasonic sensor.	el of garbage bin i			3 hours
8.	Write a program to collect the tem	perature or humidi	ty informa	tion.	2 hours
9.	Write a program to turn on/off the	LED based on the	pushbutto	on input.	2 hours
10.	Write a program to collect the info it to MQTT broker.	rmation from temp	perature se	nsor and send	3hours
11.	Implement a Theft detection applied	cation.			4 hours
			Total Lab	oratory Hours	30 hours
Mode	e of evaluation: CAT / Assignment /	Quiz / FAT / Proj	ect / Semin	nar	1
Reco	mmended by Board of Studies	11-02-2021			
Appr	roved by Academic Council	No. 61	Date	18-02-2021	

Course code	SOFT COMPUTING TECHNIQUES		L	T	P	J	С
CSI3006			3	0	0	4	4
Pre-requisite	Nil	Sy	lla	bu	S V		sion .1.0

- 1. To introduce soft computing concepts and techniques and foster their abilities in designing appropriate technique for real-world problems.
- 2. To provide adequate knowledge of non-traditional technologies and fundamentals of artificial neural networks, backpropagation networks, fuzzy sets, fuzzy logic, genetic algorithms in solving social and engineering problems.
- 3. To provide comprehensive knowledge of swarm intelligence and rough set concepts

Expected Course Outcome:

The student will be able to

- 1. Apply neural networks, advanced AI techniques of swarm intelligence and rough set concepts for solving different engineering problems
- 2. Identify and describe soft computing techniques and build supervised learning and unsupervised learning networks.
- 3. Apply fuzzy logic and reasoning to handle uncertainty and solve various engineering problems.
- 4. Apply genetic algorithms to combinatorial optimization problems.
- 5. Evaluate and compare solutions by various soft computing approaches for a given problem.
- 6. Effectively use existing software tools to solve real problems using a soft computing approach

Module:1 Introduction to Soft Computing 7 hours

Overview of Soft Computing, Soft Vs Hard computing, Components of soft computing, Introduction to neural networks, Fuzzy logic, Genetic algorithms. Artificial neural networks Vs Biological neural networks, Neural network architectures, Characteristics of neural network, Early neural network architectures (MADALINE network), and Application domains.

Module:2	Back Propagation networks	5 hours

Architecture of a back propagation network, Backprogragation learning, Effect of tuning parameters,

Selection of parameters in back propagation network, Application domains.

Module:3	Unsupervised learning networks	6 hours
Neural Net	s based on competition, Max net, Mexican Hat, Hamming net, Kohonen Self	
organizing F Theory	Feature Map, Counter propagation, Learning Vector Quantization, Adaptive R	esonance
Module:4	Fuzzy Sets and Fuzzy Relations	6 hours
	, Classical sets and fuzzy sets, Crisp Sets, Classical relations and fuzzy relation functions, Fuzzy set operations, Properties of Fuzzy sets, Fuzzy to crisp con-	
Module 5	Advanced AI Techniques and Rough set concepts	7 hours
Coloured I	lligence (SI), Particle swarm optimization (PSO), Ant Colony Optimization Petrinets, Entropy, Rough sets, Rough set theory, Set approximate, Attributes, Dependency of attributes, Rough equivalence, Reducts, RoyM	ion, Rough
Module:6	Fuzzy Logic and Inference	6 hours
	, Predicate Logic, Fuzzy Quantifiers, Fuzzy Inference, Fuzzy knowledge and zy decision making, Defuzzification, Applications of fuzzy logic, Neuro Fuzzy	
Module:7	Genetic Algorithms	6 hours
over, inversi	ots, encoding, fitness function, reproduction, Genetic modeling: Inheritance of on & deletion, mutation operator, Bitwise operator, Generational Cycle, Convitions & advances in GA, Differences & similarities between GA & other trade	ergence of
Module:8	Recent Trends	2 hours
	Total Lecture hours:	45 hours
Text Book(s)	
1. S.N. Si 2018.	vanandam& S.N. Deepa, "Principles of Soft Computing", 3 rd ed, Wiley Pul	blications,
2. Jang, J	yh-Shing Roger, Chuen-Tsai Sun, and EijiMizutani. "Neuro-fuzzy and soft	computing-

a computational approach to learning and machine intelligence" Pearson, 1997.

Reference Books

1. D. K. Pratihar, Soft Computing: Fundamentals and Applications (2nd Ed.) (Narosa, 2013)

2. Timothy J. Ross, "Fuzzy Logic with Engineering Applications", 3rded, John Wiley and Sons, 2011.

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar

Project

60 [Non-Contact hours]

- # Generally a team project [3 to 5 members]
- # Concepts studied in Soft computing techniques course should have been used
- # Down to earth application and innovative idea should have been attempted
- # Report in Digital format with all drawings using software package to be submitted.
- # Assessment on a continuous basis with a minimum of 3 reviews.

Projects may be given as group projects. The following is the sample projects that can be given to students to be implemented in any programming languages.

- Develop Fuzzy Decision-Making for Job Assignment Problem
- Implement TSP using Optimization Techniques
- Develop a suitable method for Health Care Application using Neuro-Fuzzy systems
- Develop a suitable method for Face Recognition System
- Layout Optimization using Genetic Algorithms
- Fault Diagnosis using rough set theory
- Software safety analysis using rough sets
- A Neuro-fuzzy Approach to Bad Debt Recovery in Healthcare

Mode of assessment: Review 1, Review	v 2 , Review 3		
Recommended by Board of Studies	11.02.2021		
Approved by Academic Council	No. 61	Date	18.02.2021

Course code	Course title		I	T	P	J	C
CSI3014	Software verification and validation		3	0	0	0	3
Pre-requisite	Nil	Sy	lla	bu	IS V		sion .1.0

- 1. To introduce the essential software engineering concepts involved
- 2. To impart skills in the design and implementation of efficient software systems across disciplines
- 3. To familiarize engineering practices and standards used in developing software products and components

Expected Course Outcome:

- 1. Apply the principles of the engineering processes in software development.
- 2. Demonstrate software project management activities such as planning, scheduling and Estimation.
- 3. Model the requirements for the software projects.
- 4. Design and Test the requirements of the software projects.
- 5. Implement the software development processes activities from requirements to validation and verification.
- 6. Apply and evaluate the standards in process and in product.

Module:1	Overview of Software Engineering	5 hours
Introduction	n to Software Engineering - Software Development Life Cycle-Process Mod	lels in Software
Testing		

Module:2 Testing Tools & Measurement 4 hours

Introduction to Requirements Engineering Process - System Modeling - Requirement Validation-Introduction to Software Testing- Failure, Error, Fault, Defect, Bug Terminology- Skills for Software Tester- Limitations of Manual Testing and Need for Automated Testing Tools-Features of Test Tool: Guideline for Static and Dynamic Testing Tool- Advantages and Disadvantages of Using Tools- Selecting a Testing Tool- When to Use Automated Test Tools, Testing Using Automated Tools-What are Metrics and Measurement: Types of Metrics, Project Metrics, Progress and Productivity Metrics.

Module:3	Software Design & Defect Management	6 hours
Design Con	cepts- Formal Specifications- Verifying the implementation against the	e specification-

		n, Defect Classification-Defect Management Process-Defect Life	•
	-	Estimate Expected Impact of a Defect, Techniques for Finding Defec	ets, Reporting a
Def	ect-Test	Coverage-Traceability Matrix.	
Mo	dule:4	Software Verification & Validation	6 hours
T., 4.,	. 1	4. XV. ···C·································	
intro	oduction	to Verification and Validation-Software Inspection-Automatic Static Analysis	
Mo	dule:5	Software Testing & Levels of Testing	6 hours
Tact	ing Type	es of Testing - Test Plan- Test Design- Test Review- Software Testing Fundam	antals Canaral
		es of testing - Test Flan- Test Design- Test Review-Software Testing Fundames of testing, seven principles of testing.	ientais. General
		s to tooling, to the period to tooling.	
Mo	dule:6	Test Selection & Minimization for Regression Testing	8 hours
D.		testing. Degression test museum Initial Smales on Society test. Salastian	
	_	testing- Regression test process-Initial Smoke or Sanity test- Selection	_
		eution Trace- Dynamic Slicing- Test Minimization- Tools for regression	on testing- Ad
ho	c Testing	g: Pair testing- Exploratory testing- Iterative testing- Defect seeding.	
Mo	dule:7	Software Quality & Reliability	8 hours
Mod	dule:7	Software Quality & Reliability	8 hours
		Software Quality & Reliability Quality and Reliability-Software defects tracking- Test Planning,	
Sof	tware (•	Management,
Sof Exe	tware (Quality and Reliability-Software defects tracking- Test Planning,	Management, on- Design &
Sof Exe Arc	tware (ecution	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation	Management, on- Design &
Sof Exe Arc	tware (ecution	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of test for automation- Generic requirements for test tool framework- Test	Management, on- Design &
Sof Exe Arc	tware (ecution	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of test for automation- Generic requirements for test tool framework- Test	Management, on- Design &
Soft Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics.	Management, on- Design & t tool selection,
Soft Exe Arc Tes	tware (ecution	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of test for automation- Generic requirements for test tool framework- Test	Management, on- Design &
Soft Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics.	Management, on- Design & t tool selection,
Soft Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends	Management, on- Design & tool selection, 2 hours
Soft Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics.	Management, on- Design & t tool selection,
Soft Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends Total Lecture hours:	Management, on- Design & tool selection, 2 hours
Soft Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends Total Lecture hours:	Management, on- Design & tool selection, 2 hours
Sofi Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends	Management, on- Design & tool selection, 2 hours 45 hours
Soft Exe Arc Tes	tware (cution hitecture ting in Codule:8	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends	Management, on- Design & tool selection, 2 hours 45 hours
Sofi Exe Arc Tes	tware (cution hitecture ting in C	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends	Management, on- Design & tool selection, 2 hours 45 hours
Sofi Exe Arc Tess	tware (cution hitecture ting in Codule:8	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends	Management, on- Design & tool selection, 2 hours 45 hours
Soff Exe Arc Tes Moo	tware (cution hitecture ting in Codule:8 At Book(Roger I Hill, 20	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends	Management, on- Design & tool selection, 2 hours 45 hours
Sofi Exe Arc Tess	tware (cution hitecture ting in Codule:8 At Book(Roger I Hill, 20	Quality and Reliability-Software defects tracking- Test Planning, and Reporting- Software Test Automation: Scope of automation of for automation- Generic requirements for test tool framework- Test Object Oriented Systems-Software Metrics. Recent Trends	Management, on- Design & tool selection, 2 hours 45 hours

2	William E. Lewis , Software Testing and Continuous Quality Improvement, Third Edition, Auerbach Publications, 2017					
Mo	Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar					
Rec	Recommended by Board of Studies:11-02-2021					
App	Approved by Academic Council No.61 Date: 18-02-2021					

Course co	ode	Course title		IT	P J	C
CSI3012	2	Distributed systems	,	3 0	2 0	4
Pre-requisit	e	Nil	Syll	abu	s ver	
Carrer Oki	4*					7.1.0
Course Obj	ectives	:				
1. To provide	e stude	nts with contemporary knowledge in distributed systems				
2. To equip s	student	s with skills to analyze and design distributed applications.				
3. To provide	e maste	er skills to measure the performance of distributed synchronic	ization	algo	rithn	ns
Expected Co	ourse (Outcome:				
1. Elucidate	the fou	ndations and issues of distributed systems				
2. Understan	d the v	arious synchronization issues and global state for distributed	l syste	ms.		
3. Implemen	t the M	lutual Exclusion and Deadlock detection algorithms in distri	buted	syste	ms	
4. Explore th	e agree	ement protocols and fault tolerance mechanisms in distribute	ed syst	ems.		
5. Describe t	he feat	ures of peer-to-peer and distributed shared memory systems				
6. Demonstra	ate the	concepts of Resource and Process management and synchro	nizatio	on al	goritl	hm
Module:1	Introd	uction			h o	urs
Introduction to Distributed Systems - Examples - Trends in Distributed Systems - Focus on resource sharing - System Models - Networking and Internetworking - Inter process Communications.						
Module:2	Distri	buted objects and Remote invocation			6 hou	urs
Publish-subscribe system – message queues – shared memory approach. Remote procedure call – distributed objects-communication between distributed objects – RMI – JSON-RMI						
Module:3	Messa	ge Ordering and Snapshots			7 ho	urs
Message ordering and group communication: Message ordering paradigms -Asynchronous						
execution wi	th sync	chronous communication -Synchronous program order on ar	ı async	hror	ious	

system -Group communication - Causal order (CO) - Total order. Global state and snapshot						
recording algorithms: Introduction -System model and definitions -Snapshot algorithms for FIFO						
channels						
N/ 11 /						
Module:4	Distributed Mutex and Deadlock	6 hours				
Distributed	mutual exclusion algorithms: Introduction – Preliminaries – Lamports algorithms	orithm -				
Ricart-Agrawala algorithm Deadlock detection in distributed systems: Introduction – System						
model – Pre	${\bf liminaries\ -Models\ of\ deadlocks-Knapps\ classification-Algorithms\ for}$	the single				
resource mo	odel					
Module:5	Concurrency control	6 hours				
Distributed	l deadlock – Resource allocation model - requirements and performance m	etrics -				
classificati	on of distributed deadlock detection algorithm					
Module:6	Peer To Peer and Distributed Shared Memory	6 hours				
Wioduic.0	Teer 10 reer and Distributed Shared Memory	o nours				
Peer-to-pee	r computing and overlay graphs: Introduction – Data indexing and overlay	s – Chord –				
Content add	lressable networks - Tapestry. Distributed shared memory: Abstraction and	d advantages				
– Memory o	consistency models -Shared memory Mutual Exclusion.					
Module:7	Process and Resource Management	6 hours				
Process M	anagement: Process Migration: Features, Mechanism - Threads: Mo	dels, Issues,				
Implementa	tion. Resource Management: Introduction- Features of Scheduling Algor	rithms –Task				
Assignment	Approach – Load Balancing Approach – Load Sharing Approach.					
M 11 0						
Module:8	Contemporary issues:	2 hours				
		1				
	m , i v , i lagi					
	Total Lecture hours: 45 ho	ours				
Text Book	(s)					
1 75 -		1 m 1				
	1. Tanenbaum A.S., Van Steen M., "Distributed Systems: Principles and Paradigms", Third					
Edition	Edition, Pearson Education, 2017.					

2	George Coulouris, Jean Dollimore and Tim Kindberg, Distributed Systems Concepts and Design, Fifth Edition, Pearson Education, 2012.					
Ref	eference Books					
1.	Randy Chow and Theodore Johnson, "Distributed Addison - Wesley, - Fourth Impression - 2012	d Operating	g Systems and A	Algorithms",		
2	Mukesh Singhal and N. G. Shivaratri, Advanced Co Database, and Multiprocessor Operating Systems, N	-		ns, Distributed,		
3	Pradeep K. Sinha, "Distributed Operating Systems:	Concepts &	& Design", PHI	, 2008		
Mod	ode of Evaluation: CAT / Assignment / Quiz / FAT / P	Project / Ser	ninar			
List	st of Challenging Experiments (Indicative)					
1.	Implementation of Chat application using socket	programmi	ng	4 hours		
	Implementation of Remote Method Invocation					
2.	Implementation of Client-Server architecture usin	g Socket P	rogramming	5 hours		
	Implement Concurrent Echo Client Server Applic	ation				
3.	Write the Programs for Remote Procedure call. In Exclusion algorithms	nplementat	ion of Mutual	5 hours		
4.	Illustrate the message passing Interface for remote distributed applications.	e computati	ion in	5hours		
5.	Idealize the working concepts behind distributed mutual exclusion algorithms through simulations. 6 hours					
6	Illustrate the message passing Interface for remote computation in distributed applications. 5 hours					
	Total Laboratory Hours 30 hours					
Mod	Mode of evaluation:					
Rec	Recommended by Board of Studies 11-02-2021					
App	Approved by Academic Council No. 61 Date 18-02-2021					

Course code	Course title		L	T	P	J	C
CSI3011	Computer graphics and multimedia		3	0	2	0	4
Pre-requisite	Nill	Sy	lla	bu	s v		sion .1.0
G Olivai							

- 1. To understand the fundamental concepts of graphics and multimedia.
- 2. To acquire and implement the learning relate to 2D and 3D concepts in graphics programming.
- 3. To comprehend the elementary 3D modeling and rendering techniques.
- 4. To analyze the fundamentals of multimedia towards its representations, perceptions, communication and applications.

Expected Course Outcome:

- 1. Interpret the basic components of the graphics system and the color models.
- 2. Design and demonstrate the basic graphical output primitives.
- 3. Perform two and three dimensional transformations and viewing
- 4. Describe and apply methods to model and render 3D objects.
- 5. Identify and describe the function of the general skill sets in the multimedia systems..
- 6. Expand the knowledge about the multimedia and its communication standards.

	i e	
Module:1	Graphical Concepts and Display Systems	6 hours

Graphics Systems: Video Display Devices – Types – Raster-Scan Systems and Random-Scan Systems – Input Devices – Hard-Copy Devices – Graphics Software; color models.

Module:2 Output Primitives 6 hours

Output Primitives: Points and lines – Line Drawing Algorithm: DDA and Bresenham"s Algorithm – Midpoint Circle Generating Algorithm – Line Attributes – Color and Grayscale Levels.

Module:3	2-D Geometrical Transformations and Viewing	7 hours
1		

Basic Transformations – Matrix Representations and Homogeneous Coordinates – Composite Transformations; Viewing: pipeline – Window-to- Viewport Coordinate Transformation; Clipping: point, line and polygon clipping algorithms

Module:4	3-D Geometrical Transformations and Viewing	6 hours

Three dimensional concepts; 3-D transformations: Basic, Other and Composite Transformations; Viewing: Parallel and Perspective Projections

Module:5	Modeling and Rendering Techniques	6 hours				
	face determination - Z-Buffer method, Scan line met Shading Model - Gouraud and Phong Shading.	hod, Depth sorting Method,				
Module:6	Multimedia System Design	6 hours				
	ia basics – Components of Multimedia – Multimedia g – Hypermedia.	applications – Multimedia				
Module:7	Multimedia and Communication Standards	6 hours				
Digitizati communi	on of Sound – Quantization of Audio – Transmission cation standards – JPEG, MPEG.	of Audio – Multimedia				
Module:8	Recent Trends	2 hours				
	Total Lecture hours:	45 hours				
Text Book	(s)					
	Donald, M. Pauline Baker, and Warren R. Carithers. Con River, NJ: Pearson Prentice Hall, 2014. [Module 1 - Mod					
2. Steinm	etz, Ralf, and Klara Nahrstedt. Multimedia systems. Sprin	nger Science & Business Media, 2013.				
Reference	Books					
1 F.S.Hi	ll, Computer Graphics using OPENGL, Second edition, Pe	earson Education, 2009				
Feiner	John F. Hughes, Andries Van Dam, Morgan Mc Guire, David F. Sklar, James D. Foley, Steven K. Feiner and Kurt Akeley, Computer Graphics: Principles and Practice, 3rd Edition, AddisonWesley Professional, 2013.					
4 Pakhir	a, Malay K. Computer graphics, multimedia and animatio	n. PHI Learning Pvt. Ltd., 2010.				
Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar						

List	of Experiments				
1.	Learning of Graphics Programming Environment and usage of Graphics APIs.			of Graphics	2 hours
2.	Implementation of Line Drawing	g algorithms			4 hours
3.	Implementation of Circle Drawi	ng algorithm			2 hours
4.	4. Implementation of Line clipping algorithms against the given rectangular window.			4 hours	
5.	5. Implement the 2-D transformations functions on 2-D graphic objects.			c objects.	4 hours
6	6 Implement the function for the following 3-D transformation of a 3-D object			n of a 3-D	2 hours
7 Modelling and visualization of real-world /artificial scene using 2D graphics primitives				sing 2D	4 hours
8	Create a 2D animation using 2D	modelling softwa	are.		8 hours
Total Laboratory Hours			30 hours		
Mod	le of evaluation: CAT / Assignment	t / Quiz / FAT / P	roject		
Reco	ommended by Board of Studies	11-02-2021			
Approved by Academic Council No. 61 Date 18-02-2021					

Course code	Course Title	I	Τ	P	J	C
CSI3013	BLOCKCHAIN TECHNOLOGIES	3	0	0	4	4
Pre-requisite	Nil	Sylla	bu	S V	ers	sion
					V	.1.0

- 1. To provide a conceptual understanding on the function of Blockchain.
- 2. To discuss the functional elements of the bitcoin and its mining process.
- 3. To introduce the Ethereum and solidity platform
- 4. To understand how blockchain is applied to different aspects of the business.
- 5. To describe current Hyperledger projects and cross-industry use cases

Expected Course Outcome:

At the end of this course, students will be able to:

- 1. Understand the basics of cryptographic hash functions and blockchain
- 2. Demonstrate the functional blocks of the bitcoin and cryptocurrencies
- 3. Describe the consensus algorithms and its challenges
- 4. Design the distributed application using Ethereum platform
- 5. Construct the solution by design and development of the smart contract using solidity
- 6. Identify and select suitable blockchain based applications
- 7. Analyze the challenges and issues in blockchain applications

7. 1 11161	7. I mary 20 the charlenges and issues in Glockenam approaches					
Module:1	BLOCKCHAIN FOUNDATIONS	7 hours				

Blockchain & Distributed Ledger Technology (DLT) - Elements of Distributed Computing: Distributed Database, Two General Problem, Byzantine General problem and Fault Tolerance, Hadoop Distributed File System, Distributed Hash Table - Elements of Cryptography: Hash function, Properties of a hash function, Puzzle friendly Hash, Collison resistant hash, digital signatures, public key crypto, verifiable random functions - ECDSA, Memory Hard Algorithm, Zero Knowledge Proof, Hash pointer and Merkle tree.

Module:2	BITCOIN AND CRYPTOCURRENCY	7 hours

A basic crypto currency, Creation of coins, Payments and double spending, FORTH – the precursor for Bitcoin scripting, Bitcoin - Wallet - Blocks - Bitcoin Scripts, Bitcoin P2P Network, Transaction in Bitcoin Network, Block Mining, Block propagation and block relay

Module:3	DISTRIBUTED CONSENSUS	7 hours				
Consensus i	Consensus introduction - Consensus in a Ritcoin network - Distributed Consensus Merkle Patricia					

application,	Limit, Transactions and Fee, Anonymity, Reward, Soft & Hard Fork, Private and Public blockchain of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Burn, Difficulty Level, Sylvanian Control of Stake, Proof of Stake, Pr	n - Nakamoto consensus, Proof of
Module:4	HYPER LEDGER FABRIC & ETHERUM	7 hours
Architecture	e of Hyperledger fabric v1.1-Introduction to hyp	perledger fabric v1.1, chain code-
Ethereum: I	Ethereum network, EVM, Transaction fee, Mist Br	rowser, Ether, Gas, Solidity, Smart
contracts, T	ruffleDesign and issue Crypto currency, Mining, Da	Apps, DAO
Module:5	SMART CONTRACTS	7 hours
Smart Cont	ract Basics - Processing Smart Contracts - Deple	oying Smart Contracts - Solidity:
Structure, E	Basic Data Types & Statements, Access Modifiers	& Applications - Best Practices:
Evaluating S	Smart Contracts	
Module:6	BLOCKCHAIN APPLICATIONS	5 hours
Blockchain	and Enterprise - Use Case: Blockchains for Trade F	inance, Blockchains for Supply
Chain Finar	cing, Cross Border Connectivity - Trusted Data Tra	nsfer, Capital Markets,
Governmen	t Services & Sustainable Livelihood, Ownership and	d property rights, Internet of
Things, Med	dical Record Management System, Domain Name S	ervice and future of Blockchain -
Blockchain	Tradeoffs across Multichain, Ripple, Corda, EOS &	Cosmos Facebook Libra &
Corporate C	Currencies - CBDC & its paradoxes	
Module:7	BLOCKCHAIN CHALLENGES AND	3 hours
	CONSTRAINTS	
Blockchain	risks - Technological challenges - Standards - Scala	bility issues - Security and
privacy - Le	egal and regulatory problems - Social and cultural of	constraints - The future of
blockchain	echnology, AI, and digital privacy	
Module:8	Recent Trends	2 hours
	Total hours:	45 hours

Te	xt Book(s)
1	Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller, and Steven Goldfeder.
	Bitcoin and cryptocurrency technologies: a comprehensive introduction. Princeton University
	Press, 2016.
Re	ference Books
1	Mastering Blockchain: Deeper insights into decentralization, cryptography, Bitcoin, and popular Blockchain frameworks by Bashir, Imran,2017.
2	Antonopoulos, A. M. (2014). Mastering Bitcoin: unlocking digital cryptocurrencies. "O"Reilly Media, Inc.".
3	Franco, P. (2014). Understanding Bitcoin: Cryptography, engineering and economics. John Wiley & Sons.
4	Joseph Bonneau et al, SoK: Research perspectives and challenges for Bitcoin and cryptocurrency, IEEE Symposium on security and Privacy, 2015.
Mo	ode of Evaluation:CAT/ Digital Assignments/Quiz/FAT/ Project.
Re	commended by Board of Studies 11-02-2021
Ap	proved by Academic Council No. 61 Date 18-02-2021

Course code	Software Project Management		L	T	P	J	C
CSI3015			3	0	0	0	3
Pre-requisite	Nil	Syll	abu	s ve	rsio	n v	.1.0

- 1. To understand the importance of software project management and identify main stages and stakeholders of a software project
- 2. To explain the purpose of a project"s planning documents and construct the scope statement and the work breakdown structure
- 3. To portray how the software can assist in project management and articulate what is involved in quality assurance, planning and control on projects
- 4. To demonstrate RUP, Microsoft project 2010 & open source software project management tools

Expected Course Outcome:

At the end of course student should be able to

- 1. Actively participate or successfully manage a software development project by applying project management concepts
- 2. Demonstrate knowledge of project management terms and techniques
- 3. Analyze the Steps involved in analyzing the Software projects and concepts to meet the estimation of the software Projects.
- 4. Work on Microsoft project, IBM RUP & open source software project management tools.
- 5. Estimate the organizing team based on industry exposure.

Module:1 Introduction to Project Management 7 hours

Importance of software project management - Stages of Project - The Stakeholder of Project - Project Management Framework - Software Tools for Project Management - Microsoft Project 2010 - Software projects versus other types of project - Contract management and technical project management

Module:2 Project Planning 6 hours

Integration Management: Project Plan Development - Plan Execution Scope Management: Methods for Selecting Projects - Project Charter - Scope Statement - WBS. Stepwise Project Planning: Main Steps in Project Planning Use of Software to Assist in Project Planning Activities

Module:3	Project Scheduling	7 hours

Time Management: Importance of Project Schedules - Schedules and Activities - Sequencing and Scheduling Activity Project Network Diagrams: Network Planning Models - Duration Estimating and Schedule Development - Critical Path Analysis - Program Evaluation and Review Technique (PERT) Use

		o Assist in Project Scheduling Activities - Software Metrics for Pect Management	roject Management: Metrics
Mo	dule:4	Software Risk Management	7 hours
tech Res	hniques and solution /	of Risk Management - Risk Definition – Risk Categories – Rind good practices – Risk Identification / Analysis / Prioritizatio Monitoring) – Risk Retention – Risk Transfer - Failure Mode an Risks – Supply Chain Risk Management.	n – Risk Control (Planning /
Mo	odule:5	Project Cost Management	5 hours
		Management: Importance and Principles of Project Cost Managing - Cost Budgeting - Cost Control - Use of Software to assist in	
Mo	odule:6	Software Quality Management	5 hours
•	-	ity: Stages of Software Quality Management - Quality Plann rol – Quality Standards – Tools for Quality control	ing - Quality Assurance -
Mo	odule:7	People Management	6 hours
Lea Org Mar Selo	ndership s ganization nagement	styles – Developing Leadership skills – Leadership assessme al strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization e right person for the job –Instruction in the best methods– T	ent – Motivating People – Interviewing People - Team nal behavior: a background,
Lea Org Mar Selo	adership s ganization nagement ecting the	styles – Developing Leadership skills – Leadership assessme al strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization e right person for the job –Instruction in the best methods– T	ent – Motivating People – Interviewing People - Team nal behavior: a background,
Lea Org Ma Sele cha	adership s ganization nagement ecting the	styles – Developing Leadership skills – Leadership assessme al strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization e right person for the job –Instruction in the best methods– T	ent – Motivating People – Interviewing People - Team nal behavior: a background,
Lea Org Ma Sele cha	ndership s ganization nagement ecting the tracteristic	styles – Developing Leadership skills – Leadership assessmental strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization eright person for the job –Instruction in the best methods– Tes model	ent – Motivating People – Interviewing People - Team nal behavior: a background, The Oldham-Hackman job
Lea Org Ma Sele cha	ndership s ganization nagement ecting the tracteristic	styles – Developing Leadership skills – Leadership assessmental strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization eright person for the job –Instruction in the best methods– Tes model	ent – Motivating People – Interviewing People - Team nal behavior: a background, The Oldham-Hackman job
Lea Org Ma Selo cha	ndership s ganization nagement ecting the tracteristic	styles – Developing Leadership skills – Leadership assessme al strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization eright person for the job –Instruction in the best methods– Tes model Recent Trends Total hours	ent – Motivating People – Interviewing People - Team nal behavior: a background, The Oldham-Hackman job 2 hours
Lea Org Ma Selo cha	adership s ganization nagement ecting the tracteristic odule:8	styles – Developing Leadership skills – Leadership assessme al strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization eright person for the job –Instruction in the best methods– Tes model Recent Trends Total hours	ent – Motivating People – Interviewing People - Team nal behavior: a background, The Oldham-Hackman job 2 hours 45 hours
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Lea Org Ma Seld cha	adership signization nagement ecting the tracteristic odule:8 xt Book(Information Software ference I	styles – Developing Leadership skills – Leadership assessment all strategy – Management – Team building – Delegation – Art of – Rewarding - Client Relationship Management - Organization eright person for the job –Instruction in the best methods – Test model Recent Trends Total hours s) tion Technology Project Management, Kathy Schwalbe, Seven Eder Project Management in Practice, Pankaj Jalote, Pearson, 2015.	ent – Motivating People – Interviewing People - Team hal behavior: a background, The Oldham-Hackman job 2 hours 45 hours

	Practices, Tools and Technique	es, J. Ross Publi	shing, 20	10			
2.	Bole Hughes and Mike Cotterell, "Software Project Management", Tata McGraw Hill, Third Edition, 2002						
3.	Microsoft Project 2010 Bible, Elaine Marmel						
Mo	ode of Evaluation:CAT/ Digital A	Assignments/Qu	iiz/FAT/ F	Project.			
Re	commended by Board of	11-02-2021					
Stu	adies						
Ap	proved by Academic Council	No. 61	Date	18-02-2021			

Course title		L	T	P	J	C
Robotics: Machines and Controls		3	0	0	0	3
Nil		Sy	llab	us '		sion .1.0
	Robotics: Machines and Controls	Robotics: Machines and Controls	Robotics: Machines and Controls 3	Robotics: Machines and Controls 3 0	Robotics: Machines and Controls 3 0 0	Robotics: Machines and Controls 3 0 0 0 Nil Syllabus vers

- 1. To introduce the parts of robots, basic working concepts and types of robots
- 2. To make the students familiar with machine operations using robots
- 3. To discuss the applications and implementation of robot control systems

Expected Course Outcome:

- 1. Explain the working principle of robots
- 2. Analyze the purpose of various sensor in robot for automation
- 3. Design and develop the robotic arm to handle the materials and machines
- 4. Understand the robot programming for control engineering
- 5. Conduct and design the experiments for various robot control operations

Module:1	Introduction	
		3 hours

History of robots, robotics and programmable automation, laws of robotics, anatomy of robots, specifications of robots, Applications of robots, machine intelligence and flexible automation safety measures in robotics, AI in Robotics.

Module:2	Robot Kinematics	
		7 hours

Introduction, forward and reverse kinematics, robot arm and degrees of freedom, homogeneous transformation and DH parameters, dynamics of robot arm, kinematics of mobile robot

Module:3	Actuators and Control	
		6 hours

Robot drive system, functions of drive systems, pneumatic systems, electrical drives, DC motor, stepper motor, servo motor, need of sensing systems, types of sensors, robot vision system, robot

operations	rs, drive system for grippers, types of grippers, gripper design for many	achine control
Module:4	Introduction to Mechatronics	6 hours
flexible autorobots in FM		-
Module:5	Programmable Logic Controllers	6 hours
	n, basic structure of PLC, PLC classification, PLC operation, loading ot, PC based controller introduction	and unloading
Module:6	Servo control in a Robot	6 hours
	ps, principles of servo control in a robot, PID control aspects, proceso system, introduction to transfer functions	sor controlled
Module:7	Applications of Robots	9 hours
automation,	ontrol systems, introduction to automation, basic elements of automaterial handling and identification, production planning and control to quality control and inspection technologies,	·
Module:8	Recent trends	2 hours
	Total Lecture hours:	45 hours
Text Book(s)	

1.	S.R. Deb, "Robotics technology and	d flexible auton	nation", T	HH-2009	
2.	Mikell.P.Groover, "Automation, Manufacturing" 4 th edition Pearson		Systems,	and Computer In	itegrated
Ref	eference Books				
1.	Saeed B.Nikku, Introduction to rol edition 2011	botics, analysis	, control a	and applications, Wiley	y-India, 2 nd
2.	Richared D.Klafter. Thomas Achm Integrated Approach, Prentice Hall			egin, Robotic Engineer	ring and
3.	John Craig, "Introduction to Robot	tics, Mechanics	and Conti	rol" February 2017, Pea	arson
Mo	ode of Evaluation: CAT / Assignment	t / Quiz / FAT /	Project / S	Seminar	
Red	ecommended by Board of Studies 1	11-02-2021			
Ap	pproved by Academic Council	No. 61	Date	18-02-2021	

Course code	ADVANCES IN WEB TECHNOLOGIES		L	7	P	J	C
MDI1001			3	0	2	0	4
Pre-requisite		Sy v.1	llabı .0	1S	vei	si	on
Course Objectiv	ves:						

- 1. To understand the web architecture and web languages.
- 2. To program for web client and web server objects.
- 3. To understand web development environment and methodology.

Expected Course Outcome:

At the end of this course students should be able to:

- 1. Differentiate web protocols and web architecture.
- 2. Develop client side web application.
- 3. Implement client side script using JavaScript.
- 4. Develop a sophisticated web application that appropriately employs the MVC architecture
- 5. Demonstrate a client server application using HTTP protocol and access web services for dynamic content using AJAX.
- 6. Exhibit the working of server-side scripts.
- 7. Understand the fundamental working of data using open source databases.

Module1 Web Essentials 3 hours

Evolution of Web, Internet Overview- Networks - Web Protocols — Web Organization and Addressing - Web Browsers and Web Servers -Security and Vulnerability-Web System Architecture – URL - Domain Name – Client-side and server-side scripting.

Module2 Web Designing 8 hours

HTML5 – Form elements, Input types and Media elements, Image map, HTML frames and semantics, HTML events, HTML form validation using pattern attribute, CSS3 - Selectors, Box Model, Backgrounds and Borders, Text Effects, Animations, Multiple Column Layout, User Interface

Module3 Client-Side Scripting 8 hours

JavaScript Basics – Arrays- Functions - JavaScript objects – HTML DOM - DOM methods –

Events- Reg	gular Expressions – Form Validation-XML, XML DTD, XML Schema, JSO	N, Jquery
Module4	Web Applications	6 hours
Web applica	ations- Web Application Frameworks-MVC framework- Single Page	
Application	s-Responsive Web Design	
Module5	Client/Server Communication	6 hours
HTTP- Re	l quest/Response Model- HTTP Methods- RESTful APIs-AJAX-AJAX with J	ISON
Module6	Web Servers	6 hours
JSP - Node	e.js-NPM- Call-backs -Events- Express framework-Cookies-Sessions-Scaling	g g
Module7	Storage	6 hours
JDBC - Mo	ngoDB-Manipulating and Accessing MongoDB Documents from Node	
Module8	Contemporary Issues	2 hours
Wioduleo	Contemporary Issues	2 Hours
Total Lectu	ire hours:	45 hours
Text Book((\mathbf{s})	
	el, Harvey Deitel, Abbey Deitel, Internet & World Wide Web - How to Prarson Education, 2018.	ogram, 5th
2.Brad Day November 2	eley, Node.js, MongoDB, and AngularJS Web Development, Addison Web 2017.	esley,
Reference 1	Books	
1. Lindsay l	Bassett, Introduction to JavaScript Object Notation, 1st Edition, O"Reilly Me	edia, 2015
2. Fritz Sch Hill, 2017	neider, Thomas Powell , JavaScript – The Complete Reference, 3rd Edition	, Mc-Graw
3. Barry Bu	rd, "Java for Dummies" 6 th Edition, John Wiley & Sons Publishers 2014.	

[jet	of Experiments :	
LIST	or experiments.	
1.	Create a user registration webpage using HTML Form elements (Input types) for a hackathon event registration. The webpage must contain the following input types to get the details of the students	2 hours
	Input Types:- Textfields, Textarea, checkbox, radio button, submit button, reset button, drop down box, images (if required).	
	Apply styles, Formatting tags of HTML for good design.	
	Use HTML 5 new input types to display additional contents	
2	CSS – internal, external and inline	3 hours
	a. Apply CSS to a shopping site having two branches with different localized content, the website being hosted on a local web server. Add an unordered list and an image to your web page, Create a html file that contains a heading and a couple of paragraphs, modify a button with which it is possible to change the text that is shown on the screen, add buttons to enlarge or shrink featured images, Modify the CSS style definition so that the initial width of a rectangle border is 6 pixels, Improve the Guess-A-Word game, Object Oriented Programming with JavaScript, Add CSS definitions so that elements that represent days of the previous month will have a different color, improve webpage so that you draw a brick-wall behind the picture shown, draw_on_canvas () function	
3.	Design the following using JavaScript and DOM	2 hours
	a) Given an array of words, write a javascript code to count the number of vowels and number of consonants in each word. Use Regular Expressions.	
	b) Include Image Slide Show Digital clock, Survey Poll to make your webpage	
	i) Dynamic.	
	Develop a web application to implement online quiz system. The application includes only client side script	
٠.	Create a popup Login form using jQuery which appears at the center of screen on loading the page after a specified time interval. Include Captcha text in the login page.	2 hours
•	a) Validate the Event Registration Form given below using Jquery for the following conditions.	4 hours

All fields are mandatory Zip code should be exactly five digits **Email** validation b) Create a JSON file for a list of cities. Provide autocomplete option for city field using the JSON file as source. **Event Registration Form** First Name Last Name **Mailing Address** City State Zip Code Are you speaking at Yes the conference Conference Pass 0 1-day Pass O 2-day Pass O 3-day Pass O 4-day Pass Meal Preference 1 Submit Using Angular JS, add names that are entered in textbox to the list and clear the 4 hours 6. textbox once the name is added to list.

Meenal

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add

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Parul



	Count the number of words that s				
	Find the first ten words that end order.	with the letter "e	' and disp	lay it in descending	
10.	HTML form should get input for the account no and the amount to be debited. The entered amount has to be reduced from their balance. In the database maintain account number and balance		2 hours		
11.	a. Develop a thesaurus tool by contered the synonyms or antonym b. XSL — Create an employee is employee number and name of p/m. with XSL. c. Develop a thesaurus tool by contered the synonyms or antonym	ns must be displayed information system employees with streating a schema	ed based on using XI alary great	n the user request. ML and display the ter than Rs. 100000	3 hours
Tota	l Laboratory Hours				30 hours
Mod	e of evaluation: Project/Activity				
Reco	ommended by Board of Studies	11-02-2021			
Appı	roved by Academic Council	No. 61	Date	18-02-2021	

Course code		Business Intelligence		I	T	P	J	С
CSI3017				3	1	0	0	4
Pre-requisite	Nil		Sy	, lla	bu	S V		sion .1.0
Course Objective	es:							

- 1. Understand and Acquire the skills of BI lifecycle & its architecture to plan and implement the ETL processes.
- 2. Acquire the skills to understand the Decision Support System (DSS) technologies and organizational issues related to Business Intelligence (BI) required to implement a BI strategy for an organization.
- 3. Apply Business Performance Management and IT/strategic frameworks that are enabled by Business Intelligence tools and practices

Expected Course Outcome:

- 1. Take initiatives to use BI for Organizational Decision making.
- 2. Plan and execute a BI industrial Project.
- 3. Perform Meta Data Repository Analysis.
- 4. Articulate examples of how businesses are using Business Intelligence tools to enhance competitiveness and profitability.
- 5. Adopt Business Intelligence tools and practices that align with business strategies based on a case analysis.

Module:1	BI Fundamentals	4 hours
BI - BI in C	telligence and its impacts: Factors driving BI - BI and related techniques - ontemporary organizations and BI capabilities.	
Module:2	BI Life Cycle	6 hours
Introduction	n, Business Intelligence Lifecycle, Enterprise Performance Life Cycle ((EPLC)
Framework	Elements, Life Cycle Phases, Human Factors in BI Implementation, 1	BI Strategy,
Objectives	and Deliverables, Transformation Roadmap, Building a transformation 1	oadmap, BI
Developme	nt Stages and Steps, Parallel Development Tracks, BI Framework	
Module:3	BI Technical Architecture	6 hours
Introducing	the Technical Architecture: Technical Architecture overview,	Back room
Architecture	e, Presentation Server Architecture, Front room Architecture	
Module:4	BI Modeling Process	7 hours

Modeling process overview - Getting organized - Four step modeling process - Design the dimensional model –Embrace data stewardship - Extract, Transform and Load overview - Extract, Transform and Load requirements and steps - Data extraction - Data transformation - Data loading.

Module:5	Analytics in BI	7 hours
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Types of Analytics - Predictive analytics - classification – Regression Analysis - Decision tree – Case studies: social media analytics, Prescriptive analytics.

Module:6 Implementing BI 7 hours

Introduction, Business Intelligence Platform, Business Intelligence Platform Capability Matrix, BI Target Databases, Data Mart, BI Products and Vendor, The Big Four Business Intelligence vendors.

Module:7 Future of BI 6 hours

Future of business intelligence – Emerging Technologies, Predicting the Future, – Advanced Visualization – Rich Report, Future beyond Technology

Module:8	Contemporary issues	2 hours

Total Lecture hours 45 hours

Text Book(s)

- 1. Ramesh Sharda, Dursun Delen, Efraim Turban and David King, "Business Intelligence, Analytics, and Data Science: A Managerial Perspective", 4th Edition, Pearson Education, 2019.
- 2. Grossmann W, Rinderle-Ma, "Fundamental of Business Intelligence", 1st edition, Springer, 2015.

Reference Books

- 1. Gordon Linoff and Michael Berry, "Data Mining Techniques: For Marketing, Sales, and Customer Relationship Management", 3rd edition, Wiley 2011.
- Joseph H. Silverman, "Introduction to Number Theory, 4th Ed. Boston", Pearson, 2012

 Ramesh Sharda, Dursun Delen, and Efraim Turban., "Business Intelligence and Analytics: Systems for Decision Support", 10th edition, Pearson Education, 2014.

Mode of Evaluation: CAT / Assignment / Quiz / FAT / Lab

Recommended by Board of Studies	11-02-2021		
Approved by Academic Council	No. 61	Date	18-02-2021

Course code	Course Title	L	T	P	J	C
CSI3019	Advanced Data Compression Techniques	3	0	0	0	3
Pre-requisi	te Nil	Sylla	bu	IS V		sio1 .1.(
Course Obj	ectives:					
 To it To one To one 	n the fundamental of advanced data compression techniques attroduce students to basic applications, concepts, and techniques of I levelop skills for using recent data compression software to solve variety of disciplines. An experience doing independent study and research.			-		
Expected C	ourse Outcome:					
 Com Under Deve Selection 	erstand the importance of Data compression prehend the idea of lossless and lossy compression erstand the most common file formats for image, sound and video elop a reasonably sophisticated data compression application. et methods and techniques appropriate for the task elop the methods and tools for the given task					
Module:1	Introduction			4	ho	ur
	to Compression techniques – Modeling and coding – Mathematical appression – Entropy – Information Value – Data Redundancy - App	-			es f	or
Module:2	Basic Concepts of Information Theory			6	ho	ur
	information theory – Models and Coding – Algorithmic information obability models – Markov models.	n theor	y –	P	hys	ica
Module:3	Arithmetic Coding			5	ho	ur
	no Algorithm – Huffman Algorithm – Adaptive Huffman Coding - Tunstall codes – Applications of Huffman coding.	– Gold	ml) c	ode	s -
Module:4	Loss Less Coding			6	ho	

		•	mpression.		
Module:5	Basics Of Lossy Coding	&Vector Quant	ization		5 hour
Quantizati	ossy coding and mathemati on problem – Uniform qu on over scalar quantization -	antizer – Adaptiv			
Module:6	Image & Video Compre	ession			6 hours
	mpression: Discrete Cosir				on: Motion
Compensa	tion – Temporal and Spatia	l Prediction - MPI	EG and H.2	264.	
Module:7	Wowelst Daged Commun				5 hours
Module: /	Wavelet Based Compre	SSIOII			5 nours
iunction —	JPEG 2000.				
N/L 1 1 . O	Dogget Tronds				
Module:8	Recent Trends				2 hours
	Recent Trends ure hours:				
	ure hours:				2 hours 45 hour
Total Lect Text Book 1. Khali	ure hours:	nan Introduction t	o Data Co	mpression, 5th Ed	45 hour
Total Lect Text Book 1. Khali Elsev	d Sayood, Morgan Kauffmrier, 2020.	nan Introduction t	o Data Co	mpression, 5th Ed	45 hour
Total Lect Text Book 1. Khali Elsev Reference	d Sayood, Morgan Kauffmrier, 2020.				45 hour
Total Lect Text Book 1. Khali Elsev Reference 1. Colton	ure hours: (s) d Sayood, Morgan Kauffmier, 2020. Books				45 hour
Total Lect Text Book 1. Khali Elsev Reference 1. Colton Developers 2. Feng V	d Sayood, Morgan Kauffmier, 2020. Books McAnlis, Aleks Haecky, U	Inderstanding Cor	mpression:	Data Compressio	ition,
Total Lect Text Book 1. Khali Elsev Reference 1. Colton Developers 2. Feng V Requireme	d Sayood, Morgan Kauffmier, 2020. Books McAnlis, Aleks Haecky, Us, O''Reilly.2016. Vu, Advances in Visual D	Inderstanding Cor Pata Compression uerbach Publication	npression: and Com ons 2014.	Data Compressio	ition,
Total Lect Text Book 1. Khali Elsev Reference 1. Colton Developers 2. Feng V Requireme Mode of Events Reduireme	d Sayood, Morgan Kauffmier, 2020. Books McAnlis, Aleks Haecky, Us, O"Reilly.2016. Wu, Advances in Visual Ents of New Applications, A	Inderstanding Cor Pata Compression uerbach Publication	npression: and Com ons 2014.	Data Compressio	ition,

Course code	Course Title	L T P J C
CSI3018	Advanced Java	2 0 2 0 3
Pre-Requisite	CSI2008	Syllabus version v.1.0
Course Objective	es:	1
2. To be able	tand advanced database programming with Java e to effectively and efficiently work with servlets and JSP. tand web development and network programming in Java.	

Expected Course Outcome:

At the end of this course students should be able to:

- 1. Analyze the programs involving the advanced networking program constructs.
- 2. Choose the appropriate database technique for solving the real world problem.
- 3. Demonstrate hibernate and use them in appropriate applications.
- 4. Propose the use of JSF for different scenarios.
- 5. Explore various methods for web application development.
- 6. Choose appropriate elements to facilitate network event

Module:1 JDBC Programming 4 hours

JDBC Architecture, Creating simple JDBC Application, Statements, ResultSet Operations, Batch Updates in JDBC, Creating CRUD Application, Using Rowsets Objects, Managing Database Transaction.

Module:2 Servlet API and JSP – Overview 4 hours

Servlet Introduction, Working with ServletContext and ServletConfig Objects, Response and Redirection, Filter API, Hidden Form Fields and URL Rewriting, Servlet Events - ContextLevel and SessionLevel. JSP Architecture, JSP Scripting Elements, JSP Directives, JSP Action, JSP Implicit Objects, JSP Standard Tag Libraries, JSP Custom Tag

Module:3	J2EE and Web Development	4 hours

Java Platform, J2EE Architecture Types, Java EE Containers, Servers in J2EE Application, Web Application Structure, Web Containers and Web Architecture Models. Request Processing in

Module:4 Advance Networking	4 hours
Introduction of Socket, Types of Socket, Socket API, TCP/IP client sockets server sockets, Datagrams, java.net package Socket, Server SURLConnection, RMI Architecture, Client Server Application using RM	Socket, InetAddress,
Module:5 Hibernate	4 hours
Introduction to Hibernate, Exploring Architecture of Hibernate, O/R Ma Hibernate Annotation, Hibernate Query Language, CRUD Operation us	
Module:6 Java Web Frameworks: Spring MVC	4 hours
Spring Introduction, Spring Architecture, Spring MVC Module, Life Cy Constructor Injection, Dependency Injection, Inner Beans, Aliases in Be Annotations, Spring AOP Module, Spring DAO, Database Transaction Operation using DAO and Spring API.	ean, Bean Scopes, Spring
Module:7 Java Server Faces	4 hours
Features of JSF, JSP Architecture, JSF request processing Life cycle, JS Expression Language, JSF Standard Component, JSF Facelets Tag, JSF Validation Tag, JSF Database Access, JSF PrimeFaces.	
Module:8 Recent Trends	2 hours
Total Lecture hours:	30 hour
Text Book(s)	
1.Core and Advanced Java, Black Book, Recommended by CDAC, Rev Dreamtech Press, 2018	rised and Upgraded by
2. Richard M Reese, Learning Network Programming with Java, Packt pul	blisher, 2015
Reference Books	
1. Craig walls ,Spring in Action, 5th edition, Manning Publication,2020.	
2. Pankaj B. Brahmankar, Advanced JAVA Programming, Tech Neo Pu	iblications, 2019.

Mod	le of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar	
List	of Experiments	
1.	Write an application which will retrieve IP address for given website.	2 hours
2.	 Write a JDBC application which will interact with Database and perform the following task. 1) Create Student Table with RollNo, Name, and Address field and insert few records. 2) Using PreparedStatement Object display the content of Record. 3) Using PreparedStatement Object Insert Two Record. 4) Using PreparedStatement Object Update One Record. 5) Using PreparedStatement Object Delete One Record. 6) Using PreparedStatement Object display the content of Record. 	4 hours
3.	Create Servlet file which contains following functions:	4 hours
4	 Connect Create Database Create Table Insert Records into respective table Update records of particular table of database Delete Records from table. Delete table and also database. 	41
4.	Write down the program in which input the two numbers in an html file and then display the addition in JSP file. Write down a program which demonstrates the core tag of JSTL.	4 hours
5.	Use Hibernate Query Language to insert, update and delete records in database.	4 hours
6.	Study and Implement MVC using Spring Framework	4 hours
7.	Inject Service using Aspect Oriented Programming.	4 hours
8.	Use JSF Standard Components and Facelets Tags.	4 hours
Tota	l Laboratory Hours	30 hours

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Recommended by Board of Studies	11-02-2021		
Approved by Academic Council	No. 61	Date	18-02-2021

Course cod	e	Advanced Computer Architecture	I	T	P	J	C
CSI3021			3	0	0	0	3
Pre-requisi	te	CSI1004	Sylla	hu	S V	arc	
Tre-requisi	ic	CSITOOT	Sync	u	.S V (.1.0
Course Obj	jectives	:					
		ne recent trends in the field of Computer Architecture and id	lentify]	per	forr	naı	nce
		meters. amental techniques to speed-up program execution.					
		different types of multicore architectures and Programming.					
Expected C	Course (Outcome:					
	erstand itecture	the organization and performance characteristics of modes	dern co	mp	ute	r	
		chniques to improve processor"s ability to exploit Instruction	Level	Par	alle	lis	m.
3. Poin	t out ho	ow data level and thread level parallelisms is exploited in arc	hitectu	res.			
	•	racteristics and challenges in multiprocessor and multicore a	architec	tur	es.		
		rallel programming for computer problems.					
Module:1	Intro	duction to Advanced Computer Design	5 hour	S			
	tion-Si	Computer Design- Fundamentals of RISC, CISC archingle cycle Data path- Multi cycle data path-Multi cycle Ingling.					
Module:2	Instru	iction Level Parallelism	8 hour	`S			
Prediction -	Dynan	ruction Level Parallelism – Concepts and Challenges – Adv nic Scheduling – Static scheduling- Hardware-Based Specula mitations of ILP.		Bra	nch		
Module:3	Data 1	Level Parallelism	5 hour	·s			
Vector arch	itecture	e – SIMD extensions – Graphical Processing Units and a	pplicati	ions	<u> </u>	L	001
level paralle		Salar Chicagons Stapment 11000001119 Chits und u	rriout		•	~`	ر ک

6 hours

Module:4

Multi-Threading Concepts

Basic concepts of threading- Concurrency, Parallelism -Threading design concepts for developing an application- Correctness Concepts: Critical Region, Mutual exclusion, Synchronization, Race Conditions- Performance Concepts: Simple Speedup, Computing Speedup, Efficiency , Granularity , Load Balance

Module:5 | Multi-Processor Architecture

6 hours

Need for multi-core architectures, Architecting with multi-cores, Homogenous and heterogeneous cores, Shared recourses, shared busses, and optimal resource sharing strategies. Performance evaluation of multi-core processors, Error management

Module:6 | Multi core architecture

7 hours

Introduction- Centralized, Symmetric and Distributed Shared Memory Architectures –Cache Coherence Issues – Performance Issues – Synchronization – Models of Memory Consistency

Module:7 | Multi Core and GPU Programming

6 hours

Multi core programming using OpenMP, OpenMP Directives, Parallel constructs, Work-sharing constructs, Data environment constructs, Synchronization constructs

Module:8	Recent Trends	2 hours
	Total hours:	45 hours

Text Book(s)

John L. Hennessey and David A. Patterson, —Computer Architecture – A Quantitative Approach, Morgan Kaufmann, Elsevier, 6th edition, 2017.

Reference Books

1. Kai Hwang, Naresh Jotwani, Advanced Computer Architecture: Parallelism, Scalability,

Programmability, Tata McGraw Hill Education Pvt. Ltd., India, Second Edition, 2011.

- 2. Barbara Chapman, Gabriele Jost, Ruud van van de Pas, Using OpenMP: Portable shared memory, parallel programming (scientific and engineering computation),, 1st Edition, MIT Press, 2008.
- 3. David B Kirk, Wen-mei W Hwu, Programing Massively Parallel Processors: A Handson Approach(Application of GPU Computing Series), 2 nd Edition, Morgan Kaufmann, 2013.

Mode of Evaluation: CAT/ Digital Assignments/Quiz/FAT/ Project.				
Recommended by Board of Studies	11-02-2021			
Approved by Academic Council	No. 61	Date	18-02-2021	

Course cod	e Advanced Graph Algorithms	L	T	P	J	C
CSI3020		3	0	0	0	3
Pre-requisi	te Nil S	 ylla	bu	s v	ers	sio
-						.1.
Course Ob	ectives:					
	. To understand the fundamental concepts and techniques of Graphs.					
	2. To comprehend the concepts of various graph algorithms					
	3. The module covers advanced material on graph algorithms with emp	ohas	is (on		
	efficient algorithms, and explores their use in a variety of application					
4	To understand the mathematical approaches of solving graph algorit				the	•
	help of fundamental data structures.					
	 Acquire the concept of conceptual and operations, properties on graph. Learn the concept of various graph algorithms and its uses. Obtain the knowledge of Exponential algorithm. Analyze the graph classes and parameter Algorithm. Implement the concepts approximation on various graph algorithms. 					
Module:1	Basics of Graph and Operations	41	100	ırs		
	l concepts - basic definitions of graphs and digraphs -Subgraphs and or		_	-	ıty	pe
Representin	g graphs as matrices- Graph transformation - operations, properties, pro	oof s	styl	es		
Module:2	Graph Algorithms	6 l	100	ırs		
Elementary	Graph Algorithms -Representations of graphs - Breadth-first searce	ch -	D	ep	h-	fir
=	ological sort - Strongly connected components -Representing graphs			_		
_	panning Trees - Growing a minimum spanning tree - The algorithms			_	_	

Minimum Spanning Trees - Growing a minimum spanning tree - The algorithms of Kruskal and Prim.

Module:3	Shortest Path Algorithm	5 hours

Single-Source Shortest Paths - The Bellman-Ford algorithm - Single-source shortest paths in directed acyclic graphs - Dijkstra"s algorithm -Difference constraints and shortest paths - Proofs of shortest-paths properties - All-Pairs Shortest Paths -Shortest paths and matrix multiplication - The Floyd-Warshall algorithm - Johnson"s algorithm for sparse graphs .

Module:4	Maximum Flow	5 hours				
Maximum 1	Flow - Flow networks - The Ford-Fulkerson method - Maximum bipar	rtite matching -				
Push-relabe	l algorithms - The relabel-to-front algorithm.					
Module:5	Exponential Algorithm	7 hours				
-	t set-Chromatic Number-Domatic Partition-The travelling Salesman	n Problem-Set				
Cover- Don	ninating Set-Subset Sum.					
Module:6	Graph Classes and Fixed Parameter Algorithms	8 hours				
·	ph-Cographs-Distance Hereditary graph-Chordal Graphs-Interval Graph					
0 1	tex Cover-Kernel of Vertex cover-Minimum fill in-Homogeneous colou	ring of				
perfect grap	00.					
Module:7	Approximation Algorithms	8 hours				
Approxima	tion Algorithms - The vertex-cover problem - The traveling-salesman p	roblem - The				
set-covering	g problem - Randomization and linear programming - The subset-sum programm	roblem				
Module:8	Recent Trends	2 hours				
	Total hours:	45 hours				
Text Book((\mathbf{s})					
	oughgarden "Algorithms Illuminated (Part 2): Graph Algorithms and Dadition, Soundlikeyourself Publishing LLC, Sanfrancisco, CA, 2018.	nta Structures",				
2. Thomas	s H. Cormen Charles E. Leiserson Ronald L. Rivest Clifford Stein, "	Introduction to				
algorithm" 3 rd Edition, The MIT Press Cambridge 2009.						
Reference	Books					
1 A.V Aho, J.E. Hopcroft and J.D. Ullman. Design and Analysis of Computer Algorithms,						
Addison Wesley, 1974.						
2. T.Kloks "Advance Graph Algorithms" – Kloks, 2012						
Mode of Ev	aluation: CAT/ Digital Assignments/Quiz/FAT/ Project.					
Recommen	ded by Board of Studies 11-02-2021					

Approved by Academic Council	No. 61	Date	18-02-2021

Course code	Course title		LI	P	J	C
CSI3022	Cyber Security and Application Security		3 0	2	0	4
Pre-requisite		Syll	abu	IS V		ion .1.0

Course Objectives:

- 1. To learn the concepts of number theory, Information and Network Security
- 2. To learn the basics of cryptography and cryptographic techniques.
- 3. To familiarize with various cyber threats, attacks, vulnerabilities, defensive mechanisms, security policies, practices
- 4. To learn how to implement application level security

Expected Course Outcome:

After successfully completing the course the student should be able to

- 1. Know the fundamental mathematical concepts related to security
- 2. Know the basic concepts of information and network security
- 3. Understand and implement the cryptographic techniques and know the real time applications of various cryptographic techniques.
- 4. Know fundamentals of cybercrimes and the cyber offenses.
- 5. Understand the cyber threats, attacks, vulnerabilities and its defensive mechanisms
- 6. Design suitable security policies and know about the industry practices

Module:1 Number Theory Basics 5 hours

Finite Fields and Number Theory: Algebraic Structures(Groups)-Modular arithmetic – GCD using Euclidian Algorithm – Primality Testing – Fermat"s and Euler"s theorem – Chinese Reminder theorem – Discrete Logarithms

Module:2 | Information and Network Security 6 hours

Introduction-Computer Security-Information Security-Security Threats and Vulnerabilities – Security Services – Security Mechanisms- Model for Network Security

Module:3	Cryptography Basics and Techniques	6 hours
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Basics of Cryptography- Symmetric key cryptographic techniques: Introduction to Stream cipher – Block cipher: DES – AES-Asymmetric key cryptographic techniques: principles – RSA –

ElGamal - I	Elliptic Curve cryptography – Key distribution and I	Key exchange protocols.
Module:4	Cybercrimes and Cyber offenses	7 hours
	ion of cybercrimes, Planning of attacks, Social Engi berstalking, Cybercafe and Cybercrimes	neering:Human based, Computer
Module:5	Cyber Threats, Attacks and Prevention:	7 hours
	Password cracking – Keyloggers and Spywares – Eldentity Theft (ID): Types of identity theft – Technical Property of the Computer of the Comput	
Module:6	Cybersecurity Policies and Practices	7 hours
	rity policies are – Determining the policy needs – W security policies – Compliance and Enforcement of	
Madala.7	Application Committy	5 h
Module:7	Application Security	5 hours
•	chitectures and Models- Email security-PGP and SN ireless Network Security	MIME, Web Security, Database
Module:8	Recent Trends	2 hours
	Total Lecture hours:	45 hours
Text Book	(\mathbf{s})	L
1. Cryptogr	aphy and Network security, William Stallings, Pears	son Education, 7th Edition, 2016
2. Network Edition, 20	Security Essentials Applications and Standards, William 18	Stallings, Pearson Education, 6 th
_	curity, Understanding cyber crimes, computer forens unit Belapure, Wiley Publications, Reprint 2016	sics and legal perspectives, Nina
Reference	Books	
1. Cybersec	curity for Dummies, Brian Underdahl, Wiley, 2011	
• • •	raphy and Network security, Behrouz A. Forouzan, I	Debdeep Mukhopadhyay, Mcgraw

Mode	Mode of Evaluation: CAT / Assignment / Quiz / FAT / Project / Seminar				
List of Indicative Experiments					
1.	Analysis of security in Unix/Linux.	2 hours			
2.	Administration of users, password policies, privileges and roles	2 hours			
3.	Eavesdropping Attacks and its prevention using SSH	2 hours			
4.	Deep Packet Inspection on IP/ICMP Vulnerabilities	2 hours			
5.	Deep Packet Inspection on TCP/IP Vulnerabilities	4 hours			
6.	Implement your design using Windows Folder structure to activate directory and computer to create security groups that meets your requirement	4 hours			
7.	Group Policy Management to edit the default domain policy to a specific organization unit.	2 hours			
8.	Create new rules in Windows firewall to allow the HTTP connection and verify that the new rules allow the HTTP incoming request.	2 hours			
9.	Basic defensive practice skills against malicious SQL injection attacks in mobile software development.	2 hours			
10.	Defense of Brute Force Approach of Gaining Access MySQL Database with Weak Authentication	2 hours			
11.	Design a system to detect all the instances of an attack using signatures	4 hours			
12.	Examine network traffic and identify potentially malicious traffic	2 hours			
Total	l Laboratory Hours	30 hours			
Recommended by Board of Studies 11-02-2021					
Appr	roved by Academic Council No. 61 Date	18-02-2021			